

# 400+ SECRET PHOTO CODES FOR CHATGPT

Upload one photo, type one short code, and ChatGPT re-shoots it: new angle, new light, new season or a whole new world.

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01

### UPLOAD

a photo of you, a friend, a pet or a place

02

### TYPE ONLY

one codeword such as /droneview or /fisheye

03

### GET THE RESULT

the same photo, re-shot in a new way

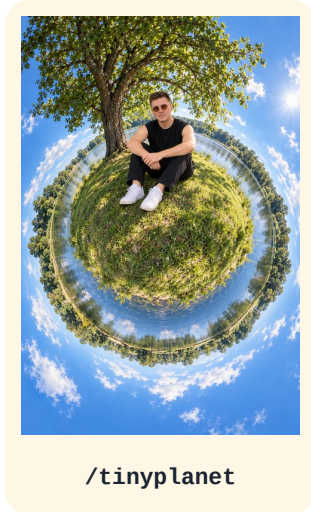
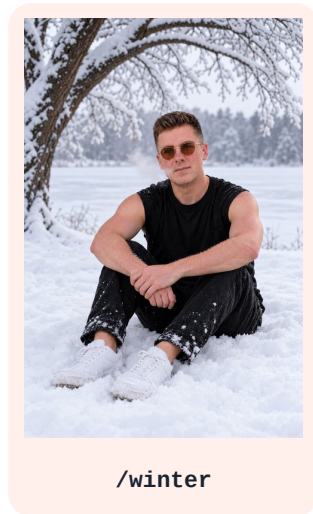
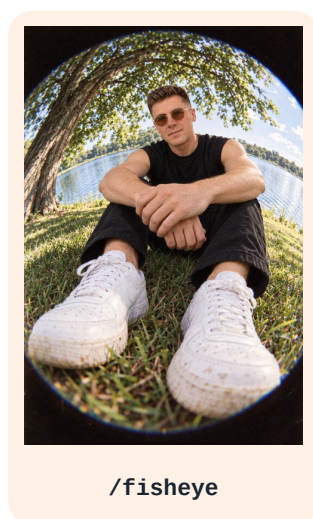
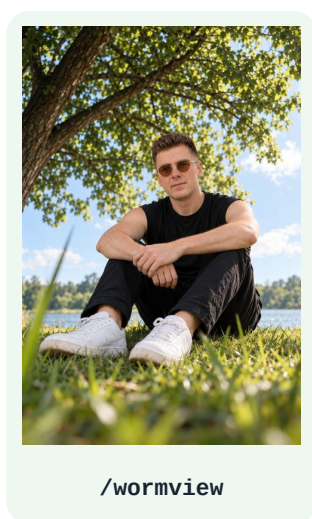
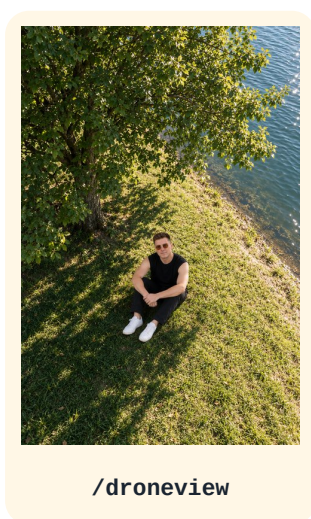
**/droneview**

Custom prompt labels - not official ChatGPT commands.

# The codes from the video

11 codes

One photo, eleven re-shoots. Only the code changes.



**TIP** Same photo every time. Add a second code to stack looks, for example /droneview /goldenhour.

# Make every code work

Paste this once at the start of a chat, then just upload a photo and type a code.

## MASTER PROMPT

COPY AND PASTE

From now on, when I upload a photo and type a /code, re-shoot the SAME photo in the style the code describes. Keep the same person (face, hair, skin tone, body), the same outfit and the same place unless the code changes them. Keep it photorealistic with natural skin texture and real imperfections, no airbrushed look, no text or watermarks. Only change what the code asks for: camera angle, lens, light, weather, season, or world. If a code is unclear, pick the most cinematic interpretation.

## 3 PRO TIPS

- 1 **Stack two codes:** `/droneview /goldenhour`
- 2 **Use a clear, well-lit photo where your face is visible**
- 3 **If the face drifts, reply:** `keep my face exactly the same`

## STACKS TO TRY FIRST

`/droneview /goldenhour`

A warm aerial shot at sunset.

`/winter /northernlights`

Snowy ground under a glowing sky.

`/fisheye /nighttimeflash`

A wild, flash-lit party snapshot.

`/fog /wormview`

A moody low shot through thick fog.

`/tinyplanet /goldenhour`

A tiny warm planet in the sunset.

`/actionfigure /thermalvision`

A boxed toy in heat-map colors.

## HOW IT WORKS

01

### UPLOAD

a photo of you, a friend, a pet or a place

02

### TYPE ONLY

one codeword such as `/droneview` or `/fisheye`

03

### GET THE RESULT

the same photo, re-shot in a new way

# Codeword directory

001 - 016 / 464

Every codeword includes one simple explanation.

## 001 /droneview

Show the scene from a high aerial camera view.

