

400+ SECRET CODES FOR CHATGPT

A complete visual codebook for turning one uploaded image into an ad, diagram, reveal, explanation, comparison, or transformation.

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01

UPLOAD

a photo, sketch, screenshot, product, person, or animal

02

TYPE ONLY

one codeword such as /cutaway or /blueprint

03

GET THE RESULT

a new visual, explanation, ad, or transformation

/cutaway

Custom prompt labels - not official ChatGPT commands.

Codeword directory

001 - 016 / 642

Every codeword includes one simple explanation.

001 /packshot

Create a clean studio product photo for an advertisement.

009 /storyad

Format the subject as a vertical social story advertisement.

002 /luxuryedition

Turn the subject into a refined luxury edition.

010 /thumbnail

Create a bold thumbnail with one clear focal point.

003 /subwayad

Place the subject in a realistic subway advertisement.

011 /billboardwrap

Wrap the subject across a realistic outdoor billboard.

004 /storefrontmockup

Show the campaign across a realistic storefront.

012 /windowdisplay

Stage the product inside a premium shop window.

005 /shelfhero

Make the product stand out as the hero on a retail shelf.

013 /popdisplay

Create a compact point-of-purchase retail display.

006 /launchcampaign

Build a bold launch visual around the subject.

014 /limitededition

Restyle the subject as a special limited edition.

007 /productposter

Turn the subject into a clean commercial product poster.

015 /giftset

Arrange the product as a polished gift set.

008 /socialcarousel

Arrange the idea as a coordinated social carousel.

016 /collectorbox

Present the subject in a premium collector box.

Codeword directory

017 - 032 / 642

Every codeword includes one simple explanation.

017 /splitdiopter

Keep a near subject and distant subject sharply focused.

025 /windowlight

Use soft natural light from a nearby window.

018 /dutchangle

Tilt the frame for a tense cinematic perspective.

026 /backlit

Place a bright light behind the subject for separation.

019 /droneview

Show the scene from a high aerial camera view.

027 /colorgel

Light the scene with coordinated colored gels.

020 /telephoto

Compress the background with a long-lens camera look.

028 /spotlight

Isolate the subject under one focused beam of light.

021 /wideangle

Expand the scene with a dramatic wide-angle view.

029 /foglight

Cut visible light beams through atmospheric fog.

022 /shallowfocus

Keep the subject sharp against a soft background.

030 /frozenmotion

Freeze fast action with crisp detail.

023 /deepfocus

Keep foreground and background details clearly focused.

031 /zoomblur

Pull the background into energetic radial motion.

024 /studioflash

Light the subject with crisp professional studio flash.

032 /symmetryshot

Center the subject in a precise symmetrical composition.

Codeword directory

033 - 048 / 642

Every codeword includes one simple explanation.

033 /foregroundframe

Frame the subject with objects in the foreground.

041 /futurecity

Reimagine the scene inside a plausible future city.

034 /miniatureworld

Place a tiny believable world around the subject.

042 /naturefusion

Blend the subject naturally with plants and organic forms.

035 /giantobject

Turn the subject into a monumental oversized object.

043 /seasonshift

Show the same scene across four changing seasons.

036 /museumdisplay

Present the subject as a curated museum exhibit.

044 /daytonight

Transform the scene from daylight into night.

037 /laboratoryscene

Place the subject in a clean research laboratory.

045 /weatherchange

Show how the scene changes under different weather.

038 /factoryfloor

Show the subject inside an active modern factory.

046 /popupstore

Turn the subject into a branded pop-up store.

039 /desertscene

Place the subject in a cinematic desert environment.

047 /streetinstallation

Scale the subject into a public street installation.

040 /spacehabitat

Place the subject inside a believable space habitat.

048 /gallerywall

Curate the subject as framed work on a gallery wall.

Codeword directory

049 - 064 / 642

Every codeword includes one simple explanation.

049 /stageconcept

Turn the subject into a practical stage design concept.

057 /comparisonmatrix

Compare several options across matching criteria.

050 /dosanddonts

Compare the correct approach with common mistakes.

058 /causechain

Connect one cause through its sequence of effects.

051 /troubleshootchart

Map symptoms to likely causes and simple fixes.

059 /processloop

Show a repeating process as a circular flow.

052 /safetycheck

Mark the essential safety checks around the subject.

060 /explainerboard

Teach the subject on one clean visual board.

053 /ingredientmap

Label the main ingredients and their roles.

061 /mythfact

Compare a common myth with the correct fact.

054 /recipeflow

Turn a recipe into a simple visual sequence.

062 /keytakeaways

Summarize the most important points in one visual.

055 /nutritionlabel

Summarize the main nutrition facts in a clear panel.

063 /summarycard

Condense the subject into a quick summary card.

056 /roadmap

Arrange the main milestones on a simple visual roadmap.

064 /learningpath

Arrange skills or concepts in a clear learning order.

Codeword directory

065 - 080 / 642

Every codeword includes one simple explanation.

065 /conceptmap

Connect the main ideas in a simple concept map.

073 /brandcampaign

Build a cohesive branded campaign around the subject.

066 /partslegend

Pair each important part with a clear legend label.

074 /retailisland

Stage the product on a freestanding retail island.

067 /functionlabels

Label each major part with its practical function.

075 /counterdisplay

Place the product in a compact checkout display.

068 /openboxlayout

Arrange the opened package and contents neatly.

076 /samplekit

Arrange the product as an organized sample kit.

069 /lifestylehero

Show the product as the focus of a realistic lifestyle scene.

077 /productfamily

Show related products as one coordinated family.

070 /ecommercegrid

Create matching product views for an online store grid.

078 /refillconcept

Visualize a practical refillable version of the product.

071 /packagingdieline

Lay the package artwork onto a clear flat dieline.

079 /travelkit

Package the product as a compact travel kit.

072 /shelfcomparison

Compare competing products together on one shelf.

080 /annotated sketch

Turn the subject into a clean sketch with concise labels.

Codeword directory

081 - 096 / 642

Every codeword includes one simple explanation.

081 /technical drawing

Render the subject as a precise technical drawing.

089 /origamiworld

Fold the subject and scene into an origami world.

082 /cutaway diagram

Open the subject in a labeled cutaway diagram.

090 /floatingisland

Place the subject on a believable floating island.

083 /microverse

Reveal a detailed miniature universe inside the subject.

091 /bottleworld

Build a miniature world inside a transparent bottle.

084 /cloudworld

Rebuild the subject inside a soft world of clouds.

092 /mushroomworld

Reimagine the subject inside a surreal mushroom world.

085 /ancientworld

Reimagine the subject inside an ancient civilization.

093 /meltworld

Melt the subject and scene into a fluid world.

086 /timewarp

Stretch the subject through a dramatic distortion of time.

094 /mercuryworld

Rebuild the subject in a reflective liquid-metal world.

087 /hologramworld

Transform the subject into a luminous holographic world.

095 /fabricworld

Construct the subject and scene entirely from fabric.

088 /plushworld

Rebuild the subject as a soft plush miniature world.

096 /glitchorganism

Fuse the subject with a living digital glitch organism.

Codeword directory

097 - 112 / 642

Every codeword includes one simple explanation.

097 /dimensionleak

Let another dimension leak through the subject and scene.

105 /moonflowers

Grow luminous moonlit flowers around the subject.

098 /realtypeel

Peel back reality to expose another world underneath.

106 /opalworld

Rebuild the subject in a pearlescent opal world.

099 /cloudgarden

Grow a dreamy garden from clouds around the subject.

107 /celestialgarden

Place the subject inside a glowing celestial garden.

100 /crystalforest

Place the subject inside a luminous crystal forest.

108 /flowerplanet

Turn the subject into a planet covered in flowers.

101 /crystalrain

Surround the subject with falling crystalline rain.

109 /rainbowmist

Wrap the subject in soft prismatic rainbow mist.

102 /dreamlagoon

Place the subject beside a surreal dreamlike lagoon.

110 /starlightlake

Place the subject beside a lake glowing with starlight.

103 /floatingmeadow

Set the subject in a meadow floating in the sky.

111 /lightwaterfall

Create a waterfall made from luminous flowing light.

104 /liquidsunset

Melt the scene into a glowing liquid sunset.

112 /heavenlygarden

Surround the subject with an airy heavenly garden.

Codeword directory

113 - 128 / 642

Every codeword includes one simple explanation.

113 /pencil study

Render the subject as a refined pencil study.

121 /halftone dots

Build the subject from bold halftone dots.

114 /scribble art

Redraw the subject with energetic scribbled lines.

122 /risograph

Render the subject as a layered risograph print.

115 /engineering sketch

Present the subject as a practical engineering sketch.

123 /screenprint

Turn the subject into a crisp screen-printed graphic.

116 /fashion sketch

Restyle the subject as an elegant fashion sketch.

124 /xerox grain

Give the subject a gritty photocopied texture.

117 /chalk sketch

Draw the subject with textured chalk strokes.

125 /film grain

Add a natural cinematic film-grain finish.

118 /paper grain

Apply a visible paper-grain finish to the subject.

126 /dust scratches

Add aged dust and scratch marks to the image.

119 /rough paper

Render the subject on a rough handmade paper surface.

127 /vhs texture

Give the subject an analog VHS tape texture.

120 /newsprint

Print the subject with a vintage newsprint look.

128 /canvas weave

Apply a visible woven-canvas texture to the subject.

Codeword directory

129 - 144 / 642

Every codeword includes one simple explanation.

129 /linen texture

Give the subject a fine linen surface texture.

137 /clay texture

Sculpt the subject with a handmade clay texture.

130 /felt texture

Rebuild the subject with a soft felt texture.

138 /ceramic glaze

Coat the subject in a glossy ceramic glaze.

131 /velvet texture

Cover the subject in rich velvet texture.

139 /porcelain crackle

Add a delicate crackled-porcelain finish.

132 /denim texture

Construct the subject from durable denim fabric.

140 /stone grain

Carve the subject with a natural stone grain.

133 /leather grain

Apply a detailed leather-grain finish to the subject.

141 /marble veins

Run elegant marble veining through the subject.

134 /suede texture

Give the subject a soft brushed-suede texture.

142 /granite texture

Give the subject a speckled granite texture.

135 /paper pulp

Form the subject from rough pressed paper pulp.

143 /concrete grain

Cast the subject with a realistic concrete grain.

136 /cardboard texture

Rebuild the subject from layered cardboard.

144 /brutalist concrete

Rebuild the subject in massive brutalist concrete.

Codeword directory

145 - 160 / 642

Every codeword includes one simple explanation.

145 /rust patina

Age the subject with a layered rust patina.

153 /exploded view

Separate the subject into clearly aligned floating parts.

146 /copper patina

Cover the subject in weathered copper patina.

154 /motion freeze

Freeze fast motion, debris, and particles in midair.

147 /brushed metal

Apply a clean brushed-metal finish to the subject.

155 /gradient studio

Place the subject in a polished gradient studio.

148 /hammered metal

Forge the subject with a hammered-metal surface.

156 /billboard

Turn the subject into a monumental outdoor billboard.

149 /machined metal

Rebuild the subject from precision-machined metal.

157 /black hole

Pull the subject into a cinematic black-hole scene.

150 /mirror chrome

Turn the subject into highly reflective mirror chrome.

158 /landing page

Present the subject as a premium landing-page hero.

151 /molten metal

Form the subject from glowing molten metal.

159 /sunbeam

Shape the subject with warm directional sunbeams.

152 /luxury edition

Turn the subject into a refined luxury edition.

160 /energy field

Surround the subject with a powerful glowing energy field.

Codeword directory

161 - 176 / 642

Every codeword includes one simple explanation.

161 /iridescent

Give the subject a refined color-shifting iridescent finish.

169 /milk vortex

Pull the subject into a dramatic milk vortex.

162 /floating 3d

Present the subject as a polished floating 3D object.

170 /crunch galaxy

Build a cinematic crunch galaxy around the subject.

163 /street giant

Scale the subject into a believable city-sized giant.

171 /tiger spotlight

Stage the subject under a bold tiger spotlight.

164 /impact

Show the subject at the center of a powerful collision.

172 /golden cascade

Flow a dramatic golden cascade around the subject.

165 /rim light

Sculpt the subject with a bright cinematic rim light.

173 /cola eclipse

Turn the subject into a striking cola eclipse.

166 /building wrap

Wrap a real building with the subject's branded design.

174 /fizz halo

Surround the subject with a luminous fizz halo.

167 /cereal avalanche

Send the subject through a dramatic cereal avalanche.

175 /can canyon

Scale the subject into a monumental can canyon.

168 /breakfast orbit

Arrange the subject in a dynamic breakfast orbit.

176 /bubble portal

Reveal the subject through a themed bubble portal.

Codeword directory

177 - 192 / 642

Every codeword includes one simple explanation.

177 /ice monolith

Transform the subject into a monumental ice monolith.

185 /citrus sunrise

Light the subject with a radiant citrus sunrise.

178 /neon refresh

Give the subject a vibrant neon refresh treatment.

186 /orange cascade

Flow a dramatic orange cascade around the subject.

179 /enamel glow

Light the subject with a radiant enamel glow.

187 /juice halo

Surround the subject with a luminous juice halo.

180 /mint tunnel

Place the subject inside a cinematic mint tunnel.

188 /vitamin glow

Light the subject with a radiant vitamin glow.

181 /crystal clean

Give the subject a precise crystal clean finish.

189 /orchard portal

Reveal the subject through a themed orchard portal.

182 /freshness beam

Project a focused freshness beam from the subject.

190 /pulp prism

Rebuild the subject as a faceted pulp prism.

183 /hygiene lab

Place the subject inside a futuristic hygiene lab.

191 /mint meteor

Create a bold mint meteor transformation around the subject.

184 /smile prism

Rebuild the subject as a faceted smile prism.

192 /orange orbit

Arrange the subject in a dynamic orange orbit.

Codeword directory

193 - 208 / 642

Every codeword includes one simple explanation.

193 /pocket portal

Reveal the subject through a themed pocket portal.

201 /crunch temple

Transform the subject into a grand crunch temple.

194 /candy matrix

Arrange the subject inside a structured candy matrix.

202 /flavor field

Build a living flavor field around the subject.

195 /fresh burst

Place the subject at the center of a fresh burst.

203 /cocoa cosmos

Build a cinematic cocoa cosmos around the subject.

196 /micro factory

Turn the subject into a working micro factory.

204 /milk planet

Turn the subject into a stylized milk planet.

197 /onion vortex

Pull the subject into a dramatic onion vortex.

205 /cereal city

Rebuild the subject as a complete cereal city.

198 /chip canyon

Scale the subject into a monumental chip canyon.

206 /breakfast bloom

Make the subject open into a colorful breakfast bloom.

199 /crisp halo

Surround the subject with a luminous crisp halo.

207 /chocolate orbit

Arrange the subject in a dynamic chocolate orbit.

200 /seasoning storm

Surround the subject with a cinematic seasoning storm.

208 /monkey spotlight

Stage the subject under a bold monkey spotlight.

Codeword directory

209 - 224 / 642

Every codeword includes one simple explanation.

209 /midnight aura

Surround the subject with a refined midnight aura.

217 /chocolate shell

Rebuild the subject with a layered chocolate shell.

210 /scent vortex

Pull the subject into a dramatic scent vortex.

218 /foil cosmos

Build a cinematic foil cosmos around the subject.

