THE AI VIDEO STUDIO I USED

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JOHN SAVAGE AI / FREE GUIDE

Put any meme into Minecraft

How I put a famous meme into Minecraft worlds with Arcads. His real face and his real words stay, and everything around him turns into blocks. One frame, one Minecraft picture, one prompt. Each world took me about four minutes to generate.

01
Grab one frame
A screenshot of the meme

02
Make the picture
Arcads → Image

03
Open Video
Omni Flash 1.1

04
Add 2 references
The clip + your picture

05
Write the prompt
What stays real, what changes

ARCADS

Open Arcads and make your first Minecraft world

OPEN ARCADS →

The Arcads link is an affiliate link · Guide made with Claude Opus 5.5

Step 1 · One frame becomes a Minecraft picture

1 Grab one frame of the meme

Pause the meme on a frame where the face is clear and take a screenshot. This frame sets the camera angle and the pose for your Minecraft picture, so the video lines up with it later.

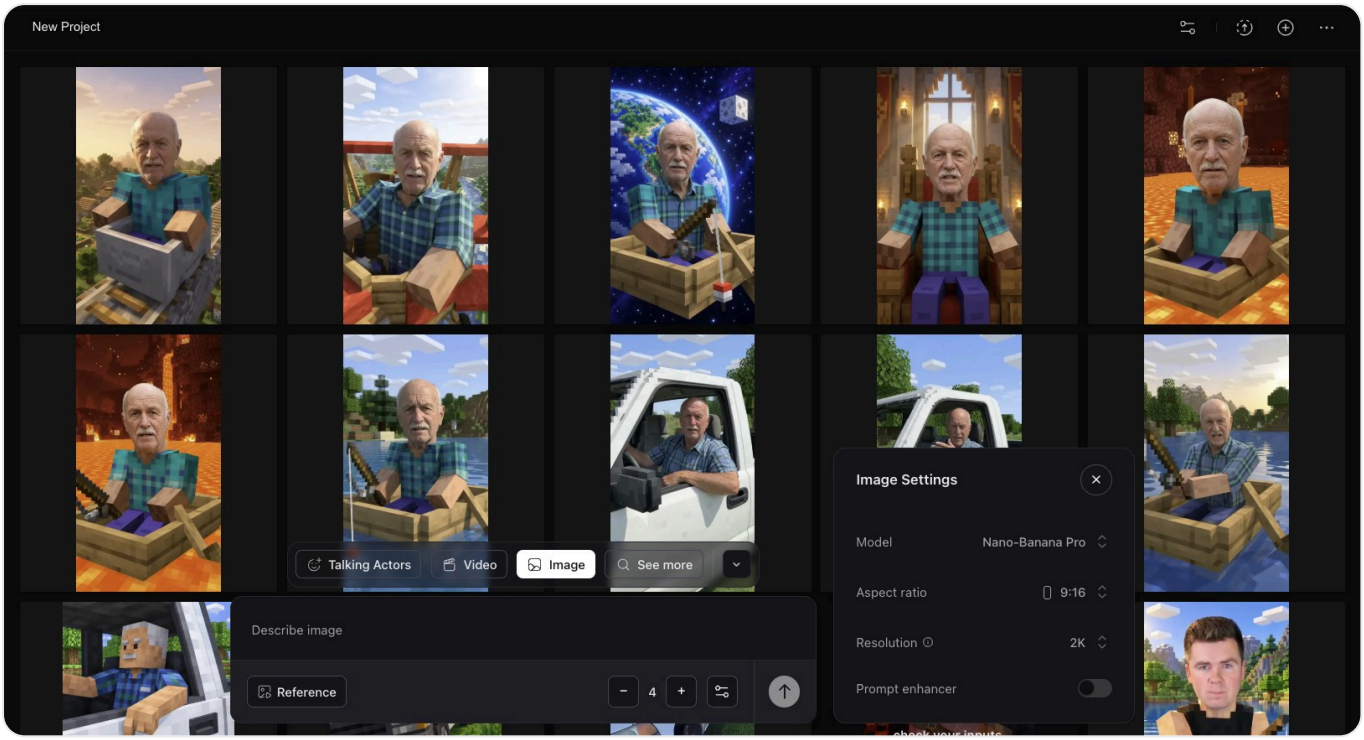
THE FRAME (LEFT) AND THE PICTURE ARCADS MADE FROM IT (RIGHT)

2 In Arcads, open Image and recreate the scene in Minecraft

Open a project in **Arcads** and pick **Image** above the prompt box. Press **Reference** and upload your frame. In the settings I used **Nano-Banana Pro**, **9:16** and **2K**, and asked for 4 pictures. Paste the prompt, send it and keep the best picture.