## 009 /tinyplanet

Wrap the whole scene into a tiny round planet.

## 002 /wormview

Shoot from the ground, looking way up at the subject.

## 010 /thermalvision

Show the scene as a heat-map thermal camera image.

## 003 /fisheye

Bend the whole scene with an ultra-wide fisheye lens.

## 011 /actionfigure

Turn the subject into a boxed collectible action figure.

## 004 /nighttimeflash

Re-shoot it at night with a harsh direct camera flash.

## 012 /birdseye

Look straight down from far above, like a bird in flight.

## 005 /goldenhour

Bathe the scene in warm, low golden-hour sunlight.

## 013 /topdown

Shoot directly overhead with the subject centered.

## 006 /fog

Fill the scene with thick, moody morning fog.

## 014 /highangle

Shoot from above, looking down at the subject.

## 007 /winter

Turn the place into a snowy winter scene.

## 015 /lowangle

Shoot from down low to make the subject look powerful.

## 008 /northernlights

Add glowing aurora ribbons across a dark night sky.

## 016 /groundlevel

Put the camera on the ground, inches from the floor.

# Codeword directory

017 - 032 / 464

Every codeword includes one simple explanation.

## 017 /dutchangle

Tilt the frame for a tense cinematic perspective.

## 025 /helicopterview

Shoot from a helicopter looking down at the scene.

## 018 /overshoulder

Frame the scene from behind the subject's shoulder.

## 026 /satelliteview

Pull far out to an orbital view of the whole place.

## 019 /firstperson

Show the scene through the subject's own eyes.

## 027 /backview

Show the subject from behind, facing the scene ahead.

## 020 /rooftopview

Shoot down from a nearby rooftop vantage point.

## 028 /sideprofile

Shoot the subject in a clean side profile.

## 021 /cranerise

Rise up on a tall crane for a sweeping high view.

## 029 /threequarter

Turn the subject to a flattering three-quarter angle.

## 022 /droneorbit

Circle the subject from the air at a steady height.

## 030 /closeup

Move in tight on the face or the main detail.

## 023 /dronetopdown

Fly the drone straight overhead for a map-like view.

## 031 /extremeclose

Fill the frame with one tiny detail, up close.

## 024 /dronelow

Skim low over the ground with a fast drone-style view.

## 032 /longshot

Pull back to show the full body and the surroundings.

# Codeword directory

033 - 048 / 464

Every codeword includes one simple explanation.

## 033 /establishing

Open wide to show the whole location around the subject.

## 041 /stairsview

Shoot from the top of a staircase looking down.

## 034 /mirrorshot

Shoot the subject through a reflection in a mirror.

## 042 /bridgeview

Shoot from the middle of a bridge, looking along it.

## 035 /reflectionshot

Capture the subject's reflection in water or glass.

## 043 /cornercam

Place the camera high in a corner for a wide room view.

## 036 /throughwindow

Shoot the scene from outside, through a window.

## 044 /wideangle

Expand the scene with a dramatic wide-angle view.

## 037 /peekthrough

Frame the subject through leaves in the foreground.

## 045 /ultrawide

Stretch the view wider than the eye can naturally see.

## 038 /doorframe

Frame the subject through an open doorway.

## 046 /telephoto

Compress the background with a long-lens camera look.

## 039 /followcam

Shoot from behind and above, like a game follow camera.

## 047 /superzoom

Zoom in from far away with a compressed, flat look.

## 040 /symmetryshot

Center the subject in a precise symmetrical composition.

## 048 /macrolens

Show tiny details with extreme close-up macro focus.

# Codeword directory

049 - 064 / 464

Every codeword includes one simple explanation.

## 049 /tiltshift

Make the scene look like a tiny miniature model.

## 057 /softfocus

Add a gentle, dreamy glow with soft focus.

## 050 /anamorphic

Add a wide cinema look with oval blur and horizontal flares.

## 058 /zoomblur

Pull the background into energetic radial motion.

## 051 /bokeh

Turn background lights into soft glowing circles.

## 059 /motionblur

Smear the movement for a feeling of speed.

## 052 /creamybokeh

Melt the background into smooth, creamy blur.

## 060 /panningshot

Keep the subject sharp while the background streaks.

## 053 /shallowfocus

Keep the subject sharp against a soft background.

## 061 /frozenmotion

Freeze fast action with crisp detail.

## 054 /deepfocus

Keep foreground and background clearly in focus.

## 062 /longexposure

Blur moving things into silky trails.

## 055 /splitdiopter

Keep a near subject and a distant subject both sharp.

## 063 /lightstreaks

Turn passing lights into long glowing streaks.

## 056 /rackfocus

Show the moment focus shifts from near to far.

## 064 /lensflare

Add bright streaks of flare across the frame.

# Codeword directory

065 - 080 / 464

Every codeword includes one simple explanation.

## 065 /sunstar

Turn the sun into a sharp starburst of rays.

## 073 /humaneye

Show it like a natural 50mm lens would see it.

## 066 /vignette

Darken the corners to pull the eye to the center.

## 074 /tunnelvision

Blur the edges, keeping only the center sharp.