211 /glass monolith

Transform the subject into a monumental glass monolith.

219 /egg monolith

Transform the subject into a monumental egg monolith.

212 /desert noir

Restyle the subject with a dark desert noir mood.

220 /wonder chamber

Place the subject inside an imaginative wonder chamber.

213 /fragrance halo

Surround the subject with a luminous fragrance halo.

221 /sole blueprint

Explain the subject with a precise sole blueprint.

214 /blue eclipse

Turn the subject into a striking blue eclipse.

222 /sneaker orbit

Arrange the subject in a dynamic sneaker orbit.

215 /surprise reveal

Open the subject in a dramatic surprise reveal.

223 /lace motion

Capture the subject in elegant lace motion.

216 /toy portal

Reveal the subject through a themed toy portal.

224 /street altar

Stage the subject as a ceremonial street altar.

Codeword directory

225 - 240 / 642

Every codeword includes one simple explanation.

225 /outsole xray

Reveal hidden construction with a luminous outsole xray.

233 /process sequence

Show the subject's process as ordered visual stages.

226 /color shock

Create a bold high-energy color shock treatment.

234 /mechanism map

Map the hidden mechanism and its cause-and-effect links.

227 /parts map

Arrange and label the subject's main parts in one clear map.

235 /motion diagram

Explain movement with ghosted positions and trajectory arrows.

228 /exploded blueprint

Combine an exploded view with a technical blueprint.

236 /construction logic

Reveal the joints, seams, supports, and structural logic.

229 /function flow

Show inputs, internal stages, and outputs with arrows.

237 /pourshot

Freeze a dramatic liquid pour around the subject.

230 /assembly steps

Build the subject through clear numbered assembly stages.

238 /liquidslice

Slice through a liquid-filled subject to reveal fluid layers.

231 /material layers

Peel apart and label the subject's material layers.

239 /evolution

Show the subject transforming through clear evolutionary stages.

232 /component labels

Connect each important component to a concise label.

240 /tinyfactory

Turn the subject into a miniature working factory.

Codeword directory

241 - 256 / 642

Every codeword includes one simple explanation.

241 /tinycrew

Add a coordinated tiny crew working around the subject.

249 /Plaza Giant

Place a giant version of the subject in a public plaza.

242 /materialize

Show the subject assembling from particles, ingredients, or light.

250 /Particle Storm

Whip particles and fragments around the subject in a storm.

243 /dematerialize

Show the subject dissolving into particles, fragments, or light.

251 /Tiny Workers

Add miniature workers actively building or servicing the subject.

244 /motionfreeze

Freeze fast action, flying pieces, and particles in midair.

252 /Mini Factory

Turn the product scene into a compact miniature factory.

245 /Hero Pedestal

Stage the product on a bold premium hero pedestal.

253 /Dream Physics

Apply surreal but polished dreamlike physical behavior.

246 /Obsidian Luxe

Create a dark obsidian luxury product environment.

254 /Portal Emergence + Reality Tear

Make the subject emerge through a portal and torn reality.

247 /Diamond Dust

Surround the subject with sparkling crystalline dust.

255 /Vortex Pull

Pull ingredients, pieces, or particles into a central vortex.

248 /Reality Tear

Reveal the subject through a dramatic tear in reality.

256 /Attention Magnet

Build an exaggerated focal composition that commands attention.

Codeword directory

257 - 272 / 642

Every codeword includes one simple explanation.

257 /Luxury Vault

Display the product inside a secure high-end luxury vault.

265 /crunch storm

Create a turbulent storm of snack pieces and crunchy fragments.

258 /Billboard Bloom

Make a billboard scene burst outward with dimensional product elements.

266 /herb cloud

Surround the food with a fresh aromatic cloud of herbs.

259 /Retail Shrine

Elevate the product in a dramatic shrine-like retail display.

267 /salt crystals

Magnify sparkling salt crystals across the food and scene.

260 /Ember Glow

Light the subject with warm embers and glowing atmospheric particles.

268 /charred glow

Add smoky char, toasted edges, and a warm firelit glow.

261 /Mist Chamber

Place the subject inside a cinematic chamber of controlled mist.

269 /golden dunes

Turn golden snack texture into sweeping edible dunes.

262 /manufacturing steps

Show the product manufacturing process in clear visual stages.

270 /shelf stopper

Create a retail visual engineered to stop shoppers at the shelf.

263 /busstopad

Turn the subject into a striking bus-stop advertising display.

271 /shock visual

Use surprising scale, contrast, or action for immediate impact.

264 /crunch explosion

Explode crunchy pieces and seasoning outward around the product.

272 /click magnet

Create a bold digital-ad visual designed to attract clicks.

Codeword directory

273 - 288 / 642

Every codeword includes one simple explanation.

273 /feed breaker

Break the visual rhythm of a social feed with dramatic composition.

274 /shelf dominance

Make the product visually dominate a competitive retail shelf.

275 /campaign punch

Give the product a decisive high-impact campaign treatment.

276 /brand thunder

Amplify brand presence with explosive cinematic energy.

277 /campaign glow

Create a polished luminous hero look for a campaign.

278 /deluxe campaign

Elevate the product into a premium deluxe advertising campaign.

279 /conversion ad

Compose a clear product-focused ad built to drive action.

280 /craving trigger

Use texture, color, and close-up detail to trigger appetite.

281 /must have

Frame the product as the irresistible item everyone wants.

282 /urge builder

Build visual anticipation and desire around the product.

283 /crave appeal

Maximize mouthwatering texture, warmth, and snack appeal.

284 /360view

Show the subject from every side in one clear visual.

285 /anatomy

Reveal and label the subject's major internal structures.

286 /cutaway

Remove part of the exterior to reveal what is inside.

287 /layers

Separate the subject into stacked construction layers.

288 /xray

See internal parts through the exterior surface.

Codeword directory

289 - 304 / 642

Every codeword includes one simple explanation.

289 /explodedview

Spread components apart while preserving their positions.

297 /floating3d

Present the subject as a clean floating 3D object.

290 /microscopic

Zoom into a convincing microscopic level of detail.

298 /mechanismview

Reveal the mechanism and how its moving parts connect.

291 /blueprint

Convert the subject into a technical blueprint drawing.

299 /factoryline

Show how the subject moves through a factory line.

292 /handwritten

Explain the subject with natural handwritten notes.

300 /qualitycheck

Mark inspection points and common quality defects.

293 /tinyplanet

Wrap the scene into a spherical tiny-planet view.

301 /dimensions

Add clear, practical dimensions around the subject.

294 /3dbillboard

Turn the subject into an illusion-breaking 3D billboard.

302 /redesign

Reimagine the subject with a smarter updated design.

295 /metaad

Create a polished Meta-style social advertisement.

303 /futuristic

Transform the subject into a believable future version.

296 /magazinecover

Turn the subject into a premium magazine cover.

304 /premiumshowcase

Stage the subject like a premium product launch.

Codeword directory

305 - 320 / 642

Every codeword includes one simple explanation.

305 /zoom ladder

Move from the full subject through progressively closer detail levels.

306 /shell removal

Remove the outer shell while keeping the internals assembled.

307 /working principle

Explain the core operating principle in one visual.

308 /house skeleton

Reveal a building's frame, structure, and hidden systems.

309 /body systems

Map the body's major systems and how they connect.

310 /nutrition map

Map nutrients, benefits, and their sources visually.

311 /studio reconstruction

Reconstruct the scene as a polished studio setup.

312 /world inside

Reveal an imaginative miniature world inside the subject.

313 /visual dissection

Dissect the subject into labeled visual sections.

314 /scroll stopper

Create a bold, high-contrast social visual that stops scrolling.

315 /elite object

Elevate the subject into an exclusive luxury object.

316 /rich visual

Add depth, detail, and premium visual richness.

317 /visual learning whiteboard

Teach the subject with a clear whiteboard-style breakdown.

318 /ingredient explosion

Separate ingredients around the finished result.

319 /compositionmap

Map the main compositional zones, balance, and focal points.

320 /timelineboard

Arrange key moments as a visual timeline board.

Codeword directory

321 - 336 / 642

Every codeword includes one simple explanation.

321 /shotsetup

Diagram the camera, lighting, subject, and background setup.

329 /fastenermap

Highlight screws, bolts, clips, welds, adhesives, and joints.

322 /labeled piecebypiece

Separate and label every important piece one by one.

330 /materialmap

Label every material used in the subject.

323 /internalmap

Expose major internal components in their actual locations.

331 /stressmap

Visualize high, medium, and low structural stress areas.

324 /shelloff

Remove the exterior shell while keeping everything else assembled.

332 /loadpath

Show how forces travel through the object.

325 /halfsection

Show one half normal and one half cut open.

333 /mechanismflow

Use arrows to show how mechanical movement transfers.

326 /crossection

Show a clean sliced-through view of internal construction.

334 /powerflow

Show the energy path from power source to final output.

327 /componenttree

Map object to assemblies, subassemblies, and components.

335 /signalflow

Map sensors to processor to actuator or output.

328 /assemblyorder

Arrange parts in the order they are assembled.

336 /fluidflow

Show liquids moving through the system.

Codeword directory

337 - 352 / 642

Every codeword includes one simple explanation.

337 /airflow

Visualize intake, exhaust, cooling, ventilation, or aerodynamics.

338 /motionpath

Show movement ranges, rotations, and trajectories.

339 /cycleview

Break one full operating cycle into stages.

340 /causeeffect

Connect each input or action to its resulting effect.

341 /rawtofinal

Show raw materials through to the finished product.

342 /manufacturingsteps

Show the factory process in four to six major stages.

343 /toolingview

Show the tools and machinery used to make the product.

344 /moldview

Show how the object sits inside its manufacturing mold.

345 /supplychain

Map materials, factories, assembly, logistics, and customer.

346 /scalecompare

Place the subject beside familiar objects for intuitive scale.

347 /sizelevels

Show subject, component, microscopic structure, and molecular level.

348 /thenandnow

Compare an older generation with the current design.

349 /goodvsbad

Compare correct use or construction with a defective example.

350 /failuremode

Show where and how the object commonly fails.

351 /designlogic

Label features and explain why each design choice exists.

352 /hero

Create a clean hero image with the subject as the focal point.

Codeword directory

353 - 368 / 642

Every codeword includes one simple explanation.

353 /macro

Show extreme close-up texture and fine detail.

354 /materials

Identify and showcase the subject's key materials.

355 /texture

Emphasize surface texture, grain, and tactile detail.

356 /scale

Communicate the subject's real-world size clearly.

357 /silhouette

Reduce the subject to a bold recognizable silhouette.

358 /outline

Trace the subject with a clean explanatory outline.

359 /wireframe

Reveal the underlying geometric wireframe.

360 /transparent

Make the exterior transparent while preserving form.

361 /ghosted

Show hidden parts as faint ghosted structures.

362 /sectioned

Divide the subject into clearly labeled sections.

363 /unwrapped

Lay surfaces or packaging out as an unwrapped flat view.

364 /packaging

Place the subject into polished retail packaging.

365 /boxed

Present the subject neatly inside its box.

366 /unboxing

Arrange the product and contents as an unboxing scene.

367 /contents

Show everything included with the main item.

368 /accessories

Arrange compatible accessories around the subject.

Codeword directory

369 - 384 / 642

Every codeword includes one simple explanation.

369 /variants

Compare multiple product or design variants.

377 /concept

Turn the subject into a polished concept visualization.

370 /colorways

Show the subject in several coordinated color options.

378 /upgrade

Show a clear improved version of the subject.

371 /finish

Compare surface finishes such as matte, gloss, metal, or soft-touch.

379 /ergonomics

Explain how the subject fits the body and supports use.

372 /premium

Elevate the subject with restrained premium styling.

380 /grip

Focus on hand placement, grip surfaces, and comfort.

373 /minimal

Simplify the composition into a clean minimal presentation.

381 /controls

Label controls and connect each one to its function.

374 /industrial

Give the subject a robust industrial design language.

382 /interface

Explain the interface and its main interaction zones.

375 /retro

Restyle the subject with a coherent retro design language.

383 /workflow

Map the practical workflow from start to finish.

376 /prototype

Present the subject as a believable working prototype.

384 /usage

Demonstrate how the subject is used in context.

Codeword directory

385 - 400 / 642

Every codeword includes one simple explanation.

385 /setup

Show the correct setup and placement.

393 /durability

Visualize ruggedness, protection, and expected wear.

386 /installation

Show where and how the subject is installed.

394 /weatherproof

Show protection from rain, dust, heat, and cold.

387 /maintenance

Mark routine maintenance tasks and access points.

395 /thermal

Map heat generation, transfer, and hot zones.

388 /cleaning

Show the correct cleaning zones and method.

396 /cooling

Explain airflow, cooling paths, and heat removal.

389 /repair

Reveal the fault and the repair path.

397 /acoustic

Visualize sound sources, direction, and damping.

390 /replaceable

Identify parts designed to be replaced.

398 /pressure

Map high- and low-pressure areas.

391 /wearpoints

Highlight areas most likely to wear out.

399 /friction

Show contact points and friction zones.

392 /weakpoints

Identify likely weak points and failure risks.

400 /tolerance

Visualize fit, clearance, and manufacturing tolerances.

Codeword directory

401 - 416 / 642

Every codeword includes one simple explanation.

401 /joints

Reveal the subject's joints and connection methods.

409 /insideview

Show the interior without fully destroying the exterior.

402 /gears

Expose gears and show how they transfer motion.

410 /hiddenparts

Reveal concealed components or structures.

403 /electronics

Reveal the main electronic modules and wiring.

411 /seethrough

Make selected surfaces transparent.

404 /sensors

Map sensors, detection zones, and signals.

412 /peelback

Pull the outer surface aside like a flap.

405 /battery

Show battery location, access, and power path.

413 /schematic

Simplify the subject into a functional diagram.

406 /connectivity

Map wireless and wired connections.

414 /technicaldrawing

Show accurate front, side, and top views.

407 /comparison

Compare subjects or versions in matching views.

415 /isometric

Create an angled engineering-style view.

408 /benchmark

Compare performance against a clear reference or competitor.

416 /cadview

Present the subject like a CAD model.

Codeword directory

417 - 432 / 642

Every codeword includes one simple explanation.

417 /dimensionview

Add clear measurements around the subject.

425 /motionflow

Show how parts move during operation.

418 /dimensionlines

Draw technical measurement lines between points.

426 /inputoutput

Show what enters the system and what comes out.

419 /scalegrid

Use a grid to communicate size and proportion.

427 /forceanalysis

Show pressure, force, weight, or stress.

420 /vanishingpoint

Show the construction of perspective lines.

428 /flowdiagram

Show the movement of air, water, blood, or data.

421 /contourmap

Show height, depth, or surface levels with lines.

429 /rangeofmotion

Show how far joints or parts can move.

422 /howitworks

Explain the basic function visually.

430 /controlmap

Connect each control to its function.

423 /mechanism

Focus on gears, hinges, levers, or moving parts.

431 /buttonmap

Label buttons and explain what they do.

424 /energyflow

Show how power moves through the subject.

432 /portmap

Identify ports, sockets, and connection points.

Codeword directory

433 - 448 / 642

Every codeword includes one simple explanation.

433 /assembly

Show how separate parts become one object.

441 /decisiontree

Show what to do next at each choice.

434 /assemblysequence

Show assembly in numbered stages.