MY IMAGE PROMPT (THE TRUCK FRAME) COPY

```
Recreate this exact scene in Minecraft style. Same camera angle, same framing, same pose. The white pickup truck, the grass, the trees and the sky are all rebuilt from blocky voxel cubes with crisp pixel textures. The man stays exactly as he is: real, photorealistic, same face, same plaid shirt, same pose.
```



ARCADS: IMAGE, NANO-BANANA PRO, 9:16, 2K

SAME PROMPT FOR YOUR OWN MEME: **SWAP THE PLACE**

COPY

```
Recreate this exact scene in Minecraft style. Same camera angle, same framing, same pose. [THE PLACE: a lake with a wooden rowing boat / a castle throne room / the Nether / outer space] is built from blocky voxel cubes with crisp pixel textures. The person stays exactly as they are: real, photorealistic, same face, same clothes, same pose.
```

TIP Name the things in the frame (the truck, the grass, the sky) so each one gets rebuilt in blocks.

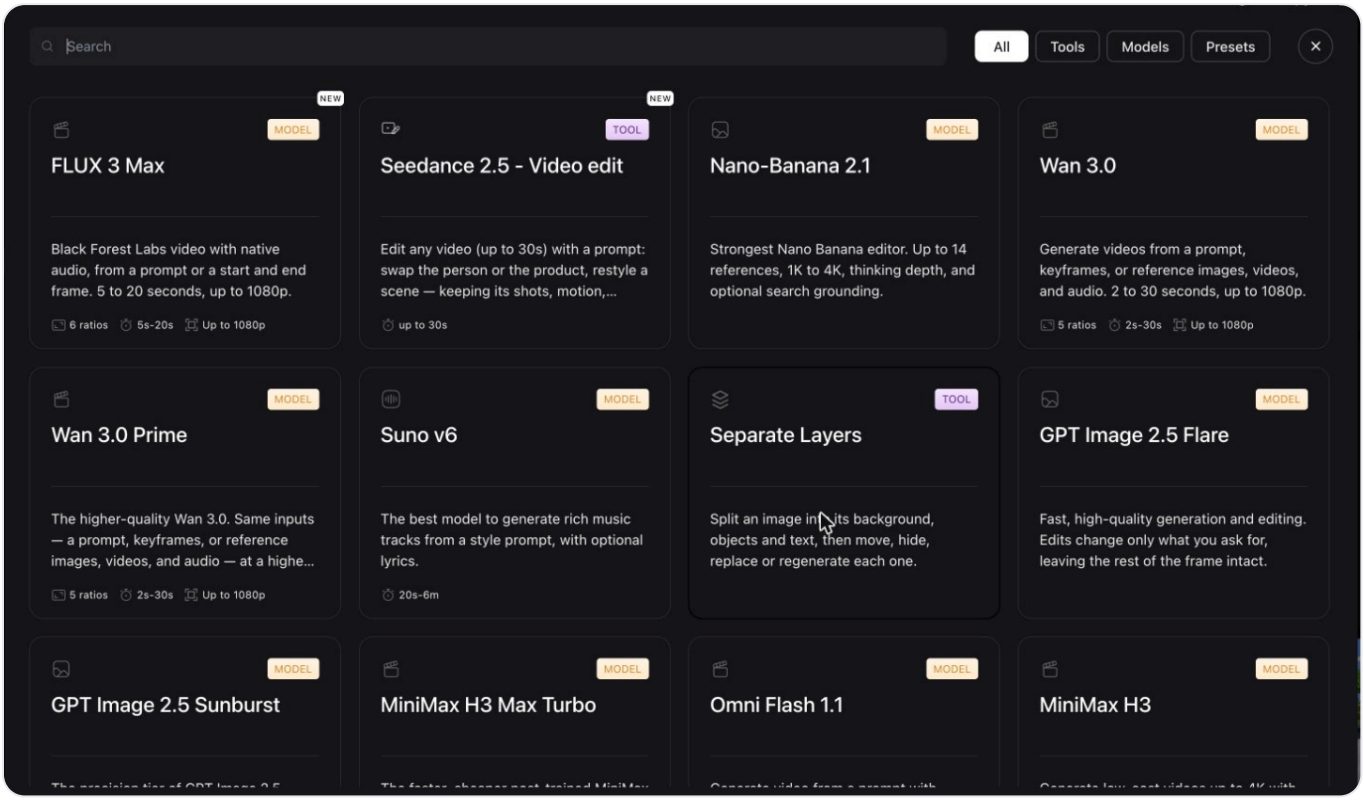
TIP Keep the line about the person staying real. That is what keeps the face recognisable.