## 067 /dreamyhaze

Wrap the shot in a soft, hazy, glowing lens look.

## 075 /sunrise

Light the scene with the first soft glow of sunrise.

## 068 /foregroundblur

Blur objects close to the camera for depth.

## 076 /morninglight

Use fresh, cool light from early in the morning.

## 069 /swirlbokeh

Twist the background blur into a swirling spiral.

## 077 /noonsun

Light the scene with bright, high, overhead sun.

## 070 /cinemascope

Crop to an ultra-wide letterbox cinema frame.

## 078 /afternoonsun

Use warm, slanted light from the late afternoon.

## 071 /pinhole

Give the shot a soft, vignetted pinhole camera look.

## 079 /sunset

Paint the sky with deep orange and pink sunset colors.

## 072 /prismflare

Add rainbow prism reflections through the lens.

## 080 /bluehour

Light the scene with deep blue dusk right after sunset.

# Codeword directory

081 - 096 / 464

Every codeword includes one simple explanation.

## 081 /twilight

Shift to the quiet purple glow of twilight.

## 089 /studiolight

Light the subject with clean professional studio lamps.

## 082 /moonlight

Light the scene with cool, silvery moonlight.

## 090 /spotlight

Isolate the subject under one focused beam of light.

## 083 /candlelight

Light the subject with warm, flickering candles.

## 091 /colorgel

Light the scene with coordinated colored gels.

## 084 /firelight

Cast warm, dancing firelight across the subject.

## 092 /lowkey

Make it dark and moody with deep shadows.

## 085 /neonglow

Light the scene with bright pink and blue neon.

## 093 /highkey

Make it bright and airy with almost no shadows.

## 086 /windowlight

Use soft natural light from a nearby window.

## 094 /hardshadow

Cast sharp, graphic shadows across the scene.

## 087 /backlit

Place a bright light behind the subject for separation.

## 095 /dappledlight

Scatter sunlight through leaves in moving patches.

## 088 /rimlight

Outline the subject with a thin glowing edge of light.

## 096 /godrays

Cut visible sunbeams through dust or mist.

# Codeword directory

097 - 112 / 464

Every codeword includes one simple explanation.

## 097 /lanternlight

Light the scene with warm glowing paper lanterns.

## 105 /sunflare

Let the low sun flare across the frame.

## 098 /streetlamp

Light the subject from a single street lamp.

## 106 /redlight

Wash the whole scene in moody red light.

## 099 /fairylights

Surround the subject with warm string lights.

## 107 /rain

Add steady rain with wet surfaces and soft reflections.

## 100 /screenglow

Light the face with the cold glow of a screen.

## 108 /heavyrain

Turn it into a heavy downpour with soaked surroundings.

## 101 /poollight

Cast rippling blue water light over the scene.

## 109 /drizzle

Add a light, misty drizzle and damp air.

## 102 /headlights

Light the subject from behind with car headlights.

## 110 /thunderstorm

Add dark storm clouds and flashes of lightning.

## 103 /silhouette

Turn the subject into a dark shape against bright light.

## 111 /lightning

Light the sky with a bright lightning strike.

## 104 /overcastsoft

Use soft, even light from a cloudy sky.

## 112 /snowfall

Add gentle falling snow and a quiet mood.

# Codeword directory

113 - 128 / 464

Every codeword includes one simple explanation.

## 113 /blizzard

Turn it into a fierce whiteout snowstorm.

## 121 /autumn

Turn the leaves orange and gold for fall.

## 114 /hailstorm

Fill the air with bouncing hailstones.

## 122 /fallleaves

Fill the air and ground with falling autumn leaves.

## 115 /mist

Add a light veil of mist over the background.

## 123 /cherryblossom

Surround the scene with pink cherry blossom petals.

## 116 /sandstorm

Fill the air with swirling orange desert dust.

## 124 /monsoon

Add a tropical monsoon storm with lush wet greenery.

## 117 /heatwave

Add shimmering heat haze and a blazing hot sky.

## 125 /frostmorning

Cover everything in sparkling white frost.

## 118 /rainbow

Add a bright rainbow after the rain.

## 126 /icestorm

Coat every surface in clear glittering ice.

## 119 /springbloom

Turn the scene into spring with fresh flowers in bloom.

## 127 /windy

Whip hair, clothes and trees in a strong wind.

## 120 /summerday

Make it a bright, sunny, carefree summer day.

## 128 /tornadosky

Add a green-gray sky with a funnel cloud far away.

# Codeword directory

129 - 144 / 464

Every codeword includes one simple explanation.

## 129 /stormclouds

Pile huge dark storm clouds above the scene.

## 137 /snowdrift

Bury the scene in deep, soft snow drifts.

## 130 /clearsky

Make the sky deep blue and perfectly clear.

## 138 /christmas

Dress the scene for a cozy snowy Christmas.

## 131 /cloudsea

Place the scene above a sea of clouds.

## 139 /directflash

Hit the subject with a bright on-camera flash.

## 132 /wetstreet

Soak the ground so it mirrors the lights around it.

## 140 /paparazziphase

Add a burst of flashes like a night-out press shot.