442 /repairguide

Show the problem and the repair path.

435 /disassembly

Show how to take the subject apart.

443 /problemresolution

Compare problem, diagnosis, and solution.

436 /stepsequence

Present a task frame by frame.

444 /maintenanceguide

Show regular service tasks.

437 /instructioncard

Create a compact visual instruction card.

445 /cleaningpoints

Mark where and how to clean.

438 /manualpage

Turn the subject into a manual-style page.

446 /filterreplacement

Explain how a filter is removed and changed.

439 /quickreference

Create a fast visual reference guide.

447 /lubricationpoints

Mark hinges, gears, or parts needing lubricant.

440 /checklist

Create a checklist of actions or parts.

448 /inspectionpoints

Highlight areas that should be checked.

Codeword directory

449 - 464 / 642

Every codeword includes one simple explanation.

449 /faultfinder

Highlight likely sources of failure.

457 /screenlabels

Label important screen elements.

450 /repairroute

Show the safest route through a repair.

458 /indicatorlights

Explain lights, symbols, and status indicators.

451 /replaceablepart

Identify the component that can be replaced.

459 /modechart

Compare different operating modes.

452 /hazardmap

Highlight dangerous areas or actions.

460 /statuscomparison

Show idle, active, paused, and finished states.

453 /safezones

Show where it is safe to touch or work.

461 /onandoff

Compare powered and unpowered states.

454 /warningpoints

Mark warnings directly on the image.

462 /errorstates

Show common error conditions.

455 /protectivegear

Show the safety equipment required.

463 /errorcodes

Explain visible error codes or warning symbols.

456 /controlpanel

Explain the control panel or interface.

464 /powerroute

Show where power enters and travels.

Codeword directory

465 - 480 / 642

Every codeword includes one simple explanation.

465 /chargingports

Identify charging connections and direction.

473 /accessoryfit

Demonstrate how an accessory attaches.

466 /batteryaccess

Show how to reach the battery compartment.

474 /adaptermatch

Show the correct adapter or connector.

467 /batteryplacement

Show battery position and orientation.

475 /mountingoptions

Compare available mounting methods.

468 /portlabels

Label every input and output port.

476 /cableorganization

Arrange cables in a clean, understandable layout.

469 /cablerouting

Show the cleanest cable paths.

477 /storagefit

Show how the item fits into storage.

470 /wiringpath

Visualize electrical wires and their destinations.

478 /carrycase

Place the item into a practical travel case.

471 /connectionmap

Map how parts connect to one another.

479 /spaceplan

Optimize the available space around the subject.

472 /compatibilitycheck

Show which parts or devices work together.

480 /scalecomparison

Compare size with a hand, person, or object.

Codeword directory

481 - 496 / 642

Every codeword includes one simple explanation.

481 /sizecomparison

Place several items beside each other by size.

489 /beforeafter

Show a change, repair, or transformation.

482 /proportionmap

Show ratios between important dimensions.

490 /oldnew

Compare an older and newer version.

483 /fitcheck

Show whether two parts or objects fit together.

491 /roomplacement

Show where the object fits in a room.

484 /clearancecheck

Show the free space required around the item.

492 /skeletonview

Show the supporting bones or framework.

485 /sidebyside

Compare two versions in matching views.

493 /cellularview

Zoom into cells or microscopic structure.

486 /featurematrix

Compare features in a visual grid.

494 /molecularview

Show the subject at molecular scale.

487 /proscons

Show advantages and disadvantages clearly.

495 /musclemap

Label major muscles and their positions.

488 /whichone

Present a visual recommendation between options.

496 /organmap

Label internal organs or internal systems.

Codeword directory

497 - 512 / 642

Every codeword includes one simple explanation.

497 /posturemap

Explain posture, balance, and body alignment.

505 /filmnoir

Use a high-contrast black-and-white look.

498 /gestureguide

Show a gesture or body position clearly.

506 /vintagefilm

Create an aged analog film photograph.

499 /behaviorsequence

Show actions or behavior in order.

507 /polaroid

Use an instant-camera print aesthetic.

500 /habitatview

Place a person or animal in its environment.

508 /35mm

Create a classic 35mm photograph.

501 /interactionmap

Show relationships between the subject and surroundings.

509 /fisheye

Use an extreme wide-angle perspective.

502 /firstperson

Show the scene from the subject's perspective.

510 /tiltshift

Make the scene look miniature.

503 /handsinframe

Show hands using or demonstrating the item.

511 /overhead

Show the subject directly from above.

504 /cinematic

Create a dramatic movie-frame composition.

512 /lowangle

Make the subject look powerful from below.

Codeword directory

513 - 528 / 642

Every codeword includes one simple explanation.

513 /topdown

Create a flat bird's-eye view.

521 /volumetric

Show visible rays through the air.

514 /panorama

Expand the scene into a wide view.

522 /softbox

Use clean, even studio lighting.

515 /wormseye

Use an extreme ground-level perspective.

523 /hardflash

Use sharp direct flash lighting.

516 /goldenhour

Use warm sunrise or sunset light.

524 /bokeh

Turn background lights into soft circles.

517 /bluehour

Use cool twilight lighting.

525 /lensflare

Add bright camera flare and streaks.

518 /neonlight

Use colorful neon illumination.

526 /prismatic

Create rainbow refraction through light or glass.

519 /rimlight

Create a glowing outline around the subject.

527 /oilpaint

Use rich, layered oil-paint texture.

520 /chiaroscuro

Use strong light and shadow contrast.

528 /watercolor

Use soft transparent watercolor washes.

Codeword directory

529 - 544 / 642

Every codeword includes one simple explanation.

529 /gouache

Use bold matte painted colors.

537 /papercraft

Turn the subject into a constructed paper model.

530 /inkwash

Use expressive brushwork and ink tones.

538 /origami

Use folded-paper geometry.

531 /linocut

Use carved printmaking shapes.

539 /poster

Create a bold graphic poster.

532 /woodcut

Use a vintage engraved texture.

540 /editorial

Use a polished magazine editorial layout.

533 /stainedglass

Build the subject from colored glass panels.

541 /albumcover

Create music artwork around the subject.

534 /paperquilling

Build the image from curled paper strips.

542 /comicpanel

Use a comic-book frame and composition.

535 /claymation

Use a handmade clay animation style.

543 /manga

Use a manga-inspired illustration style.

536 /clayrender

Make the subject look like a smooth clay model.

544 /pixelart

Convert the subject into pixel graphics.

Codeword directory

545 - 560 / 642

Every codeword includes one simple explanation.

545 /infographic

Explain the subject with visual information blocks.

553 /signalnoise

Create television or transmission interference.

546 /sticker

Create a clean sticker illustration.

554 /surveillance

Use a security-monitor viewpoint.

547 /labeldesign

Create a label with clear hierarchy.

555 /scanlines

Add a digital scanning pattern.

548 /educationalposter

Combine facts, labels, and diagrams.

556 /falsecolor

Use scientific false-color mapping.

549 /glitch

Add controlled digital distortion.

557 /depthmap

Use color to show distance and depth.

550 /hud

Add a futuristic heads-up display.

558 /heatmap

Highlight intensity or activity with color.

551 /datastream

Show information flowing through the scene.

559 /gridoverlay

Place a technical grid over the image.

552 /coderrain

Use falling code as the environment.

560 /mesh

Show the 3D mesh structure.

Codeword directory

561 - 576 / 642

Every codeword includes one simple explanation.

561 /cyberpunk

Place the subject in a neon future.

569 /spaceopera

Create a grand interstellar environment.

562 /steampunk

Use Victorian machinery and brass details.

570 /retrofutur

Show an old-fashioned vision of the future.

563 /solarpunk

Imagine an optimistic green future.

571 /brutalist

Use raw concrete and monumental forms.

564 /atompunk

Use 1950s nuclear-age futurism.

572 /gothicrevival

Use dramatic historic architecture.

565 /biopunk

Blend biology and advanced technology.

573 /chrome

Give surfaces a reflective metal finish.

566 /fantasyrealm

Place the subject in a magical world.

574 /glass

Make the subject transparent glass.

567 /mythic

Give the subject an epic legendary setting.

575 /holographic

Use a rainbow hologram finish.

568 /western

Place the subject in a frontier setting.

576 /lowpoly

Build the subject from faceted polygons.

Codeword directory

577 - 592 / 642

Every codeword includes one simple explanation.

577 /voxel

Build the subject from block-like pixels.

585 /longexposure

Show light trails and smooth movement.

578 /emboss

Raise elements above a surface.

586 /lightpainting

Draw glowing paths through the scene.

579 /deboss

Press elements into a surface.

587 /motionblur

Emphasize movement with directional blur.

580 /foilstamp

Add metallic foil printing.

588 /timelapse

Compress a long process into one image.

581 /diecut

Create a clean cut-out design.

589 /slowmotion

Make movement look suspended.

582 /stencil

Convert the subject into stencil shapes.

590 /stopmotion

Use a handmade frame-by-frame appearance.

583 /halftone

Use comic-book dot shading.

591 /motiontrail

Leave trails behind moving elements.

584 /duotone

Limit the design to two colors.

592 /speedlines

Add graphic action streaks.

Codeword directory

593 - 608 / 642

Every codeword includes one simple explanation.

593 /freezeframe

Capture a dramatic instant in motion.

601 /inhandscale

Show the real size in a person's hand.

594 /timeline

Show development across multiple stages.

602 /beginnerfriendly

Make the explanation simple and approachable.

595 /transformation

Show one form becoming another.

603 /lefthanded

Show the item operated left-handed.

596 /lifecycle

Show creation, use, aging, and end of life.

604 /storageplan

Show a practical storage arrangement.

597 /homeuse

Show the item being used at home.

605 /cablemanagement

Organize cables neatly around the item.

598 /deskuse

Show a practical workstation setup.

606 /drawerorganization

Arrange small items inside a drawer.

599 /kitchenuse

Show a realistic kitchen application.

607 /accessorylayout

Arrange the main item with its accessories.

600 /traveluse

Show how the item works while traveling.

608 /stickynotes

Add colorful sticky-note labels.

Codeword directory

609 - 624 / 642

Every codeword includes one simple explanation.

609 /postitwall

Create a wall of notes around the subject.

617 /labelmaker

Use tidy printed labels for each part.

610 /callouts

Add lines pointing to important details.

618 /captioncard

Add short explanatory captions beside the subject.

611 /arrows

Use arrows to show direction or movement.

619 /legendkey

Create a visual key for colors and symbols.

612 /highlighter

Highlight the most important areas.

620 /underwater

Place the subject below the water surface.

613 /redpen

Add correction marks and expert notes.

621 /watersplash

Freeze a splash around the subject.

614 /markerwriting

Use bold marker-style annotations.

622 /dropletmacro

Show suspended droplets in close detail.

615 /whiteboard

Turn the image into a whiteboard explanation.

623 /inkcloud

Show ink spreading through liquid.

616 /annotatedphoto

Add clean labels directly to the photo.

624 /fogbank

Surround the subject with thick rolling fog.

Codeword directory

625 - 640 / 642

Every codeword includes one simple explanation.

625 /rainstreaks

Show rain streaking across the view.

633 /infrared

Use infrared-style imaging.

626 /timeworn

Make the subject aged and heavily used.

634 /nightvision

Use a green night-vision view.

627 /archaeological

Present the subject like an excavation find.

635 /ultrasound

Use a medical ultrasound-style view.

628 /damagecheck

Highlight scratches, cracks, dents, or breaks.

636 /radarview

Present the subject like a radar display.

629 /authenticitycheck

Highlight details that indicate authenticity.

637 /sonar

Show distance and objects through sound.

630 /repairability

Show which parts can be repaired or replaced.

638 /magneticfield

Visualize magnetic field lines.

631 /thermalview

Show heat distribution across the subject.

639 /spectrogram

Represent sound as frequencies and color.

632 /thermalvision

Use a heat-camera perspective.

640 /soundwave

Show an audio waveform around the subject.

Codeword directory

641 - 642 / 642

Every codeword includes one simple explanation.

641 **/smellmap**

Visualize the spread or concentration of a smell.

642 **/electricalfield**

Show electrical energy around the subject.

How to use the codes

Each entry is designed to work as a standalone visual trigger.

01 UPLOAD

Add a photo, screenshot, sketch, product image, person, animal, or scene.

02 TYPE ONLY

Send the codeword by itself, for example /cutaway or /mechanism.

03 REVIEW

The codeword tells the image model what view, explanation, or transformation to attempt.

04 PRESERVE

When needed, add a short instruction to keep the original face, pose, subject, and aspect ratio.

/explodedview one word is the prompt

Upload an image, type only the codeword, and ask for labels when you need an educational result.

Best practice: Use one code for a clean result, or combine two to four compatible codes for a richer transformation.

400+ visual codeword catalog

001 - 008 / 642

Upload an image, then type only one codeword.

/packshot

ADVERTISING AND CAMPAIGN

Create a clean studio product photo for an advertisement.

STANDALONE TRIGGER

/packshot

/luxuryedition

ADVERTISING AND CAMPAIGN

Turn the subject into a refined luxury edition.

STANDALONE TRIGGER

/luxuryedition

/subwayad

ADVERTISING AND CAMPAIGN

Place the subject in a realistic subway advertisement.

STANDALONE TRIGGER

/subwayad

/storefrontmockup

ADVERTISING AND CAMPAIGN

Show the campaign across a realistic storefront.

STANDALONE TRIGGER

/storefrontmockup

/shelfhero

ADVERTISING AND CAMPAIGN

Make the product stand out as the hero on a retail shelf.

STANDALONE TRIGGER

/shelfhero

/launchcampaign

ADVERTISING AND CAMPAIGN

Build a bold launch visual around the subject.

STANDALONE TRIGGER

/launchcampaign

/productposter

ADVERTISING AND CAMPAIGN

Turn the subject into a clean commercial product poster.

STANDALONE TRIGGER

/productposter

/socialcarousel

ADVERTISING AND CAMPAIGN

Arrange the idea as a coordinated social carousel.

STANDALONE TRIGGER

/socialcarousel

400+ visual codeword catalog

009 - 016 / 642

Upload an image, then type only one codeword.

/storyad

ADVERTISING AND CAMPAIGN

Format the subject as a vertical social story advertisement.

STANDALONE TRIGGER

/storyad

/thumbnail

ADVERTISING AND CAMPAIGN

Create a bold thumbnail with one clear focal point.

STANDALONE TRIGGER

/thumbnail

/billboardwrap

ADVERTISING AND CAMPAIGN

Wrap the subject across a realistic outdoor billboard.

STANDALONE TRIGGER

/billboardwrap

/windowdisplay

ADVERTISING AND CAMPAIGN

Stage the product inside a premium shop window.

STANDALONE TRIGGER

/windowdisplay

/popdisplay

ADVERTISING AND CAMPAIGN

Create a compact point-of-purchase retail display.

STANDALONE TRIGGER

/popdisplay

/limitededition

ADVERTISING AND CAMPAIGN

Restyle the subject as a special limited edition.

STANDALONE TRIGGER

/limitededition

/giftset

ADVERTISING AND CAMPAIGN

Arrange the product as a polished gift set.

STANDALONE TRIGGER

/giftset

/collectorbox

ADVERTISING AND CAMPAIGN

Present the subject in a premium collector box.