THE 4 PICTURES ARCADS GAVE ME FROM ONE PROMPT. I KEPT THE FIRST ONE.

Step 2 · Open Video and add two references

3 Open Video and pick Omni Flash 1.1

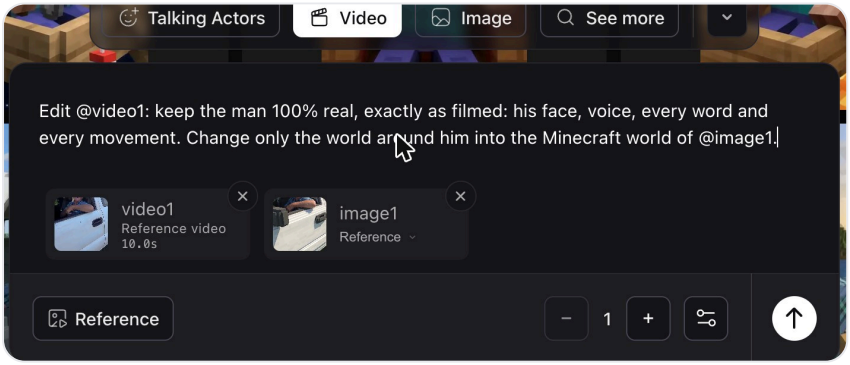
Switch the box to **Video**, press **See more** and pick **Omni Flash 1.1**, the model I used. **Seedance 2.5 – Video edit** also edits a video you upload, so it is the other option to try. Set it to **9:16** and **10 s**, and trim your meme clip to 10 seconds first.



SEE MORE: OMNI FLASH 1.1 (BOTTOM ROW) AND SEEDANCE 2.5 – VIDEO EDIT

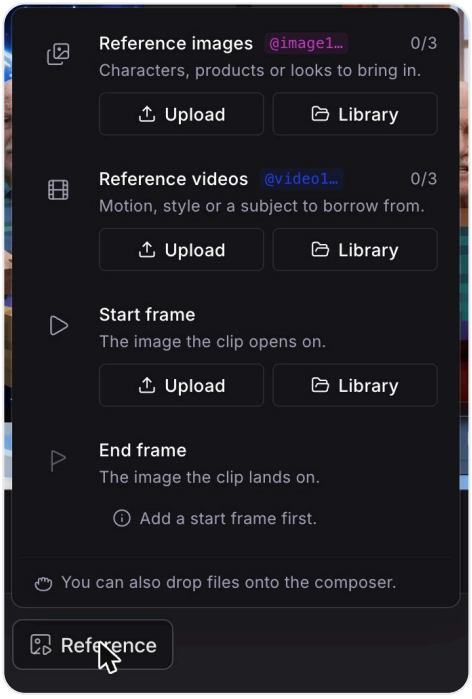
4 Upload the meme and your Minecraft picture as references

Press **Reference**. Upload the meme clip under **Reference videos**; it becomes **@video1**. Upload your Minecraft picture under **Reference images**; it becomes **@image1**. Both show up as chips in the prompt box.



VIDEO1 + IMAGE1 IN THE PROMPT BOX

> **TIP** Check the credit cost on the send button before you press it.



THE REFERENCE MENU

Step 3 · Write what stays real and what turns into Minecraft

Short prompts get you a blocky face or a new voice. The prompt that worked for me says, in this order: what stays real, what stays the same, what turns into Minecraft, then how it blends and what happens to the audio. This is my exact prompt for the boat world.