## 133 /dewdrops

Cover everything in fresh morning dew drops.

## 141 /disposableflash

Give it a grainy point-and-shoot flash party look.

## 134 /sunshower

Show sunshine and light rain at the same time.

## 142 /ringlight

Add a ring of light with a round glint in the eyes.

## 135 /harvestmoon

Add a huge orange harvest moon in the sky.

## 143 /blacklight

Light the scene in glowing ultraviolet blacklight.

## 136 /foggyforest

Place the subject in a misty forest with tall trees.

## 144 /neonnight

Place the subject on a dark street full of neon signs.

# Codeword directory

145 - 160 / 464

Every codeword includes one simple explanation.

## 145 /citynight

Put the scene in a city at night with lit windows.

## 153 /lightpainting

Draw glowing shapes in the air with long exposure.

## 146 /nightstreet

Show an empty street at night under pools of light.

## 154 /sparklers

Light the scene with bright, hand-held sparklers.

## 147 /rainynight

Make it a rainy night with glowing reflections.

## 155 /fireworks

Fill the night sky with colorful fireworks.

## 148 /starrynight

Fill the sky with thousands of bright stars.

## 156 /glowsticks

Light the scene with bright neon glow sticks.

## 149 /milkyway

Add the Milky Way arching over the scene.

## 157 /laserlights

Add colorful laser beams cutting through haze.

## 150 /fullmoon

Add a huge, bright full moon behind the subject.

## 158 /clubnight

Put the subject in a dark club with colored strobes.

## 151 /streetlights

Line the scene with warm glowing street lights.

## 159 /campfirenight

Sit the subject by a campfire under the night sky.

## 152 /carlights

Add red and white light trails from passing cars.

## 160 /flashlight

Light the subject with one bright handheld flashlight.

# Codeword directory

161 - 176 / 464

Every codeword includes one simple explanation.

## 161 /phoneflash

Re-shoot it with a harsh phone flash in the dark.

## 169 /trafficjam

Add glowing red rear lights in a dark traffic jam.

## 162 /nightdrive

Show the scene from inside a car at night.

## 170 /afterparty

Show the scene after a party, lit by warm leftover lights.

## 163 /midnightblue

Grade the whole shot in deep midnight blue.

## 171 /film35

Shoot it like classic 35mm film with rich color.

## 164 /astrophoto

Capture the night sky in sharp long-exposure detail.

## 172 /instantphoto

Make it an instant print with a white border.

## 165 /lanternfestival

Fill the sky with floating glowing lanterns.

## 173 /disposablecam

Give it a washed-out disposable camera look.

## 166 /nightmarket

Place the subject in a busy glowing night market.

## 174 /sepia

Tone the photo in warm brown antique sepia.

## 167 /lowlight

Shoot in very dim light with grainy shadows.

## 175 /filmgrain

Add heavy, natural film grain to the whole image.

## 168 /stagelights

Light the subject with colorful concert stage beams.

## 176 /blackwhite

Convert to rich, contrasty black and white.

# Codeword directory

177 - 192 / 464

Every codeword includes one simple explanation.

## 177 /daguerreotype

Make it look like a mirror-bright 1840s metal plate photo.

## 185 /expiredfilm

Add faded colors and odd tints of expired film.

## 178 /tintype

Make it a dark, scratched tintype from the 1800s.

## 186 /lightleak

Add warm orange light leaks along the edges.

## 179 /pinholecamera

Add a soft, blurry homemade pinhole camera look.

## 187 /doubleexposure

Blend two images into a ghostly double exposure.

## 180 /boxcamera

Make it a soft photo from an old box camera.

## 188 /contactsheet

Show it as a strip of frames on a contact sheet.

## 181 /rangefinder

Shoot it like a sharp, quiet street photographer.

## 189 /filmstrip

Place it inside a strip of developed negatives.

## 182 /mediumformat

Give it the deep detail of a medium-format camera.

## 190 /newspaperprint

Print it in coarse black dots on yellowed newsprint.

## 183 /slidefilm

Make it look like a bright projected color slide.

## 191 /retrocolor

Shift the colors into a warm, faded vintage palette.

## 184 /crossprocess

Shift the colors with a wild cross-processed film look.

## 192 /faded70s

Give it the washed-out orange tones of a 70s snapshot.

# Codeword directory

193 - 208 / 464

Every codeword includes one simple explanation.

## 193 /toycamera

Add heavy vignette and dreamy color of a cheap toy camera.

## 201 /digitalcompact

Give it the flat flash look of an early digital compact.

## 194 /supereight

Make it a shaky, grainy super 8 home movie frame.

## 202 /foldedprint

Make it a worn print with folds and cracked corners.

## 195 /vhsglitch

Add tracking lines and color bleed of a worn VHS tape.

## 203 /xray

Reveal the bones and inside shapes in an X-ray view.

## 196 /scanlines

Show it on an old CRT screen with scan lines.

## 204 /nightvision

Show the scene in glowing green night vision.

## 197 /filmborder

Add a black film border with frame numbers.

## 205 /infrared

Turn the plants white and the sky dark in infrared.

## 198 /oldfamilyphoto

Make it a creased, faded old family photograph.