STANDALONE TRIGGER

/collectorbox

400+ visual codeword catalog

017 - 024 / 642

Upload an image, then type only one codeword.

/splitdiopter

CAMERA AND LIGHTING DIRECTIONS

Keep a near subject and distant subject sharply focused.

STANDALONE TRIGGER

/splitdiopter

/dutchangle

CAMERA AND LIGHTING DIRECTIONS

Tilt the frame for a tense cinematic perspective.

STANDALONE TRIGGER

/dutchangle

/droneview

CAMERA AND LIGHTING DIRECTIONS

Show the scene from a high aerial camera view.

STANDALONE TRIGGER

/droneview

/telephoto

CAMERA AND LIGHTING DIRECTIONS

Compress the background with a long-lens camera look.

STANDALONE TRIGGER

/telephoto

/wideangle

CAMERA AND LIGHTING DIRECTIONS

Expand the scene with a dramatic wide-angle view.

STANDALONE TRIGGER

/wideangle

/shallowfocus

CAMERA AND LIGHTING DIRECTIONS

Keep the subject sharp against a soft background.

STANDALONE TRIGGER

/shallowfocus

/deepfocus

CAMERA AND LIGHTING DIRECTIONS

Keep foreground and background details clearly focused.

STANDALONE TRIGGER

/deepfocus

/studioflash

CAMERA AND LIGHTING DIRECTIONS

Light the subject with crisp professional studio flash.

STANDALONE TRIGGER

/studioflash

400+ visual codeword catalog

025 - 032 / 642

Upload an image, then type only one codeword.

/windowlight

CAMERA AND LIGHTING DIRECTIONS

Use soft natural light from a nearby window.

STANDALONE TRIGGER

/windowlight

/backlit

CAMERA AND LIGHTING DIRECTIONS

Place a bright light behind the subject for separation.

STANDALONE TRIGGER

/backlit

/colorgel

CAMERA AND LIGHTING DIRECTIONS

Light the scene with coordinated colored gels.

STANDALONE TRIGGER

/colorgel

/spotlight

CAMERA AND LIGHTING DIRECTIONS

Isolate the subject under one focused beam of light.

STANDALONE TRIGGER

/spotlight

/foglight

CAMERA AND LIGHTING DIRECTIONS

Cut visible light beams through atmospheric fog.

STANDALONE TRIGGER

/foglight

/frozenmotion

CAMERA AND LIGHTING DIRECTIONS

Freeze fast action with crisp detail.

STANDALONE TRIGGER

/frozenmotion

/zoomblur

CAMERA AND LIGHTING DIRECTIONS

Pull the background into energetic radial motion.

STANDALONE TRIGGER

/zoomblur

/symmetryshot

CAMERA AND LIGHTING DIRECTIONS

Center the subject in a precise symmetrical composition.

STANDALONE TRIGGER

/symmetryshot

400+ visual codeword catalog

033 - 040 / 642

Upload an image, then type only one codeword.

/foregroundframe

CAMERA AND LIGHTING DIRECTIONS

Frame the subject with objects in the foreground.

STANDALONE TRIGGER

/foregroundframe

/miniatureworld

SCENES AND WORLD TRANSFORMATION

Place a tiny believable world around the subject.

STANDALONE TRIGGER

/miniatureworld

/giantobject

SCENES AND WORLD TRANSFORMATION

Turn the subject into a monumental oversized object.

STANDALONE TRIGGER

/giantobject

/museumdisplay

SCENES AND WORLD TRANSFORMATION

Present the subject as a curated museum exhibit.

STANDALONE TRIGGER

/museumdisplay

/laboratoryscene

SCENES AND WORLD TRANSFORMATION

Place the subject in a clean research laboratory.

STANDALONE TRIGGER

/laboratoryscene

/factoryfloor

SCENES AND WORLD TRANSFORMATION

Show the subject inside an active modern factory.

STANDALONE TRIGGER

/factoryfloor

/desertscene

SCENES AND WORLD TRANSFORMATION

Place the subject in a cinematic desert environment.

STANDALONE TRIGGER

/desertscene

/spacehabitat

SCENES AND WORLD TRANSFORMATION

Place the subject inside a believable space habitat.

STANDALONE TRIGGER

/spacehabitat

400+ visual codeword catalog

041 - 048 / 642

Upload an image, then type only one codeword.

/futurecity

SCENES AND WORLD TRANSFORMATION

Reimagine the scene inside a plausible future city.

STANDALONE TRIGGER

/futurecity

/naturefusion

SCENES AND WORLD TRANSFORMATION

Blend the subject naturally with plants and organic forms.

STANDALONE TRIGGER

/naturefusion

/seasonshift

SCENES AND WORLD TRANSFORMATION

Show the same scene across four changing seasons.

STANDALONE TRIGGER

/seasonshift

/daytonight

SCENES AND WORLD TRANSFORMATION

Transform the scene from daylight into night.

STANDALONE TRIGGER

/daytonight

/weatherchange

SCENES AND WORLD TRANSFORMATION

Show how the scene changes under different weather.

STANDALONE TRIGGER

/weatherchange

/popupstore

SCENES AND WORLD TRANSFORMATION

Turn the subject into a branded pop-up store.

STANDALONE TRIGGER

/popupstore

/streetinstallation

SCENES AND WORLD TRANSFORMATION

Scale the subject into a public street installation.

STANDALONE TRIGGER

/streetinstallation

/gallerywall

SCENES AND WORLD TRANSFORMATION

Curate the subject as framed work on a gallery wall.

STANDALONE TRIGGER

/gallerywall

400+ visual codeword catalog

049 - 056 / 642

Upload an image, then type only one codeword.

/stageconcept

SCENES AND WORLD TRANSFORMATION

Turn the subject into a practical stage design concept.

STANDALONE TRIGGER

/stageconcept

/dosanddonts

LEARNING AND EXPLANATION

Compare the correct approach with common mistakes.

STANDALONE TRIGGER

/dosanddonts

/troubleshootchart

LEARNING AND EXPLANATION

Map symptoms to likely causes and simple fixes.

STANDALONE TRIGGER

/troubleshootchart

/safetycheck

LEARNING AND EXPLANATION

Mark the essential safety checks around the subject.

STANDALONE TRIGGER

/safetycheck

/ingredientmap

LEARNING AND EXPLANATION

Label the main ingredients and their roles.

STANDALONE TRIGGER

/ingredientmap

/recipeflow

LEARNING AND EXPLANATION

Turn a recipe into a simple visual sequence.

STANDALONE TRIGGER

/recipeflow

/nutritionlabel

LEARNING AND EXPLANATION

Summarize the main nutrition facts in a clear panel.

STANDALONE TRIGGER

/nutritionlabel

/roadmap

LEARNING AND EXPLANATION

Arrange the main milestones on a simple visual roadmap.

STANDALONE TRIGGER

/roadmap

400+ visual codeword catalog

057 - 064 / 642

Upload an image, then type only one codeword.

/comparisonmatrix

LEARNING AND EXPLANATION

Compare several options across matching criteria.

STANDALONE TRIGGER

/comparisonmatrix

/causechain

LEARNING AND EXPLANATION

Connect one cause through its sequence of effects.

STANDALONE TRIGGER

/causechain

/processloop

LEARNING AND EXPLANATION

Show a repeating process as a circular flow.

STANDALONE TRIGGER

/processloop

/explainerboard

LEARNING AND EXPLANATION

Teach the subject on one clean visual board.

STANDALONE TRIGGER

/explainerboard

/mythfact

LEARNING AND EXPLANATION

Compare a common myth with the correct fact.

STANDALONE TRIGGER

/mythfact

/keytakeaways

LEARNING AND EXPLANATION

Summarize the most important points in one visual.

STANDALONE TRIGGER

/keytakeaways

/summarycard

LEARNING AND EXPLANATION

Condense the subject into a quick summary card.

STANDALONE TRIGGER

/summarycard

/learningpath

LEARNING AND EXPLANATION

Arrange skills or concepts in a clear learning order.

STANDALONE TRIGGER

/learningpath

400+ visual codeword catalog

065 - 072 / 642

Upload an image, then type only one codeword.

/conceptmap

LEARNING AND EXPLANATION

Connect the main ideas in a simple concept map.

STANDALONE TRIGGER

/conceptmap

/partslegend

LEARNING AND EXPLANATION

Pair each important part with a clear legend label.

STANDALONE TRIGGER

/partslegend

/functionlabels

LEARNING AND EXPLANATION

Label each major part with its practical function.

STANDALONE TRIGGER

/functionlabels

/openboxlayout

RETAIL AND PRODUCT PRESENTATION

Arrange the opened package and contents neatly.

STANDALONE TRIGGER

/openboxlayout

/lifestylehero

RETAIL AND PRODUCT PRESENTATION

Show the product as the focus of a realistic lifestyle scene.

STANDALONE TRIGGER

/lifestylehero

/ecommercegrid

RETAIL AND PRODUCT PRESENTATION

Create matching product views for an online store grid.

STANDALONE TRIGGER

/ecommercegrid

/packagingdieline

RETAIL AND PRODUCT PRESENTATION

Lay the package artwork onto a clear flat dieline.

STANDALONE TRIGGER

/packagingdieline

/shelfcomparison

RETAIL AND PRODUCT PRESENTATION

Compare competing products together on one shelf.

STANDALONE TRIGGER

/shelfcomparison

400+ visual codeword catalog

073 - 080 / 642

Upload an image, then type only one codeword.

/brandcampaign

RETAIL AND PRODUCT PRESENTATION

Build a cohesive branded campaign around the subject.

STANDALONE TRIGGER

/brandcampaign

/retailisland

RETAIL AND PRODUCT PRESENTATION

Stage the product on a freestanding retail island.

STANDALONE TRIGGER

/retailisland

/counterdisplay

RETAIL AND PRODUCT PRESENTATION

Place the product in a compact checkout display.

STANDALONE TRIGGER

/counterdisplay

/samplekit

RETAIL AND PRODUCT PRESENTATION

Arrange the product as an organized sample kit.

STANDALONE TRIGGER

/samplekit

/productfamily

RETAIL AND PRODUCT PRESENTATION

Show related products as one coordinated family.

STANDALONE TRIGGER

/productfamily

/refillconcept

RETAIL AND PRODUCT PRESENTATION

Visualize a practical refillable version of the product.

STANDALONE TRIGGER

/refillconcept

/travelkit

RETAIL AND PRODUCT PRESENTATION

Package the product as a compact travel kit.

STANDALONE TRIGGER

/travelkit

/annotated sketch

IMAGINED WORLDS AND MATERIAL STYLES

Turn the subject into a clean sketch with concise labels.

STANDALONE TRIGGER

/annotated sketch

400+ visual codeword catalog

081 - 088 / 642

Upload an image, then type only one codeword.

/technical drawing

IMAGINED WORLDS AND MATERIAL STYLES

Render the subject as a precise technical drawing.

STANDALONE TRIGGER

/technical drawing

/cutaway diagram

IMAGINED WORLDS AND MATERIAL STYLES

Open the subject in a labeled cutaway diagram.

STANDALONE TRIGGER

/cutaway diagram

/microverse

IMAGINED WORLDS AND MATERIAL STYLES

Reveal a detailed miniature universe inside the subject.

STANDALONE TRIGGER

/microverse

/cloudworld

IMAGINED WORLDS AND MATERIAL STYLES

Rebuild the subject inside a soft world of clouds.

STANDALONE TRIGGER

/cloudworld

/ancientworld

IMAGINED WORLDS AND MATERIAL STYLES

Reimagine the subject inside an ancient civilization.

STANDALONE TRIGGER

/ancientworld

/timewarp

IMAGINED WORLDS AND MATERIAL STYLES

Stretch the subject through a dramatic distortion of time.

STANDALONE TRIGGER

/timewarp

/hologramworld

IMAGINED WORLDS AND MATERIAL STYLES

Transform the subject into a luminous holographic world.

STANDALONE TRIGGER

/hologramworld

/plushworld

IMAGINED WORLDS AND MATERIAL STYLES

Rebuild the subject as a soft plush miniature world.

STANDALONE TRIGGER

/plushworld

400+ visual codeword catalog

089 - 096 / 642

Upload an image, then type only one codeword.

/origamiworld

IMAGINED WORLDS AND MATERIAL STYLES

Fold the subject and scene into an origami world.

STANDALONE TRIGGER

/origamiworld

/floatingisland

IMAGINED WORLDS AND MATERIAL STYLES

Place the subject on a believable floating island.

STANDALONE TRIGGER

/floatingisland

/bottleworld

IMAGINED WORLDS AND MATERIAL STYLES

Build a miniature world inside a transparent bottle.

STANDALONE TRIGGER

/bottleworld

/mushroomworld

IMAGINED WORLDS AND MATERIAL STYLES

Reimagine the subject inside a surreal mushroom world.

STANDALONE TRIGGER

/mushroomworld

/meltworld

IMAGINED WORLDS AND MATERIAL STYLES

Melt the subject and scene into a fluid world.

STANDALONE TRIGGER

/meltworld

/mercuryworld

IMAGINED WORLDS AND MATERIAL STYLES

Rebuild the subject in a reflective liquid-metal world.

STANDALONE TRIGGER

/mercuryworld

/fabricworld

IMAGINED WORLDS AND MATERIAL STYLES

Construct the subject and scene entirely from fabric.

STANDALONE TRIGGER

/fabricworld

/glitchorganism

IMAGINED WORLDS AND MATERIAL STYLES

Fuse the subject with a living digital glitch organism.

STANDALONE TRIGGER

/glitchorganism

400+ visual codeword catalog

097 - 104 / 642

Upload an image, then type only one codeword.

/dimensionleak

IMAGINED WORLDS AND MATERIAL STYLES

Let another dimension leak through the subject and scene.

STANDALONE TRIGGER

/dimensionleak

/realtypeel

IMAGINED WORLDS AND MATERIAL STYLES

Peel back reality to expose another world underneath.

STANDALONE TRIGGER

/realtypeel

/cloudgarden

IMAGINED WORLDS AND MATERIAL STYLES

Grow a dreamy garden from clouds around the subject.

STANDALONE TRIGGER

/cloudgarden

/crystalforest

IMAGINED WORLDS AND MATERIAL STYLES

Place the subject inside a luminous crystal forest.

STANDALONE TRIGGER

/crystalforest

/crystalrain

IMAGINED WORLDS AND MATERIAL STYLES

Surround the subject with falling crystalline rain.

STANDALONE TRIGGER

/crystalrain

/dreamlagoon

IMAGINED WORLDS AND MATERIAL STYLES

Place the subject beside a surreal dreamlike lagoon.

STANDALONE TRIGGER

/dreamlagoon

/floatingmeadow

IMAGINED WORLDS AND MATERIAL STYLES

Set the subject in a meadow floating in the sky.

STANDALONE TRIGGER

/floatingmeadow

/liquidsunset

IMAGINED WORLDS AND MATERIAL STYLES

Melt the scene into a glowing liquid sunset.

STANDALONE TRIGGER

/liquidsunset

400+ visual codeword catalog

105 - 112 / 642

Upload an image, then type only one codeword.

/moonflowers

IMAGINED WORLDS AND MATERIAL STYLES

Grow luminous moonlit flowers around the subject.

STANDALONE TRIGGER

/moonflowers

/opalworld

IMAGINED WORLDS AND MATERIAL STYLES

Rebuild the subject in a pearlescent opal world.