MY EXACT VIDEO PROMPT: **THE BOAT WORLD** COPY

```
Edit @video1. This is a vertical handheld phone video, 10 seconds, of an older man with a bald head, short white hair on the sides and a white moustache, talking to the camera and gesturing with his right hand.

KEEP 100% REAL AND UNCHANGED: only his head. His real face, skin, wrinkles, moustache, eyes, expressions, head movements and every mouth movement stay photorealistic live action, exactly as filmed, frame by frame. Do not change his face, his age or his identity.

KEEP THE SAME: the timing, the framing of his head and the gentle handheld shake, for all 10 seconds. No cuts, no zoom.

CHANGE TO MINECRAFT, like @image1: his body becomes a blocky voxel Minecraft body: a cube torso in a blue-and-green plaid pixel shirt, square blocky arms and square blocky hands that copy every gesture and point he makes. He sits in a small blocky wooden rowing boat made of oak-plank blocks, floating on a calm blue voxel lake with cube-pixel ripples around the boat. A blocky wooden fishing rod rests in his left hand, its pixel line dropping into the water to a red-and-white float. Behind him: grassy block shores, blocky oak and pine trees with leaf cubes, stepped block hills, a bright pixel-blue sky with flat square white clouds. The truck and the real background are completely gone. The boat bobs gently.

BLEND: his real head sits naturally on the blocky neck, lit by the scene's light, a soft shadow under his chin, no outline and no cut-out look.

AUDIO: the original audio of @video1 is the final soundtrack. It is NOT edited, NOT re-generated, NOT re-voiced and NOT re-timed. The words stay exactly: "State?" "Yeah." "This?" "Yeah." "State?" "It ain't." "Hit the road, dude. This ain't no state property. This is private property." His mouth moves exactly in time with these words.

AVOID: a blocky or cartoon head, a changed face, a realistic body or hands, the truck, any realistic background, extra people, text, logos, game HUD, slow motion, new dialogue.
```

WHAT EACH PART DOES

1. **KEEP 100% REAL** keeps the face, the expressions and the mouth from the real clip.
2. **KEEP THE SAME** keeps the timing and the camera, so the edit still matches the original sound.
3. **CHANGE TO MINECRAFT, like @image1** builds the world from your picture.
4. **BLEND** stops the real head from looking cut out and pasted on.
5. **AUDIO** and **AVOID** stop new words, a new voice and a blocky face.

Swap the picture, get a new world

Make a new Minecraft picture in Step 1, then keep the prompt and change only the sentence that starts with **"He sits in"** inside the CHANGE TO MINECRAFT part. These are the lines I used:

NETHER COPY

```
He sits in a small blocky wooden rowing boat made of oak-plank blocks, floating on a glowing orange pixel lava lake in the Nether, holding a blocky fishing rod. Behind him: red netherrack cliffs, glowing glowstone blocks, a blocky lava fall, floating ember pixels. Warm orange-red light from the lava below lights his face and chin. The boat bobs gently on the lava.
```

CASTLE COPY

```
He sits on a big blocky wooden throne with red wool cushions in a Minecraft castle throne room. Behind him: stone-brick walls, blocky torches with flickering pixel flames, red banners, a blocky window with soft light beams. Warm torchlight on his face.
```

SPACE COPY

```
He sits in a small blocky wooden rowing boat made of oak-plank blocks, floating in outer space, holding a blocky fishing rod whose pixel line drops into the stars to a red-and-white float. Behind him: a big blocky pixel Earth, pixel stars, a blocky moon. Soft blue rim light from the Earth on his face and shoulders. The boat drifts gently.
```

FOR YOUR OWN MEME

1. In the first paragraph, describe **your** person: hair, face, clothes, what they do with their hands.
2. In the AUDIO part, write the words they say in the clip, word for word.
3. Keep the KEEP 100% REAL and KEEP THE SAME parts as they are.

VARIANT · KEEP HIS REAL BODY AND HANDS TOO

My prompt above keeps only the head real and gives him a blocky body. To keep his real shirt, arms and hands as well, swap the KEEP 100% REAL part for this one:

REAL UPPER BODY COPY

```
KEEP 100% REAL AND UNCHANGED, EXACTLY AS FILMED, FRAME BY FRAME: the man from the waist up: his real face, skin, wrinkles, moustache, eyes, expressions, head movements, every mouth movement, his real plaid shirt, his torso, his real arms and his real hands with every gesture and point. Photorealistic live action. Do not stylise him, do not make any part of him blocky, do not change his face, age or identity.
```

About four minutes later

Each run took me about four to five minutes. These are worlds I made in Arcads from the same 10-second clip:

BOAT, CASTLE, NETHER, SPACE, PLANE AND MINECART, ALL FROM ONE CLIP

TIP Make two or three runs per world. Each run gets different parts right, so cut between the best parts on the spoken words.

TIP Video models can change the sound. Put the original meme audio back under your edit and line the mouth up with it.

NOTE Arcads says new users get 1,000 free credits.

CREDIT The original Minecraft edit of this meme that inspired mine is by @stevekongyt.

Make your first Minecraft world

`arcads.ai →`