## 206 /ultraviolet

Show the scene lit with purple ultraviolet light.

## 199 /cyanotype

Print it in deep blue and white cyanotype tones.

## 207 /depthmap

Turn the scene into a gray depth map by distance.

## 200 /glassplate

Make it an old glass plate photo with soft edges.

## 208 /edgemap

Show only glowing outlines of every edge.

# Codeword directory

209 - 224 / 464

Every codeword includes one simple explanation.

## 209 /wireframe

Rebuild the scene as a glowing 3D wireframe.

## 217 /telescope

Show a far-away detail through a telescope lens.

## 210 /hologram

Turn the subject into a floating blue hologram.

## 218 /binocularview

Frame the scene in two round binocular circles.

## 211 /radarsweep

Show the scene on a green sweeping radar screen.

## 219 /securitycam

Show it as a grainy security camera still.

## 212 /sonarping

Show the scene as glowing sonar pulses in the dark.

## 220 /bodycam

Show it as a shaky wide body camera frame.

## 213 /lidarscan

Rebuild the scene as a cloud of laser scan dots.

## 221 /dashcam

Show it as a dashboard camera clip with a timestamp.

## 214 /ctscan

Show slices of the subject in a medical CT scan.

## 222 /dronefeed

Show it as a live drone feed with a small HUD.

## 215 /mriscan

Show the subject as a grayscale MRI scan.

## 223 /nightscope

Show the scene through a round green night-vision scope.

## 216 /microscope

Zoom in as if seen through a lab microscope.

## 224 /cyberhud

Add a futuristic heads-up display over the scene.

# Codeword directory

225 - 240 / 464

Every codeword includes one simple explanation.

## 225 /facescan

Overlay a glowing face-tracking grid on the subject.

## 233 /spectrum

Split the light into glowing rainbow bands.

## 226 /insectvision

Split the view into a compound fly-eye mosaic.

## 234 /snowglobe

Trap the scene inside a shaking snow globe.

## 227 /catvision

Show the scene as a cat sees it, soft and blue-yellow.

## 235 /terrarium

Seal the scene inside a green glass terrarium.

## 228 /dogvision

Show the scene in a dog's blue and yellow colors.

## 236 /miniature

Make everything look like a tiny hand-built model.

## 229 /birdvision

Show a super-wide, razor-sharp bird's-eye view.

## 237 /diorama

Build the scene as a detailed shoebox diorama.

## 230 /negativeinvert

Flip every color to its opposite, like a film negative.

## 238 /dollhouse

Rebuild the place as a cutaway dollhouse.

## 231 /falsecolor

Paint the scene in wild false colors by brightness.

## 239 /modeltrain

Turn the scene into a model railway landscape.

## 232 /polarized

Cut the glare with deep, saturated polarized color.

## 240 /tabletopworld

Spread the scene across a table like a tiny world.

# Codeword directory

241 - 256 / 464

Every codeword includes one simple explanation.

## 241 /bottlescene

Shrink the scene into a glass bottle.

## 249 /giantsize

Make the subject a giant stepping through a tiny town.

## 242 /lightbulbworld

Fit the whole scene inside a glass light bulb.

## 250 /shrinkray

Shrink the subject down to bug size in the scene.

## 243 /teacupworld

Shrink the scene to sit inside a teacup.

## 251 /mushroomworld

Hide the scene under giant glowing mushrooms.

## 244 /eggshellworld

Place the scene inside a cracked eggshell.

## 252 /leafworld

Build the scene on a single giant green leaf.

## 245 /pocketworld

Hold the whole scene in the palm of a hand.

## 253 /fairygarden

Turn the place into a tiny magical fairy garden.

## 246 /crystalball

Show the scene upside-down inside a crystal ball.

## 254 /globeview

Wrap the scene around a small spinning globe.

## 247 /microcity

Turn the place into a tiny glowing city.

## 255 /sandtable

Rebuild the scene in a tray of fine sand.

## 248 /tinyhouse

Shrink the buildings to a cozy toy-house scale.

## 256 /papercraftworld

Fold the whole scene out of colored paper.

# Codeword directory

257 - 272 / 464

Every codeword includes one simple explanation.

## 257 /cardboardcity

Build the scene from cut and glued cardboard.

## 265 /plush

Turn the subject into a soft, stitched plush toy.

## 258 /popupbook

Turn the scene into a pop-up storybook page.

## 266 /claymation

Rebuild the scene in stop-motion clay with fingerprints.

## 259 /shadowbox

Layer the scene as a framed paper shadow box.

## 267 /brickfigure

Rebuild the subject from chunky interlocking toy bricks.

## 260 /cityinjar

Seal a glowing tiny city inside a glass jar.

## 268 /bobblehead

Give the subject an oversized head on a spring.

## 261 /aquariumscene

Place the scene inside a lit fish tank.

## 269 /vinylfigure

Make a glossy designer vinyl collectible of the subject.

## 262 /planetslice

Show the scene on a round slice of a planet.

## 270 /fashiondoll

Turn the subject into a poseable fashion doll.

## 263 /orbscene

Wrap the scene inside a floating glass orb.