STANDALONE TRIGGER

/opalworld

/celestialgarden

IMAGINED WORLDS AND MATERIAL STYLES

Place the subject inside a glowing celestial garden.

STANDALONE TRIGGER

/celestialgarden

/flowerplanet

IMAGINED WORLDS AND MATERIAL STYLES

Turn the subject into a planet covered in flowers.

STANDALONE TRIGGER

/flowerplanet

/rainbowmist

IMAGINED WORLDS AND MATERIAL STYLES

Wrap the subject in soft prismatic rainbow mist.

STANDALONE TRIGGER

/rainbowmist

/starlightlake

IMAGINED WORLDS AND MATERIAL STYLES

Place the subject beside a lake glowing with starlight.

STANDALONE TRIGGER

/starlightlake

/lightwaterfall

IMAGINED WORLDS AND MATERIAL STYLES

Create a waterfall made from luminous flowing light.

STANDALONE TRIGGER

/lightwaterfall

/heavenlygarden

IMAGINED WORLDS AND MATERIAL STYLES

Surround the subject with an airy heavenly garden.

STANDALONE TRIGGER

/heavenlygarden

400+ visual codeword catalog

113 - 120 / 642

Upload an image, then type only one codeword.

/pencil study

IMAGINED WORLDS AND MATERIAL STYLES

Render the subject as a refined pencil study.

STANDALONE TRIGGER

/pencil study

/scribble art

IMAGINED WORLDS AND MATERIAL STYLES

Redraw the subject with energetic scribbled lines.

STANDALONE TRIGGER

/scribble art

/engineering sketch

IMAGINED WORLDS AND MATERIAL STYLES

Present the subject as a practical engineering sketch.

STANDALONE TRIGGER

/engineering sketch

/fashion sketch

IMAGINED WORLDS AND MATERIAL STYLES

Restyle the subject as an elegant fashion sketch.

STANDALONE TRIGGER

/fashion sketch

/chalk sketch

IMAGINED WORLDS AND MATERIAL STYLES

Draw the subject with textured chalk strokes.

STANDALONE TRIGGER

/chalk sketch

/paper grain

IMAGINED WORLDS AND MATERIAL STYLES

Apply a visible paper-grain finish to the subject.

STANDALONE TRIGGER

/paper grain

/rough paper

IMAGINED WORLDS AND MATERIAL STYLES

Render the subject on a rough handmade paper surface.

STANDALONE TRIGGER

/rough paper

/newsprint

IMAGINED WORLDS AND MATERIAL STYLES

Print the subject with a vintage newsprint look.

STANDALONE TRIGGER

/newsprint

400+ visual codeword catalog

121 - 128 / 642

Upload an image, then type only one codeword.

/halftone dots

IMAGINED WORLDS AND MATERIAL STYLES

Build the subject from bold halftone dots.

STANDALONE TRIGGER

/halftone dots

/risograph

IMAGINED WORLDS AND MATERIAL STYLES

Render the subject as a layered risograph print.

STANDALONE TRIGGER

/risograph

/screenprint

IMAGINED WORLDS AND MATERIAL STYLES

Turn the subject into a crisp screen-printed graphic.

STANDALONE TRIGGER

/screenprint

/xerox grain

IMAGINED WORLDS AND MATERIAL STYLES

Give the subject a gritty photocopied texture.

STANDALONE TRIGGER

/xerox grain

/film grain

IMAGINED WORLDS AND MATERIAL STYLES

Add a natural cinematic film-grain finish.

STANDALONE TRIGGER

/film grain

/dust scratches

IMAGINED WORLDS AND MATERIAL STYLES

Add aged dust and scratch marks to the image.

STANDALONE TRIGGER

/dust scratches

/vhs texture

IMAGINED WORLDS AND MATERIAL STYLES

Give the subject an analog VHS tape texture.

STANDALONE TRIGGER

/vhs texture

/canvas weave

IMAGINED WORLDS AND MATERIAL STYLES

Apply a visible woven-canvas texture to the subject.

STANDALONE TRIGGER

/canvas weave

400+ visual codeword catalog

129 - 136 / 642

Upload an image, then type only one codeword.

/linen texture

IMAGINED WORLDS AND MATERIAL STYLES

Give the subject a fine linen surface texture.

STANDALONE TRIGGER

/linen texture

/felt texture

IMAGINED WORLDS AND MATERIAL STYLES

Rebuild the subject with a soft felt texture.

STANDALONE TRIGGER

/felt texture

/velvet texture

IMAGINED WORLDS AND MATERIAL STYLES

Cover the subject in rich velvet texture.

STANDALONE TRIGGER

/velvet texture

/denim texture

IMAGINED WORLDS AND MATERIAL STYLES

Construct the subject from durable denim fabric.

STANDALONE TRIGGER

/denim texture

/leather grain

IMAGINED WORLDS AND MATERIAL STYLES

Apply a detailed leather-grain finish to the subject.

STANDALONE TRIGGER

/leather grain

/suede texture

IMAGINED WORLDS AND MATERIAL STYLES

Give the subject a soft brushed-suede texture.

STANDALONE TRIGGER

/suede texture

/paper pulp

IMAGINED WORLDS AND MATERIAL STYLES

Form the subject from rough pressed paper pulp.

STANDALONE TRIGGER

/paper pulp

/cardboard texture

IMAGINED WORLDS AND MATERIAL STYLES

Rebuild the subject from layered cardboard.

STANDALONE TRIGGER

/cardboard texture

400+ visual codeword catalog

137 - 144 / 642

Upload an image, then type only one codeword.

/clay texture

IMAGINED WORLDS AND MATERIAL STYLES

Sculpt the subject with a handmade clay texture.

STANDALONE TRIGGER

/clay texture

/ceramic glaze

IMAGINED WORLDS AND MATERIAL STYLES

Coat the subject in a glossy ceramic glaze.

STANDALONE TRIGGER

/ceramic glaze

/porcelain crackle

IMAGINED WORLDS AND MATERIAL STYLES

Add a delicate crackled-porcelain finish.

STANDALONE TRIGGER

/porcelain crackle

/stone grain

IMAGINED WORLDS AND MATERIAL STYLES

Carve the subject with a natural stone grain.

STANDALONE TRIGGER

/stone grain

/marble veins

IMAGINED WORLDS AND MATERIAL STYLES

Run elegant marble veining through the subject.

STANDALONE TRIGGER

/marble veins

/granite texture

IMAGINED WORLDS AND MATERIAL STYLES

Give the subject a speckled granite texture.

STANDALONE TRIGGER

/granite texture

/concrete grain

IMAGINED WORLDS AND MATERIAL STYLES

Cast the subject with a realistic concrete grain.

STANDALONE TRIGGER

/concrete grain

/brutalist concrete

IMAGINED WORLDS AND MATERIAL STYLES

Rebuild the subject in massive brutalist concrete.

STANDALONE TRIGGER

/brutalist concrete

400+ visual codeword catalog

145 - 152 / 642

Upload an image, then type only one codeword.

/rust patina

IMAGINED WORLDS AND MATERIAL STYLES

Age the subject with a layered rust patina.

STANDALONE TRIGGER

/rust patina

/copper patina

IMAGINED WORLDS AND MATERIAL STYLES

Cover the subject in weathered copper patina.

STANDALONE TRIGGER

/copper patina

/brushed metal

IMAGINED WORLDS AND MATERIAL STYLES

Apply a clean brushed-metal finish to the subject.

STANDALONE TRIGGER

/brushed metal

/hammered metal

IMAGINED WORLDS AND MATERIAL STYLES

Forge the subject with a hammered-metal surface.

STANDALONE TRIGGER

/hammered metal

/machined metal

IMAGINED WORLDS AND MATERIAL STYLES

Rebuild the subject from precision-machined metal.

STANDALONE TRIGGER

/machined metal

/mirror chrome

IMAGINED WORLDS AND MATERIAL STYLES

Turn the subject into highly reflective mirror chrome.

STANDALONE TRIGGER

/mirror chrome

/molten metal

IMAGINED WORLDS AND MATERIAL STYLES

Form the subject from glowing molten metal.

STANDALONE TRIGGER

/molten metal

/luxury edition

RECENT PRODUCT AND CAMPAIGN CODES

Turn the subject into a refined luxury edition.

STANDALONE TRIGGER

/luxury edition

400+ visual codeword catalog

153 - 160 / 642

Upload an image, then type only one codeword.

/exploded view

RECENT PRODUCT AND CAMPAIGN CODES

Separate the subject into clearly aligned floating parts.

STANDALONE TRIGGER

/exploded view

/motion freeze

RECENT PRODUCT AND CAMPAIGN CODES

Freeze fast motion, debris, and particles in midair.

STANDALONE TRIGGER

/motion freeze

/gradient studio

RECENT PRODUCT AND CAMPAIGN CODES

Place the subject in a polished gradient studio.

STANDALONE TRIGGER

/gradient studio

/billboard

RECENT PRODUCT AND CAMPAIGN CODES

Turn the subject into a monumental outdoor billboard.

STANDALONE TRIGGER

/billboard

/black hole

RECENT PRODUCT AND CAMPAIGN CODES

Pull the subject into a cinematic black-hole scene.

STANDALONE TRIGGER

/black hole

/landing page

RECENT PRODUCT AND CAMPAIGN CODES

Present the subject as a premium landing-page hero.

STANDALONE TRIGGER

/landing page

/sunbeam

RECENT PRODUCT AND CAMPAIGN CODES

Shape the subject with warm directional sunbeams.

STANDALONE TRIGGER

/sunbeam

/energy field

RECENT PRODUCT AND CAMPAIGN CODES

Surround the subject with a powerful glowing energy field.

STANDALONE TRIGGER

/energy field

400+ visual codeword catalog

161 - 168 / 642

Upload an image, then type only one codeword.

/iridescent

RECENT PRODUCT AND CAMPAIGN CODES

Give the subject a refined color-shifting iridescent finish.

STANDALONE TRIGGER

/iridescent

/floating 3d

RECENT PRODUCT AND CAMPAIGN CODES

Present the subject as a polished floating 3D object.

STANDALONE TRIGGER

/floating 3d

/street giant

RECENT PRODUCT AND CAMPAIGN CODES

Scale the subject into a believable city-sized giant.

STANDALONE TRIGGER

/street giant

/impact

RECENT PRODUCT AND CAMPAIGN CODES

Show the subject at the center of a powerful collision.

STANDALONE TRIGGER

/impact

/rim light

RECENT PRODUCT AND CAMPAIGN CODES

Sculpt the subject with a bright cinematic rim light.

STANDALONE TRIGGER

/rim light

/building wrap

RECENT PRODUCT AND CAMPAIGN CODES

Wrap a real building with the subject's branded design.

STANDALONE TRIGGER

/building wrap

/cereal avalanche

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Send the subject through a dramatic cereal avalanche.

STANDALONE TRIGGER

/cereal avalanche

/breakfast orbit

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Arrange the subject in a dynamic breakfast orbit.

STANDALONE TRIGGER

/breakfast orbit

400+ visual codeword catalog

169 - 176 / 642

Upload an image, then type only one codeword.

/milk vortex

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Pull the subject into a dramatic milk vortex.

STANDALONE TRIGGER

/milk vortex

/crunch galaxy

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Build a cinematic crunch galaxy around the subject.

STANDALONE TRIGGER

/crunch galaxy

/tiger spotlight

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Stage the subject under a bold tiger spotlight.

STANDALONE TRIGGER

/tiger spotlight

/golden cascade

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Flow a dramatic golden cascade around the subject.

STANDALONE TRIGGER

/golden cascade

/cola eclipse

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Turn the subject into a striking cola eclipse.

STANDALONE TRIGGER

/cola eclipse

/fizz halo

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Surround the subject with a luminous fizz halo.

STANDALONE TRIGGER

/fizz halo

/can canyon

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Scale the subject into a monumental can canyon.

STANDALONE TRIGGER

/can canyon

/bubble portal

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Reveal the subject through a themed bubble portal.

STANDALONE TRIGGER

/bubble portal

400+ visual codeword catalog

177 - 184 / 642

Upload an image, then type only one codeword.

/ice monolith

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Transform the subject into a monumental ice monolith.

STANDALONE TRIGGER

/ice monolith

/neon refresh

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Give the subject a vibrant neon refresh treatment.

STANDALONE TRIGGER

/neon refresh

/enamel glow

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Light the subject with a radiant enamel glow.

STANDALONE TRIGGER

/enamel glow

/mint tunnel

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Place the subject inside a cinematic mint tunnel.

STANDALONE TRIGGER

/mint tunnel

/crystal clean

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Give the subject a precise crystal clean finish.

STANDALONE TRIGGER

/crystal clean

/freshness beam

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Project a focused freshness beam from the subject.

STANDALONE TRIGGER

/freshness beam

/hygiene lab

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Place the subject inside a futuristic hygiene lab.

STANDALONE TRIGGER

/hygiene lab

/smile prism

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Rebuild the subject as a faceted smile prism.

STANDALONE TRIGGER

/smile prism

400+ visual codeword catalog

185 - 192 / 642

Upload an image, then type only one codeword.

/citrus sunrise

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Light the subject with a radiant citrus sunrise.

STANDALONE TRIGGER

/citrus sunrise

/orange cascade

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Flow a dramatic orange cascade around the subject.

STANDALONE TRIGGER

/orange cascade

/juice halo

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Surround the subject with a luminous juice halo.

STANDALONE TRIGGER

/juice halo

/vitamin glow

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Light the subject with a radiant vitamin glow.

STANDALONE TRIGGER

/vitamin glow

/orchard portal

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Reveal the subject through a themed orchard portal.

STANDALONE TRIGGER

/orchard portal

/pulp prism

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Rebuild the subject as a faceted pulp prism.

STANDALONE TRIGGER

/pulp prism

/mint meteor

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Create a bold mint meteor transformation around the subject.

STANDALONE TRIGGER

/mint meteor

/orange orbit

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Arrange the subject in a dynamic orange orbit.

STANDALONE TRIGGER

/orange orbit

400+ visual codeword catalog

193 - 200 / 642

Upload an image, then type only one codeword.

/pocket portal

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Reveal the subject through a themed pocket portal.

STANDALONE TRIGGER

/pocket portal

/candy matrix

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Arrange the subject inside a structured candy matrix.

STANDALONE TRIGGER

/candy matrix

/fresh burst

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Place the subject at the center of a fresh burst.

STANDALONE TRIGGER

/fresh burst

/micro factory

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Turn the subject into a working micro factory.

STANDALONE TRIGGER

/micro factory

/onion vortex

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Pull the subject into a dramatic onion vortex.

STANDALONE TRIGGER

/onion vortex

/chip canyon

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Scale the subject into a monumental chip canyon.

STANDALONE TRIGGER

/chip canyon

/crisp halo

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Surround the subject with a luminous crisp halo.

STANDALONE TRIGGER

/crisp halo

/seasoning storm

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Surround the subject with a cinematic seasoning storm.

STANDALONE TRIGGER

/seasoning storm

400+ visual codeword catalog

201 - 208 / 642

Upload an image, then type only one codeword.

/crunch temple

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Transform the subject into a grand crunch temple.

STANDALONE TRIGGER

/crunch temple

/flavor field

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Build a living flavor field around the subject.

STANDALONE TRIGGER

/flavor field

/cocoa cosmos

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Build a cinematic cocoa cosmos around the subject.