## 271 /woodenpuppet

Carve the subject as a wooden puppet with joints.

## 264 /matchboxworld

Fit a tiny version of the scene in a matchbox.

## 272 /marionette

Hang the subject from strings as a marionette.

# Codeword directory

273 - 288 / 464

Every codeword includes one simple explanation.

## 273 /sockpuppet

Make the subject a funny hand-sewn sock puppet.

## 281 /blindbox

Show the subject as a small mystery-box figure.

## 274 /pixelfigure

Turn the subject into a tiny pixel-art toy.

## 282 /capsuletoy

Make a tiny capsule-machine toy of the subject.

## 275 /keychain

Shrink the subject into a rubber keychain charm.

## 283 /windup

Turn the subject into a tin wind-up toy.

## 276 /enamelpin

Make the subject a shiny enamel collector pin.

## 284 /robottoy

Rebuild the subject as a retro tin robot toy.

## 277 /stickerpack

Turn the subject into a sheet of die-cut stickers.

## 285 /crochetdoll

Knit the subject as a tiny crocheted doll.

## 278 /tradingcard

Print the subject as a collectible trading card.

## 286 /needlefelt

Sculpt the subject from soft felted wool.

## 279 /holocard

Make a shimmering holographic foil collector card.

## 287 /clayfigure

Sculpt the subject as a hand-made clay figure.

## 280 /boxedtoy

Show the subject as a toy still sealed in its box.

## 288 /resinstatue

Cast the subject as a painted resin statue.

# Codeword directory

289 - 304 / 464

Every codeword includes one simple explanation.

## 289 /bronzestatue

Cast the subject as a weathered bronze statue.

## 297 /paparazzi

Catch the subject in a candid street shot with flashes.

## 290 /marblestatue

Carve the subject from smooth white marble.

## 298 /magazinecover

Put the subject on a glossy magazine cover.

## 291 /waxfigure

Turn the subject into a museum-style wax figure.

## 299 /redcarpet

Place the subject on a red carpet with press cameras.

## 292 /paperdoll

Make a paper doll with fold-on clothes.

## 300 /yearbook

Make a classic school yearbook portrait.

## 293 /origami

Fold the subject out of crisp paper.

## 301 /passportphoto

Make a plain-background passport style photo.

## 294 /balloonfigure

Twist the subject out of shiny balloons.

## 302 /headshot

Make a clean, confident professional headshot.

## 295 /inflatable

Make the subject a giant glossy inflatable.

## 303 /corporateheadshot

Shoot a polished business portrait in a bright office.

## 296 /diecast

Shrink the subject into a metal die-cast collectible.

## 304 /studioportrait

Shoot a classic portrait on a seamless backdrop.

# Codeword directory

305 - 320 / 464

Every codeword includes one simple explanation.

## 305 /beautyshot

Make a close, glossy beauty-campaign portrait.

## 313 /mugshot

Add a height chart and a plain police-style backdrop.

## 306 /fashioneditorial

Style a bold high-fashion editorial shot.

## 314 /familyportrait

Pose the subject in a warm formal family portrait.

## 307 /streetstyle

Show the subject in a candid street-style fashion photo.

## 315 /weddingphoto

Style a romantic wedding-day portrait.

## 308 /lookbook

Make a clean clothing lookbook page.

## 316 /graduation

Dress the subject in cap and gown at graduation.

## 309 /albumcover

Turn the photo into a moody music album cover.

## 317 /promnight

Style a glamorous prom-night portrait.

## 310 /bookcover

Make the subject the star of a novel cover.

## 318 /sportscard

Make a sports trading card with stats.

## 311 /newspaperfront

Put the photo on a newspaper front page.

## 319 /athleteportrait

Show the subject as a pro athlete in a dramatic pose.

## 312 /wantedposter

Make a Wild West wanted poster of the subject.

## 320 /musicianportrait

Shoot the subject as a rock musician on stage.

# Codeword directory

321 - 336 / 464

Every codeword includes one simple explanation.

## 321 /dramaticportrait

Add strong contrast and a serious cinematic mood.

## 329 /tokyonight

Place the subject on a neon-lit Tokyo night street.

## 322 /rembrandtlight

Light the face with a classic triangle of light.

## 330 /desert

Place the subject in a vast golden desert.

## 323 /butterflylight

Light from above for a glamorous shadow under the nose.

## 331 /mountaintop

Put the subject on a windy mountain peak.

## 324 /candid

Make it look like an unposed moment caught by chance.

## 332 /spacestation

Move the subject inside a space station.

## 325 /laughing

Turn the expression into a real, joyful laugh.

## 333 /parisstreet

Move the scene to a cobbled Paris street.

## 326 /windblownhair

Add a strong breeze through the hair.

## 334 /newyorkstreet

Move the scene to a busy New York street.

## 327 /olderself

Show how the subject might look 40 years from now.

## 335 /londonrain

Place the subject on a rainy London street.

## 328 /beach

Move the subject to a sunny beach with soft white sand.

## 336 /venicecanal

Place the subject beside a Venice canal.

# Codeword directory

337 - 352 / 464

Every codeword includes one simple explanation.

## 337 /icelandic

Move the subject to a black-sand Icelandic coast.

## 345 /cliffedge

Stand the subject on a cliff above the sea.

## 338 /savanna

Place the subject on an African savanna at golden light.

## 346 /underwater

Put the subject underwater in clear blue light.

## 339 /rainforest

Put the subject deep inside a misty rainforest.

## 347 /coralreef

Place the subject among colorful coral and fish.

## 340 /tropicalisland

Move the subject to a palm-lined tropical island.

## 348 /moonwalk

Put the subject on the moon with Earth behind.

## 341 /alpmeadow

Place the subject in a green Alpine meadow.

## 349 /marssurface

Put the subject on a red dusty Mars landscape.

## 342 /lavenderfield

Surround the subject with purple lavender fields.

## 350 /subwaystation

Move the subject into a subway station.

## 343 /tulipfield

Place the subject in rows of colorful tulips.

## 351 /airportlounge

Move the subject into a quiet airport terminal.

## 344 /snowcabin

Put the subject outside a cozy cabin in the snow.

## 352 /cafeterrace

Seat the subject at a sunny sidewalk cafe.

# Codeword directory

353 - 368 / 464

Every codeword includes one simple explanation.

## 353 /oldlibrary

Put the subject inside a grand, old library.

## 361 /hotspring

Place the subject in a steaming mountain hot spring.

## 354 /greenhouse

Move the subject into a glass greenhouse full of plants.

## 362 /twenties

Send the scene back to the glamorous 1920s.

## 355 /lighthouse

Place the subject by a lighthouse on a stormy coast.

## 363 /fifties

Send the scene back to a 1950s diner-era look.

## 356 /castle

Put the subject in front of a stone castle.

## 364 /sixties

Send the scene to the colorful 1960s.

## 357 /cyberpunkcity

Move the subject to a rainy neon cyberpunk city.

## 365 /seventies

Give it warm brown 1970s fashion and decor.

## 358 /santorini

Place the subject among white buildings above the sea.

## 366 /eighties

Give it bright 1980s fashion and colors.

## 359 /dunes

Place the subject on rolling sand dunes.

## 367 /nineties

Give it the casual look of the 1990s.

## 360 /bambooforest

Surround the subject with tall green bamboo.

## 368 /y2k

Give it the shiny, silver, early-2000s look.

# Codeword directory

369 - 384 / 464

Every codeword includes one simple explanation.

## 369 /camcorder

Make it a grainy 90s camcorder home-video frame.

## 377 /wildwest

Move the scene to a dusty Wild West town.

## 370 /vhstape

Shoot it as a worn home video tape with a date stamp.

## 378 /victorian

Move the scene to a foggy Victorian street.

## 371 /medieval

Move the scene to a medieval village and clothing.

## 379 /belleepoque

Move the scene to elegant Paris in the 1890s.

## 372 /ancientrome

Move the scene to ancient Rome in marble and togas.

## 380 /jazzage

Style the scene as a 1920s jazz club night.

## 373 /ancientegypt

Move the scene to ancient Egypt by the pyramids.

## 381 /artdeco

Give the scene gold, geometric Art Deco style.

## 374 /vikingage

Move the scene to a Viking village by the fjord.

## 382 /farfuture

Move the scene far into a clean, silver future.

## 375 /stoneage

Move the scene to the Stone Age with furs and fire.

## 383 /nearfuture

Show the scene in a believable future 20 years away.

## 376 /dinosaurage

Place the scene among giant dinosaurs.

## 384 /retrofuture

Show the future as imagined in the 1950s.

# Codeword directory

385 - 400 / 464

Every codeword includes one simple explanation.

## 385 /cyberfuture

Move the scene to a dense, high-tech neon future.

## 393 /oilpainting

Repaint the photo with thick, rich oil brush strokes.

## 386 /postapocalypse

Show the scene overgrown and abandoned years later.

## 394 /watercolor

Repaint the photo in soft, flowing watercolor.

## 387 /steampunk

Add brass gears, goggles and steam-powered machines.

## 395 /anime

Redraw the photo in a clean hand-drawn anime style.

## 388 /dieselpunk

Add heavy riveted metal and old industrial machines.

## 396 /comicbook

Redraw it with bold ink lines and comic panels.

## 389 /atompunk

Add rockets, chrome and bright mid-century optimism.

## 397 /pencilsketch

Turn it into a detailed graphite pencil drawing.

## 390 /silentfilm

Make it a flickering black-and-white silent film frame.

## 398 /charcoal

Draw it in smudgy, dramatic charcoal.

## 391 /earlytv

Show it on a round old television with a grainy picture.

## 399 /inkwash

Paint it with flowing black ink and light washes.

## 392 /discoera

Add a glittering disco ball and 70s dance floor.

## 400 /pastel

Draw it in soft, chalky pastel colors.

# Codeword directory

401 - 416 / 464

Every codeword includes one simple explanation.

## 401 /popart

Make it bold, flat and dotted like classic pop art.

## 409 /pixelart

Redraw it as chunky retro video game pixel art.

## 402 /impressionist

Paint it with loose, light-filled brush dabs.