STANDALONE TRIGGER

/cocoa cosmos

/milk planet

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Turn the subject into a stylized milk planet.

STANDALONE TRIGGER

/milk planet

/cereal city

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Rebuild the subject as a complete cereal city.

STANDALONE TRIGGER

/cereal city

/breakfast bloom

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Make the subject open into a colorful breakfast bloom.

STANDALONE TRIGGER

/breakfast bloom

/chocolate orbit

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Arrange the subject in a dynamic chocolate orbit.

STANDALONE TRIGGER

/chocolate orbit

/monkey spotlight

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Stage the subject under a bold monkey spotlight.

STANDALONE TRIGGER

/monkey spotlight

400+ visual codeword catalog

209 - 216 / 642

Upload an image, then type only one codeword.

/midnight aura

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Surround the subject with a refined midnight aura.

STANDALONE TRIGGER

/midnight aura

/scent vortex

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Pull the subject into a dramatic scent vortex.

STANDALONE TRIGGER

/scent vortex

/glass monolith

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Transform the subject into a monumental glass monolith.

STANDALONE TRIGGER

/glass monolith

/desert noir

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Restyle the subject with a dark desert noir mood.

STANDALONE TRIGGER

/desert noir

/fragrance halo

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Surround the subject with a luminous fragrance halo.

STANDALONE TRIGGER

/fragrance halo

/blue eclipse

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Turn the subject into a striking blue eclipse.

STANDALONE TRIGGER

/blue eclipse

/surprise reveal

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Open the subject in a dramatic surprise reveal.

STANDALONE TRIGGER

/surprise reveal

/toy portal

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Reveal the subject through a themed toy portal.

STANDALONE TRIGGER

/toy portal

400+ visual codeword catalog

217 - 224 / 642

Upload an image, then type only one codeword.

/chocolate shell

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Rebuild the subject with a layered chocolate shell.

STANDALONE TRIGGER

/chocolate shell

/foil cosmos

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Build a cinematic foil cosmos around the subject.

STANDALONE TRIGGER

/foil cosmos

/egg monolith

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Transform the subject into a monumental egg monolith.

STANDALONE TRIGGER

/egg monolith

/wonder chamber

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Place the subject inside an imaginative wonder chamber.

STANDALONE TRIGGER

/wonder chamber

/sole blueprint

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Explain the subject with a precise sole blueprint.

STANDALONE TRIGGER

/sole blueprint

/sneaker orbit

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Arrange the subject in a dynamic sneaker orbit.

STANDALONE TRIGGER

/sneaker orbit

/lace motion

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Capture the subject in elegant lace motion.

STANDALONE TRIGGER

/lace motion

/street altar

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Stage the subject as a ceremonial street altar.

STANDALONE TRIGGER

/street altar

400+ visual codeword catalog

225 - 232 / 642

Upload an image, then type only one codeword.

/outsole xray

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Reveal hidden construction with a luminous outsole xray.

STANDALONE TRIGGER

/outsole xray

/color shock

PRODUCT-SPECIFIC CREATIVE DIRECTIONS

Create a bold high-energy color shock treatment.

STANDALONE TRIGGER

/color shock

/parts map

LATEST TECHNICAL EXPLANATION CODES

Arrange and label the subject's main parts in one clear map.

STANDALONE TRIGGER

/parts map

/exploded blueprint

LATEST TECHNICAL EXPLANATION CODES

Combine an exploded view with a technical blueprint.

STANDALONE TRIGGER

/exploded blueprint

/function flow

LATEST TECHNICAL EXPLANATION CODES

Show inputs, internal stages, and outputs with arrows.

STANDALONE TRIGGER

/function flow

/assembly steps

LATEST TECHNICAL EXPLANATION CODES

Build the subject through clear numbered assembly stages.

STANDALONE TRIGGER

/assembly steps

/material layers

LATEST TECHNICAL EXPLANATION CODES

Peel apart and label the subject's material layers.

STANDALONE TRIGGER

/material layers

/component labels

LATEST TECHNICAL EXPLANATION CODES

Connect each important component to a concise label.

STANDALONE TRIGGER

/component labels

400+ visual codeword catalog

233 - 240 / 642

Upload an image, then type only one codeword.

/process sequence

LATEST TECHNICAL EXPLANATION CODES

Show the subject's process as ordered visual stages.

STANDALONE TRIGGER

/process sequence

/mechanism map

LATEST TECHNICAL EXPLANATION CODES

Map the hidden mechanism and its cause-and-effect links.

STANDALONE TRIGGER

/mechanism map

/motion diagram

LATEST TECHNICAL EXPLANATION CODES

Explain movement with ghosted positions and trajectory arrows.

STANDALONE TRIGGER

/motion diagram

/construction logic

LATEST TECHNICAL EXPLANATION CODES

Reveal the joints, seams, supports, and structural logic.

STANDALONE TRIGGER

/construction logic

/pourshot

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Freeze a dramatic liquid pour around the subject.

STANDALONE TRIGGER

/pourshot

/liquidslice

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Slice through a liquid-filled subject to reveal fluid layers.

STANDALONE TRIGGER

/liquidslice

/evolution

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Show the subject transforming through clear evolutionary stages.

STANDALONE TRIGGER

/evolution

/tinyfactory

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Turn the subject into a miniature working factory.

STANDALONE TRIGGER

/tinyfactory

400+ visual codeword catalog

241 - 248 / 642

Upload an image, then type only one codeword.

/tinycrew

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Add a coordinated tiny crew working around the subject.

STANDALONE TRIGGER

/tinycrew

/materialize

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Show the subject assembling from particles, ingredients, or light.

STANDALONE TRIGGER

/materialize

/dematerialize

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Show the subject dissolving into particles, fragments, or light.

STANDALONE TRIGGER

/dematerialize

/motionfreeze

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Freeze fast action, flying pieces, and particles in midair.

STANDALONE TRIGGER

/motionfreeze

/Hero Pedestal

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Stage the product on a bold premium hero pedestal.

STANDALONE TRIGGER

/Hero Pedestal

/Obsidian Luxe

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Create a dark obsidian luxury product environment.

STANDALONE TRIGGER

/Obsidian Luxe

/Diamond Dust

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Surround the subject with sparkling crystalline dust.

STANDALONE TRIGGER

/Diamond Dust

/Reality Tear

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Reveal the subject through a dramatic tear in reality.

STANDALONE TRIGGER

/Reality Tear

400+ visual codeword catalog

249 - 256 / 642

Upload an image, then type only one codeword.

/Plaza Giant

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Place a giant version of the subject in a public plaza.

STANDALONE TRIGGER

/Plaza Giant

/Particle Storm

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Whip particles and fragments around the subject in a storm.

STANDALONE TRIGGER

/Particle Storm

/Tiny Workers

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Add miniature workers actively building or servicing the subject.

STANDALONE TRIGGER

/Tiny Workers

/Mini Factory

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Turn the product scene into a compact miniature factory.

STANDALONE TRIGGER

/Mini Factory

/Dream Physics

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Apply surreal but polished dreamlike physical behavior.

STANDALONE TRIGGER

/Dream Physics

/Portal Emergence + Reality Tear

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Make the subject emerge through a portal and torn reality.

STANDALONE TRIGGER /Portal Emergence + Reality Tear

/Vortex Pull

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Pull ingredients, pieces, or particles into a central vortex.

STANDALONE TRIGGER

/Vortex Pull

/Attention Magnet

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Build an exaggerated focal composition that commands attention.

STANDALONE TRIGGER

/Attention Magnet

400+ visual codeword catalog

257 - 264 / 642

Upload an image, then type only one codeword.

/Luxury Vault

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Display the product inside a secure high-end luxury vault.

STANDALONE TRIGGER

/Luxury Vault

/Billboard Bloom

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Make a billboard scene burst outward with dimensional product elements.

STANDALONE TRIGGER

/Billboard Bloom

/Retail Shrine

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Elevate the product in a dramatic shrine-like retail display.

STANDALONE TRIGGER

/Retail Shrine

/Ember Glow

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Light the subject with warm embers and glowing atmospheric particles.

STANDALONE TRIGGER

/Ember Glow

/Mist Chamber

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Place the subject inside a cinematic chamber of controlled mist.

STANDALONE TRIGGER

/Mist Chamber

/manufacturing steps

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Show the product manufacturing process in clear visual stages.

STANDALONE TRIGGER

/manufacturing steps

/busstopad

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Turn the subject into a striking bus-stop advertising display.

STANDALONE TRIGGER

/busstopad

/crunch explosion

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Explode crunchy pieces and seasoning outward around the product.

STANDALONE TRIGGER

/crunch explosion

400+ visual codeword catalog

265 - 272 / 642

Upload an image, then type only one codeword.

/crunch storm

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Create a turbulent storm of snack pieces and crunchy fragments.

STANDALONE TRIGGER

/crunch storm

/herb cloud

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Surround the food with a fresh aromatic cloud of herbs.

STANDALONE TRIGGER

/herb cloud

/salt crystals

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Magnify sparkling salt crystals across the food and scene.

STANDALONE TRIGGER

/salt crystals

/charred glow

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Add smoky char, toasted edges, and a warm firelit glow.

STANDALONE TRIGGER

/charred glow

/golden dunes

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Turn golden snack texture into sweeping edible dunes.

STANDALONE TRIGGER

/golden dunes

/shelf stopper

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Create a retail visual engineered to stop shoppers at the shelf.

STANDALONE TRIGGER

/shelf stopper

/shock visual

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Use surprising scale, contrast, or action for immediate impact.

STANDALONE TRIGGER

/shock visual

/click magnet

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Create a bold digital-ad visual designed to attract clicks.

STANDALONE TRIGGER

/click magnet

400+ visual codeword catalog

273 - 280 / 642

Upload an image, then type only one codeword.

/feed breaker

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Break the visual rhythm of a social feed with dramatic composition.

STANDALONE TRIGGER

/feed breaker

/shelf dominance

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Make the product visually dominate a competitive retail shelf.

STANDALONE TRIGGER

/shelf dominance

/campaign punch

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Give the product a decisive high-impact campaign treatment.

STANDALONE TRIGGER

/campaign punch

/brand thunder

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Amplify brand presence with explosive cinematic energy.

STANDALONE TRIGGER

/brand thunder

/campaign glow

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Create a polished luminous hero look for a campaign.

STANDALONE TRIGGER

/campaign glow

/deluxe campaign

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Elevate the product into a premium deluxe advertising campaign.

STANDALONE TRIGGER

/deluxe campaign

/conversion ad

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Compose a clear product-focused ad built to drive action.

STANDALONE TRIGGER

/conversion ad

/craving trigger

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Use texture, color, and close-up detail to trigger appetite.

STANDALONE TRIGGER

/craving trigger

400+ visual codeword catalog

281 - 288 / 642

Upload an image, then type only one codeword.

/must have

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Frame the product as the irresistible item everyone wants.

STANDALONE TRIGGER

/must have

/urge builder

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Build visual anticipation and desire around the product.

STANDALONE TRIGGER

/urge builder

/crave appeal

NEW PRODUCT AND CAMPAIGN SHORTCUTS

Maximize mouthwatering texture, warmth, and snack appeal.

STANDALONE TRIGGER

/crave appeal

/360view

CODES TESTED AND USED

Show the subject from every side in one clear visual.

STANDALONE TRIGGER

/360view

/anatomy

CODES TESTED AND USED

Reveal and label the subject's major internal structures.

STANDALONE TRIGGER

/anatomy

/cutaway

CODES TESTED AND USED

Remove part of the exterior to reveal what is inside.

STANDALONE TRIGGER

/cutaway

/layers

CODES TESTED AND USED

Separate the subject into stacked construction layers.

STANDALONE TRIGGER

/layers

/xray

CODES TESTED AND USED

See internal parts through the exterior surface.

STANDALONE TRIGGER

/xray

400+ visual codeword catalog

289 - 296 / 642

Upload an image, then type only one codeword.

/explodedview

CODES TESTED AND USED

Spread components apart while preserving their positions.

STANDALONE TRIGGER

/explodedview

/microscopic

CODES TESTED AND USED

Zoom into a convincing microscopic level of detail.

STANDALONE TRIGGER

/microscopic

/blueprint

CODES TESTED AND USED

Convert the subject into a technical blueprint drawing.

STANDALONE TRIGGER

/blueprint

/handwritten

CODES TESTED AND USED

Explain the subject with natural handwritten notes.

STANDALONE TRIGGER

/handwritten

/tinyplanet

CODES TESTED AND USED

Wrap the scene into a spherical tiny-planet view.

STANDALONE TRIGGER

/tinyplanet

/3dbillboard

CODES TESTED AND USED

Turn the subject into an illusion-breaking 3D billboard.

STANDALONE TRIGGER

/3dbillboard

/metaad

CODES TESTED AND USED

Create a polished Meta-style social advertisement.

STANDALONE TRIGGER

/metaad

/magazinecover

CODES TESTED AND USED

Turn the subject into a premium magazine cover.

STANDALONE TRIGGER

/magazinecover

400+ visual codeword catalog

297 - 304 / 642

Upload an image, then type only one codeword.

/floating3d

CODES TESTED AND USED

Present the subject as a clean floating 3D object.

STANDALONE TRIGGER

/floating3d

/mechanismview

CODES TESTED AND USED

Reveal the mechanism and how its moving parts connect.

STANDALONE TRIGGER

/mechanismview

/factoryline

CODES TESTED AND USED

Show how the subject moves through a factory line.

STANDALONE TRIGGER

/factoryline

/qualitycheck

CODES TESTED AND USED

Mark inspection points and common quality defects.

STANDALONE TRIGGER

/qualitycheck

/dimensions

CODES TESTED AND USED

Add clear, practical dimensions around the subject.

STANDALONE TRIGGER

/dimensions

/redesign

CODES TESTED AND USED

Reimagine the subject with a smarter updated design.

STANDALONE TRIGGER

/redesign

/futuristic

CODES TESTED AND USED

Transform the subject into a believable future version.

STANDALONE TRIGGER

/futuristic

/premiumshowcase

CODES TESTED AND USED

Stage the subject like a premium product launch.

STANDALONE TRIGGER

/premiumshowcase

400+ visual codeword catalog

305 - 312 / 642

Upload an image, then type only one codeword.

/zoom ladder

CODES TESTED AND USED

Move from the full subject through progressively closer detail levels.

STANDALONE TRIGGER

/zoom ladder

/shell removal

CODES TESTED AND USED

Remove the outer shell while keeping the internals assembled.

STANDALONE TRIGGER

/shell removal

/working principle

CODES TESTED AND USED

Explain the core operating principle in one visual.

STANDALONE TRIGGER

/working principle

/house skeleton

CODES TESTED AND USED

Reveal a building's frame, structure, and hidden systems.

STANDALONE TRIGGER

/house skeleton

/body systems

CODES TESTED AND USED

Map the body's major systems and how they connect.

STANDALONE TRIGGER

/body systems

/nutrition map

CODES TESTED AND USED

Map nutrients, benefits, and their sources visually.

STANDALONE TRIGGER

/nutrition map

/studio reconstruction

CODES TESTED AND USED

Reconstruct the scene as a polished studio setup.

STANDALONE TRIGGER

/studio reconstruction

/world inside

CODES TESTED AND USED

Reveal an imaginative miniature world inside the subject.

STANDALONE TRIGGER

/world inside

400+ visual codeword catalog

313 - 320 / 642

Upload an image, then type only one codeword.

/visual dissection

CODES TESTED AND USED

Dissect the subject into labeled visual sections.

STANDALONE TRIGGER

/visual dissection

/scroll stopper

CODES TESTED AND USED

Create a bold, high-contrast social visual that stops scrolling.

STANDALONE TRIGGER

/scroll stopper

/elite object

CODES TESTED AND USED

Elevate the subject into an exclusive luxury object.

STANDALONE TRIGGER

/elite object

/rich visual

CODES TESTED AND USED

Add depth, detail, and premium visual richness.

STANDALONE TRIGGER

/rich visual

/visual learning whiteboard

CODES TESTED AND USED

Teach the subject with a clear whiteboard-style breakdown.

STANDALONE TRIGGER

/visual learning whiteboard

/ingredient explosion

CODES TESTED AND USED

Separate ingredients around the finished result.

STANDALONE TRIGGER

/ingredient explosion

/compositionmap

CODES TESTED AND USED

Map the main compositional zones, balance, and focal points.

STANDALONE TRIGGER

/compositionmap

/timelineboard

CODES TESTED AND USED

Arrange key moments as a visual timeline board.

STANDALONE TRIGGER

/timelineboard

400+ visual codeword catalog

321 - 328 / 642

Upload an image, then type only one codeword.

/shotsetup

CODES TESTED AND USED

Diagram the camera, lighting, subject, and background setup.

STANDALONE TRIGGER

/shotsetup

/labeled piecebypiece

CODES TESTED AND USED

Separate and label every important piece one by one.

STANDALONE TRIGGER

/labeled piecebypiece

/internalmap

ENGINEERING AND MECHANISM

Expose major internal components in their actual locations.

STANDALONE TRIGGER

/internalmap

/shelloff

ENGINEERING AND MECHANISM

Remove the exterior shell while keeping everything else assembled.

STANDALONE TRIGGER

/shelloff

/halfsection

ENGINEERING AND MECHANISM

Show one half normal and one half cut open.

STANDALONE TRIGGER

/halfsection

/crossection

ENGINEERING AND MECHANISM

Show a clean sliced-through view of internal construction.

STANDALONE TRIGGER

/crossection

/componenttree

ENGINEERING AND MECHANISM

Map object to assemblies, subassemblies, and components.

STANDALONE TRIGGER

/componenttree

/assemblyorder

ENGINEERING AND MECHANISM

Arrange parts in the order they are assembled.

STANDALONE TRIGGER

/assemblyorder

400+ visual codeword catalog

329 - 336 / 642

Upload an image, then type only one codeword.

/fastenermap

ENGINEERING AND MECHANISM

Highlight screws, bolts, clips, welds, adhesives, and joints.

STANDALONE TRIGGER

/fastenermap

/materialmap

ENGINEERING AND MECHANISM

Label every material used in the subject.

STANDALONE TRIGGER

/materialmap

/stressmap

ENGINEERING AND MECHANISM

Visualize high, medium, and low structural stress areas.

STANDALONE TRIGGER

/stressmap

/loadpath

ENGINEERING AND MECHANISM

Show how forces travel through the object.

STANDALONE TRIGGER

/loadpath

/mechanismflow

ENGINEERING AND MECHANISM

Use arrows to show how mechanical movement transfers.

STANDALONE TRIGGER

/mechanismflow

/powerflow

ENGINEERING AND MECHANISM

Show the energy path from power source to final output.

STANDALONE TRIGGER

/powerflow

/signalflow

ENGINEERING AND MECHANISM

Map sensors to processor to actuator or output.

STANDALONE TRIGGER

/signalflow

/fluidflow

ENGINEERING AND MECHANISM

Show liquids moving through the system.

STANDALONE TRIGGER

/fluidflow

400+ visual codeword catalog

337 - 344 / 642

Upload an image, then type only one codeword.

/airflow

ENGINEERING AND MECHANISM

Visualize intake, exhaust, cooling, ventilation, or aerodynamics.

STANDALONE TRIGGER

/airflow

/motionpath

ENGINEERING AND MECHANISM

Show movement ranges, rotations, and trajectories.

STANDALONE TRIGGER

/motionpath

/cycleview

ENGINEERING AND MECHANISM

Break one full operating cycle into stages.

STANDALONE TRIGGER

/cycleview

/causeeffect

ENGINEERING AND MECHANISM

Connect each input or action to its resulting effect.

STANDALONE TRIGGER

/causeeffect

/rawtofinal

ENGINEERING AND MECHANISM

Show raw materials through to the finished product.

STANDALONE TRIGGER

/rawtofinal

/manufacturingsteps

ENGINEERING AND MECHANISM

Show the factory process in four to six major stages.

STANDALONE TRIGGER

/manufacturingsteps

/toolingview

ENGINEERING AND MECHANISM

Show the tools and machinery used to make the product.

STANDALONE TRIGGER

/toolingview

/moldview

ENGINEERING AND MECHANISM

Show how the object sits inside its manufacturing mold.

STANDALONE TRIGGER

/moldview

400+ visual codeword catalog

345 - 352 / 642

Upload an image, then type only one codeword.

/supplychain

ENGINEERING AND MECHANISM

Map materials, factories, assembly, logistics, and customer.

STANDALONE TRIGGER

/supplychain

/scalecompare

ENGINEERING AND MECHANISM

Place the subject beside familiar objects for intuitive scale.

STANDALONE TRIGGER

/scalecompare

/sizelevels

ENGINEERING AND MECHANISM

Show subject, component, microscopic structure, and molecular level.

STANDALONE TRIGGER

/sizelevels

/thenandnow

ENGINEERING AND MECHANISM

Compare an older generation with the current design.

STANDALONE TRIGGER

/thenandnow

/goodvsbad

ENGINEERING AND MECHANISM

Compare correct use or construction with a defective example.

STANDALONE TRIGGER

/goodvsbad

/failuremode

ENGINEERING AND MECHANISM

Show where and how the object commonly fails.

STANDALONE TRIGGER

/failuremode

/designlogic

ENGINEERING AND MECHANISM

Label features and explain why each design choice exists.

STANDALONE TRIGGER

/designlogic

/hero

CREATIVE AND PRODUCT DIRECTIONS

Create a clean hero image with the subject as the focal point.

STANDALONE TRIGGER

/hero

400+ visual codeword catalog

353 - 360 / 642

Upload an image, then type only one codeword.

/macro

CREATIVE AND PRODUCT DIRECTIONS

Show extreme close-up texture and fine detail.

STANDALONE TRIGGER

/macro

/materials

CREATIVE AND PRODUCT DIRECTIONS

Identify and showcase the subject's key materials.

STANDALONE TRIGGER

/materials

/texture

CREATIVE AND PRODUCT DIRECTIONS

Emphasize surface texture, grain, and tactile detail.

STANDALONE TRIGGER

/texture

/scale

CREATIVE AND PRODUCT DIRECTIONS

Communicate the subject's real-world size clearly.

STANDALONE TRIGGER

/scale

/silhouette

CREATIVE AND PRODUCT DIRECTIONS

Reduce the subject to a bold recognizable silhouette.

STANDALONE TRIGGER

/silhouette

/outline

CREATIVE AND PRODUCT DIRECTIONS

Trace the subject with a clean explanatory outline.

STANDALONE TRIGGER

/outline

/wireframe

CREATIVE AND PRODUCT DIRECTIONS

Reveal the underlying geometric wireframe.

STANDALONE TRIGGER

/wireframe

/transparent

CREATIVE AND PRODUCT DIRECTIONS

Make the exterior transparent while preserving form.

STANDALONE TRIGGER

/transparent

400+ visual codeword catalog

361 - 368 / 642

Upload an image, then type only one codeword.

/ghosted

CREATIVE AND PRODUCT DIRECTIONS

Show hidden parts as faint ghosted structures.

STANDALONE TRIGGER

/ghosted

/sectioned

CREATIVE AND PRODUCT DIRECTIONS

Divide the subject into clearly labeled sections.

STANDALONE TRIGGER

/sectioned

/unwrapped

CREATIVE AND PRODUCT DIRECTIONS

Lay surfaces or packaging out as an unwrapped flat view.

STANDALONE TRIGGER

/unwrapped

/packaging

CREATIVE AND PRODUCT DIRECTIONS

Place the subject into polished retail packaging.

STANDALONE TRIGGER

/packaging

/boxed

CREATIVE AND PRODUCT DIRECTIONS

Present the subject neatly inside its box.

STANDALONE TRIGGER

/boxed

/unboxing

CREATIVE AND PRODUCT DIRECTIONS

Arrange the product and contents as an unboxing scene.

STANDALONE TRIGGER

/unboxing

/contents

CREATIVE AND PRODUCT DIRECTIONS

Show everything included with the main item.

STANDALONE TRIGGER

/contents

/accessories

CREATIVE AND PRODUCT DIRECTIONS

Arrange compatible accessories around the subject.

STANDALONE TRIGGER

/accessories

400+ visual codeword catalog

369 - 376 / 642

Upload an image, then type only one codeword.

/variants

CREATIVE AND PRODUCT DIRECTIONS

Compare multiple product or design variants.

STANDALONE TRIGGER

/variants

/colorways

CREATIVE AND PRODUCT DIRECTIONS

Show the subject in several coordinated color options.

STANDALONE TRIGGER

/colorways

/finish

CREATIVE AND PRODUCT DIRECTIONS

Compare surface finishes such as matte, gloss, metal, or soft-touch.

STANDALONE TRIGGER

/finish

/premium

CREATIVE AND PRODUCT DIRECTIONS

Elevate the subject with restrained premium styling.

STANDALONE TRIGGER

/premium

/minimal

CREATIVE AND PRODUCT DIRECTIONS

Simplify the composition into a clean minimal presentation.

STANDALONE TRIGGER

/minimal

/industrial

CREATIVE AND PRODUCT DIRECTIONS

Give the subject a robust industrial design language.

STANDALONE TRIGGER

/industrial

/retro

CREATIVE AND PRODUCT DIRECTIONS

Restyle the subject with a coherent retro design language.

STANDALONE TRIGGER

/retro

/prototype

CREATIVE AND PRODUCT DIRECTIONS

Present the subject as a believable working prototype.

STANDALONE TRIGGER

/prototype

400+ visual codeword catalog

377 - 384 / 642

Upload an image, then type only one codeword.

/concept

CREATIVE AND PRODUCT DIRECTIONS

Turn the subject into a polished concept visualization.

STANDALONE TRIGGER

/concept

/upgrade

CREATIVE AND PRODUCT DIRECTIONS

Show a clear improved version of the subject.

STANDALONE TRIGGER

/upgrade

/ergonomics

CREATIVE AND PRODUCT DIRECTIONS

Explain how the subject fits the body and supports use.

STANDALONE TRIGGER

/ergonomics

/grip

CREATIVE AND PRODUCT DIRECTIONS

Focus on hand placement, grip surfaces, and comfort.

STANDALONE TRIGGER

/grip

/controls

CREATIVE AND PRODUCT DIRECTIONS

Label controls and connect each one to its function.

STANDALONE TRIGGER

/controls

/interface

CREATIVE AND PRODUCT DIRECTIONS

Explain the interface and its main interaction zones.

STANDALONE TRIGGER

/interface

/workflow

CREATIVE AND PRODUCT DIRECTIONS

Map the practical workflow from start to finish.

STANDALONE TRIGGER

/workflow

/usage

CREATIVE AND PRODUCT DIRECTIONS

Demonstrate how the subject is used in context.

STANDALONE TRIGGER

/usage

400+ visual codeword catalog

385 - 392 / 642

Upload an image, then type only one codeword.

/setup

CREATIVE AND PRODUCT DIRECTIONS

Show the correct setup and placement.

STANDALONE TRIGGER

/setup

/installation

CREATIVE AND PRODUCT DIRECTIONS

Show where and how the subject is installed.

STANDALONE TRIGGER

/installation

/maintenance

CREATIVE AND PRODUCT DIRECTIONS

Mark routine maintenance tasks and access points.

STANDALONE TRIGGER

/maintenance

/cleaning

CREATIVE AND PRODUCT DIRECTIONS

Show the correct cleaning zones and method.

STANDALONE TRIGGER

/cleaning

/repair

CREATIVE AND PRODUCT DIRECTIONS

Reveal the fault and the repair path.

STANDALONE TRIGGER

/repair

/replaceable

CREATIVE AND PRODUCT DIRECTIONS

Identify parts designed to be replaced.

STANDALONE TRIGGER

/replaceable

/wearpoints

CREATIVE AND PRODUCT DIRECTIONS

Highlight areas most likely to wear out.

STANDALONE TRIGGER

/wearpoints

/weakpoints

CREATIVE AND PRODUCT DIRECTIONS

Identify likely weak points and failure risks.

STANDALONE TRIGGER

/weakpoints

400+ visual codeword catalog

393 - 400 / 642

Upload an image, then type only one codeword.

/durability

CREATIVE AND PRODUCT DIRECTIONS

Visualize ruggedness, protection, and expected wear.

STANDALONE TRIGGER

/durability

/weatherproof

CREATIVE AND PRODUCT DIRECTIONS

Show protection from rain, dust, heat, and cold.

STANDALONE TRIGGER

/weatherproof

/thermal

CREATIVE AND PRODUCT DIRECTIONS

Map heat generation, transfer, and hot zones.

STANDALONE TRIGGER

/thermal

/cooling

CREATIVE AND PRODUCT DIRECTIONS

Explain airflow, cooling paths, and heat removal.

STANDALONE TRIGGER

/cooling

/acoustic

CREATIVE AND PRODUCT DIRECTIONS

Visualize sound sources, direction, and damping.

STANDALONE TRIGGER

/acoustic

/pressure

CREATIVE AND PRODUCT DIRECTIONS

Map high- and low-pressure areas.

STANDALONE TRIGGER

/pressure

/friction

CREATIVE AND PRODUCT DIRECTIONS

Show contact points and friction zones.

STANDALONE TRIGGER

/friction

/tolerance

CREATIVE AND PRODUCT DIRECTIONS

Visualize fit, clearance, and manufacturing tolerances.

STANDALONE TRIGGER

/tolerance

400+ visual codeword catalog

401 - 408 / 642

Upload an image, then type only one codeword.

/joints

CREATIVE AND PRODUCT DIRECTIONS

Reveal the subject's joints and connection methods.

STANDALONE TRIGGER

/joints

/gears

CREATIVE AND PRODUCT DIRECTIONS

Expose gears and show how they transfer motion.

STANDALONE TRIGGER

/gears

/electronics

CREATIVE AND PRODUCT DIRECTIONS

Reveal the main electronic modules and wiring.

STANDALONE TRIGGER

/electronics

/sensors

CREATIVE AND PRODUCT DIRECTIONS

Map sensors, detection zones, and signals.

STANDALONE TRIGGER

/sensors

/battery

CREATIVE AND PRODUCT DIRECTIONS

Show battery location, access, and power path.

STANDALONE TRIGGER

/battery

/connectivity

CREATIVE AND PRODUCT DIRECTIONS

Map wireless and wired connections.

STANDALONE TRIGGER

/connectivity

/comparison

CREATIVE AND PRODUCT DIRECTIONS

Compare subjects or versions in matching views.

STANDALONE TRIGGER

/comparison

/benchmark

CREATIVE AND PRODUCT DIRECTIONS

Compare performance against a clear reference or competitor.