## 410 /lowpoly

Rebuild it from flat, angular low-poly shapes.

## 403 /cubist

Break the subject into geometric, angled planes.

## 411 /voxel

Rebuild it from tiny colored cubes in 3D.

## 404 /surreal

Make it dreamlike, with impossible, melting shapes.

## 412 /vectorflat

Redraw it with clean flat vector shapes.

## 405 /ukiyoe

Redraw it as a classic Japanese woodblock print.

## 413 /papercut

Layer it as stacked colored paper cutouts.

## 406 /linocut

Carve it as a bold two-color linocut print.

## 414 /collage

Tear and glue it into a mixed-media collage.

## 407 /stainedglass

Rebuild it from colored glass in black lead lines.

## 415 /graffiti

Spray it as a big colorful wall mural.

## 408 /mosaic

Build it from thousands of small colored tiles.

## 416 /streetart

Turn it into a stenciled street-art piece.

# Codeword directory

417 - 432 / 464

Every codeword includes one simple explanation.

## 417 /chalkart

Draw it in colorful chalk on a sidewalk.

## 425 /storybook

Redraw it as a warm children's storybook page.

## 418 /neonsign

Turn the subject into a glowing neon tube sign.

## 426 /risograph

Print it in grainy, two-spot-color risograph inks.

## 419 /blueprint

Draw it as a white-on-blue technical blueprint.

## 427 /halftone

Rebuild the image from bold printed dots.

## 420 /isometric

Rebuild the scene as a clean isometric 3D illustration.

## 428 /vaporwave

Add pink-and-teal retro gradients and pillars.

## 421 /crossstitch

Stitch the photo in colored thread on cloth.

## 429 /synthwave

Add a purple sunset grid and chrome neon glow.

## 422 /embroidery

Sew it as a detailed embroidered patch.

## 430 /lineart

Reduce it to clean, single-weight black line art.

## 423 /tapestry

Weave it into a rich medieval tapestry.

## 431 /airbrush

Paint it with smooth, glossy airbrushed gradients.

## 424 /cartoon3d

Make it a glossy 3D animated-movie character scene.

## 432 /filmnoir

Shoot in black and white with hard shadows and smoke.

# Codeword directory

433 - 448 / 464

Every codeword includes one simple explanation.

## 433 /blockbuster

Make it a giant summer blockbuster poster.

## 441 /fantasyepic

Add misty mountains and a sweeping fantasy mood.

## 434 /western

Give it the dusty, sun-baked look of a western.

## 442 /disasterfilm

Add a huge disaster looming behind the subject.

## 435 /horrorfilm

Make it a tense, shadowy horror movie scene.

## 443 /heistmovie

Style it as a slick heist crew in a vault.

## 436 /scifi

Give it a cold, sleek science-fiction look.

## 444 /spyfilm

Make it a sleek secret-agent scene in a tuxedo.

## 437 /thriller

Add a tense, desaturated thriller mood.

## 445 /samurai

Place the subject in a rain-soaked samurai duel.

## 438 /romcom

Add warm, bright light and a charming romantic mood.

## 446 /kungfu

Freeze a dynamic martial-arts pose in mid-air.

## 439 /actionmovie

Add explosions, debris and a heroic pose.

## 447 /pirate

Dress the subject as a pirate on a stormy deck.

## 440 /spaceopera

Place the subject on a huge, colorful starship.

## 448 /vampirefilm

Make it a pale, gothic vampire movie scene.

# Codeword directory

449 - 464 / 464

Every codeword includes one simple explanation.

## 449 /musical

Add a bright stage and dancers in a big musical number.

## 457 /moviestill

Show it as a perfectly lit frame from a feature film.

## 450 /documentary

Give it a calm, natural, handheld documentary look.

## 458 /widescreen

Crop to a wide cinema frame with black bars.

## 451 /indiedrama

Add soft natural light and a quiet, human mood.

## 459 /trailerframe

Add a dramatic title card as in a movie trailer.

## 452 /monstermovie

Add a giant creature rising behind the subject.

## 460 /behindthescenes

Show a film crew, lights and cameras around the subject.

## 453 /cyberpunk

Add rain, neon and cold high-tech city shadows.

## 461 /tealorange

Grade it in cinematic teal shadows and orange skin.

## 454 /dystopia

Make it a gray, oppressive, ruined future city.

## 462 /bleachbypass

Mute the color and boost the grit of a war movie.

## 455 /movieposter

Turn the photo into a full theatrical movie poster.

## 463 /epicbattle

Place the subject in the center of a huge battle.

## 456 /teaserposter

Make a minimal, mysterious teaser poster.

## 464 /pastelsymmetry

Make it a pastel, perfectly symmetrical storybook shot.

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### START WITH THESE FOUR



`/droneview`



`/goldenhour`



`/tinyplanet`



`/actionfigure`

01

#### UPLOAD

a photo of you, a friend, a pet or a place

02

#### TYPE ONLY

one codeword such as `/droneview` or `/fisheye`

03

#### GET THE RESULT

the same photo, re-shot in a new way

`/droneview` Custom prompt labels - not official ChatGPT commands.