STANDALONE TRIGGER

/benchmark

400+ visual codeword catalog

409 - 416 / 642

Upload an image, then type only one codeword.

/insideview

CORE VISUAL REVEALS

Show the interior without fully destroying the exterior.

STANDALONE TRIGGER

/insideview

/hiddenparts

CORE VISUAL REVEALS

Reveal concealed components or structures.

STANDALONE TRIGGER

/hiddenparts

/seethrough

CORE VISUAL REVEALS

Make selected surfaces transparent.

STANDALONE TRIGGER

/seethrough

/peelback

CORE VISUAL REVEALS

Pull the outer surface aside like a flap.

STANDALONE TRIGGER

/peelback

/schematic

TECHNICAL DRAFTING

Simplify the subject into a functional diagram.

STANDALONE TRIGGER

/schematic

/technicaldrawing

TECHNICAL DRAFTING

Show accurate front, side, and top views.

STANDALONE TRIGGER

/technicaldrawing

/isometric

TECHNICAL DRAFTING

Create an angled engineering-style view.

STANDALONE TRIGGER

/isometric

/cadview

TECHNICAL DRAFTING

Present the subject like a CAD model.

STANDALONE TRIGGER

/cadview

400+ visual codeword catalog

417 - 424 / 642

Upload an image, then type only one codeword.

/dimensionview

TECHNICAL DRAFTING

Add clear measurements around the subject.

STANDALONE TRIGGER

/dimensionview

/dimensionlines

TECHNICAL DRAFTING

Draw technical measurement lines between points.

STANDALONE TRIGGER

/dimensionlines

/scalegrid

TECHNICAL DRAFTING

Use a grid to communicate size and proportion.

STANDALONE TRIGGER

/scalegrid

/vanishingpoint

TECHNICAL DRAFTING

Show the construction of perspective lines.

STANDALONE TRIGGER

/vanishingpoint

/contourmap

TECHNICAL DRAFTING

Show height, depth, or surface levels with lines.

STANDALONE TRIGGER

/contourmap

/howitworks

MECHANISM AND FUNCTION

Explain the basic function visually.

STANDALONE TRIGGER

/howitworks

/mechanism

MECHANISM AND FUNCTION

Focus on gears, hinges, levers, or moving parts.

STANDALONE TRIGGER

/mechanism

/energyflow

MECHANISM AND FUNCTION

Show how power moves through the subject.

STANDALONE TRIGGER

/energyflow

400+ visual codeword catalog

425 - 432 / 642

Upload an image, then type only one codeword.

/motionflow

MECHANISM AND FUNCTION

Show how parts move during operation.

STANDALONE TRIGGER

/motionflow

/inputoutput

MECHANISM AND FUNCTION

Show what enters the system and what comes out.

STANDALONE TRIGGER

/inputoutput

/forceanalysis

MECHANISM AND FUNCTION

Show pressure, force, weight, or stress.

STANDALONE TRIGGER

/forceanalysis

/flowdiagram

MECHANISM AND FUNCTION

Show the movement of air, water, blood, or data.

STANDALONE TRIGGER

/flowdiagram

/rangeofmotion

MECHANISM AND FUNCTION

Show how far joints or parts can move.

STANDALONE TRIGGER

/rangeofmotion

/controlmap

MECHANISM AND FUNCTION

Connect each control to its function.

STANDALONE TRIGGER

/controlmap

/buttonmap

MECHANISM AND FUNCTION

Label buttons and explain what they do.

STANDALONE TRIGGER

/buttonmap

/portmap

MECHANISM AND FUNCTION

Identify ports, sockets, and connection points.

STANDALONE TRIGGER

/portmap

400+ visual codeword catalog

433 - 440 / 642

Upload an image, then type only one codeword.

/assembly

PROCESS AND INSTRUCTION

Show how separate parts become one object.

STANDALONE TRIGGER

/assembly

/assemblysequence

PROCESS AND INSTRUCTION

Show assembly in numbered stages.

STANDALONE TRIGGER

/assemblysequence

/disassembly

PROCESS AND INSTRUCTION

Show how to take the subject apart.

STANDALONE TRIGGER

/disassembly

/stepsequence

PROCESS AND INSTRUCTION

Present a task frame by frame.

STANDALONE TRIGGER

/stepsequence

/instructioncard

PROCESS AND INSTRUCTION

Create a compact visual instruction card.

STANDALONE TRIGGER

/instructioncard

/manualpage

PROCESS AND INSTRUCTION

Turn the subject into a manual-style page.

STANDALONE TRIGGER

/manualpage

/quickreference

PROCESS AND INSTRUCTION

Create a fast visual reference guide.

STANDALONE TRIGGER

/quickreference

/checklist

PROCESS AND INSTRUCTION

Create a checklist of actions or parts.

STANDALONE TRIGGER

/checklist

400+ visual codeword catalog

441 - 448 / 642

Upload an image, then type only one codeword.

/decisiontree

PROCESS AND INSTRUCTION

Show what to do next at each choice.

STANDALONE TRIGGER

/decisiontree

/repairguide

PROCESS AND INSTRUCTION

Show the problem and the repair path.

STANDALONE TRIGGER

/repairguide

/problemresolution

PROCESS AND INSTRUCTION

Compare problem, diagnosis, and solution.

STANDALONE TRIGGER

/problemresolution

/maintenanceguide

REPAIR, MAINTENANCE, AND SAFETY

Show regular service tasks.

STANDALONE TRIGGER

/maintenanceguide

/cleaningpoints

REPAIR, MAINTENANCE, AND SAFETY

Mark where and how to clean.

STANDALONE TRIGGER

/cleaningpoints

/filterreplacement

REPAIR, MAINTENANCE, AND SAFETY

Explain how a filter is removed and changed.

STANDALONE TRIGGER

/filterreplacement

/lubricationpoints

REPAIR, MAINTENANCE, AND SAFETY

Mark hinges, gears, or parts needing lubricant.

STANDALONE TRIGGER

/lubricationpoints

/inspectionpoints

REPAIR, MAINTENANCE, AND SAFETY

Highlight areas that should be checked.

STANDALONE TRIGGER

/inspectionpoints

400+ visual codeword catalog

449 - 456 / 642

Upload an image, then type only one codeword.

/faultfinder

REPAIR, MAINTENANCE, AND SAFETY

Highlight likely sources of failure.

STANDALONE TRIGGER

/faultfinder

/repairroute

REPAIR, MAINTENANCE, AND SAFETY

Show the safest route through a repair.

STANDALONE TRIGGER

/repairroute

/replaceablepart

REPAIR, MAINTENANCE, AND SAFETY

Identify the component that can be replaced.

STANDALONE TRIGGER

/replaceablepart

/hazardmap

REPAIR, MAINTENANCE, AND SAFETY

Highlight dangerous areas or actions.

STANDALONE TRIGGER

/hazardmap

/safezones

REPAIR, MAINTENANCE, AND SAFETY

Show where it is safe to touch or work.

STANDALONE TRIGGER

/safezones

/warningpoints

REPAIR, MAINTENANCE, AND SAFETY

Mark warnings directly on the image.

STANDALONE TRIGGER

/warningpoints

/protectivegear

REPAIR, MAINTENANCE, AND SAFETY

Show the safety equipment required.

STANDALONE TRIGGER

/protectivegear

/controlpanel

CONTROLS, STATUS, AND POWER

Explain the control panel or interface.

STANDALONE TRIGGER

/controlpanel

400+ visual codeword catalog

457 - 464 / 642

Upload an image, then type only one codeword.

/screenlabels

CONTROLS, STATUS, AND POWER

Label important screen elements.

STANDALONE TRIGGER

/screenlabels

/indicatorlights

CONTROLS, STATUS, AND POWER

Explain lights, symbols, and status indicators.

STANDALONE TRIGGER

/indicatorlights

/modechart

CONTROLS, STATUS, AND POWER

Compare different operating modes.

STANDALONE TRIGGER

/modechart

/statuscomparison

CONTROLS, STATUS, AND POWER

Show idle, active, paused, and finished states.

STANDALONE TRIGGER

/statuscomparison

/onandoff

CONTROLS, STATUS, AND POWER

Compare powered and unpowered states.

STANDALONE TRIGGER

/onandoff

/errorstates

CONTROLS, STATUS, AND POWER

Show common error conditions.

STANDALONE TRIGGER

/errorstates

/errorcodes

CONTROLS, STATUS, AND POWER

Explain visible error codes or warning symbols.

STANDALONE TRIGGER

/errorcodes

/powerroute

CONTROLS, STATUS, AND POWER

Show where power enters and travels.

STANDALONE TRIGGER

/powerroute

400+ visual codeword catalog

465 - 472 / 642

Upload an image, then type only one codeword.

/chargingports

CONTROLS, STATUS, AND POWER

Identify charging connections and direction.

STANDALONE TRIGGER

/chargingports

/batteryaccess

CONTROLS, STATUS, AND POWER

Show how to reach the battery compartment.

STANDALONE TRIGGER

/batteryaccess

/batteryplacement

CONTROLS, STATUS, AND POWER

Show battery position and orientation.

STANDALONE TRIGGER

/batteryplacement

/portlabels

CONNECTIVITY AND COMPATIBILITY

Label every input and output port.

STANDALONE TRIGGER

/portlabels

/cablerouting

CONNECTIVITY AND COMPATIBILITY

Show the cleanest cable paths.

STANDALONE TRIGGER

/cablerouting

/wiringpath

CONNECTIVITY AND COMPATIBILITY

Visualize electrical wires and their destinations.

STANDALONE TRIGGER

/wiringpath

/connectionmap

CONNECTIVITY AND COMPATIBILITY

Map how parts connect to one another.

STANDALONE TRIGGER

/connectionmap

/compatibilitycheck

CONNECTIVITY AND COMPATIBILITY

Show which parts or devices work together.

STANDALONE TRIGGER

/compatibilitycheck

400+ visual codeword catalog

473 - 480 / 642

Upload an image, then type only one codeword.

/accessoryfit

CONNECTIVITY AND COMPATIBILITY

Demonstrate how an accessory attaches.

STANDALONE TRIGGER

/accessoryfit

/adaptermatch

CONNECTIVITY AND COMPATIBILITY

Show the correct adapter or connector.

STANDALONE TRIGGER

/adaptermatch

/mountingoptions

CONNECTIVITY AND COMPATIBILITY

Compare available mounting methods.

STANDALONE TRIGGER

/mountingoptions

/cableorganization

CONNECTIVITY AND COMPATIBILITY

Arrange cables in a clean, understandable layout.

STANDALONE TRIGGER

/cableorganization

/storagefit

CONNECTIVITY AND COMPATIBILITY

Show how the item fits into storage.

STANDALONE TRIGGER

/storagefit

/carrycase

CONNECTIVITY AND COMPATIBILITY

Place the item into a practical travel case.

STANDALONE TRIGGER

/carrycase

/spaceplan

CONNECTIVITY AND COMPATIBILITY

Optimize the available space around the subject.

STANDALONE TRIGGER

/spaceplan

/scalecomparison

SCALE, COMPARISON, AND PLACEMENT

Compare size with a hand, person, or object.

STANDALONE TRIGGER

/scalecomparison

400+ visual codeword catalog

481 - 488 / 642

Upload an image, then type only one codeword.

/sizecomparison

SCALE, COMPARISON, AND PLACEMENT

Place several items beside each other by size.

STANDALONE TRIGGER

/sizecomparison

/proportionmap

SCALE, COMPARISON, AND PLACEMENT

Show ratios between important dimensions.

STANDALONE TRIGGER

/proportionmap

/fitcheck

SCALE, COMPARISON, AND PLACEMENT

Show whether two parts or objects fit together.

STANDALONE TRIGGER

/fitcheck

/clearancecheck

SCALE, COMPARISON, AND PLACEMENT

Show the free space required around the item.

STANDALONE TRIGGER

/clearancecheck

/sidebyside

SCALE, COMPARISON, AND PLACEMENT

Compare two versions in matching views.

STANDALONE TRIGGER

/sidebyside

/featurematrix

SCALE, COMPARISON, AND PLACEMENT

Compare features in a visual grid.

STANDALONE TRIGGER

/featurematrix

/proscons

SCALE, COMPARISON, AND PLACEMENT

Show advantages and disadvantages clearly.

STANDALONE TRIGGER

/proscons

/whichone

SCALE, COMPARISON, AND PLACEMENT

Present a visual recommendation between options.

STANDALONE TRIGGER

/whichone

400+ visual codeword catalog

489 - 496 / 642

Upload an image, then type only one codeword.

/beforeafter

SCALE, COMPARISON, AND PLACEMENT

Show a change, repair, or transformation.

STANDALONE TRIGGER

/beforeafter

/oldnew

SCALE, COMPARISON, AND PLACEMENT

Compare an older and newer version.

STANDALONE TRIGGER

/oldnew

/roomplacement

SCALE, COMPARISON, AND PLACEMENT

Show where the object fits in a room.

STANDALONE TRIGGER

/roomplacement

/skeletonview

HUMAN AND ANIMAL ANATOMY

Show the supporting bones or framework.

STANDALONE TRIGGER

/skeletonview

/cellularview

HUMAN AND ANIMAL ANATOMY

Zoom into cells or microscopic structure.

STANDALONE TRIGGER

/cellularview

/molecularview

HUMAN AND ANIMAL ANATOMY

Show the subject at molecular scale.

STANDALONE TRIGGER

/molecularview

/musclemap

HUMAN AND ANIMAL ANATOMY

Label major muscles and their positions.

STANDALONE TRIGGER

/musclemap

/organmap

HUMAN AND ANIMAL ANATOMY

Label internal organs or internal systems.

STANDALONE TRIGGER

/organmap

400+ visual codeword catalog

497 - 504 / 642

Upload an image, then type only one codeword.

/posturemap

HUMAN AND ANIMAL ANATOMY

Explain posture, balance, and body alignment.

STANDALONE TRIGGER

/posturemap

/gestureguide

HUMAN AND ANIMAL ANATOMY

Show a gesture or body position clearly.

STANDALONE TRIGGER

/gestureguide

/behaviorsequence

HUMAN AND ANIMAL ANATOMY

Show actions or behavior in order.

STANDALONE TRIGGER

/behaviorsequence

/habitatview

HUMAN AND ANIMAL ANATOMY

Place a person or animal in its environment.

STANDALONE TRIGGER

/habitatview

/interactionmap

HUMAN AND ANIMAL ANATOMY

Show relationships between the subject and surroundings.

STANDALONE TRIGGER

/interactionmap

/firstperson

HUMAN AND ANIMAL ANATOMY

Show the scene from the subject's perspective.

STANDALONE TRIGGER

/firstperson

/handsinframe

HUMAN AND ANIMAL ANATOMY

Show hands using or demonstrating the item.

STANDALONE TRIGGER

/handsinframe

/cinematic

CAMERA AND PERSPECTIVE

Create a dramatic movie-frame composition.

STANDALONE TRIGGER

/cinematic

400+ visual codeword catalog

505 - 512 / 642

Upload an image, then type only one codeword.

/filmnoir

CAMERA AND PERSPECTIVE

Use a high-contrast black-and-white look.

STANDALONE TRIGGER

/filmnoir

/vintagefilm

CAMERA AND PERSPECTIVE

Create an aged analog film photograph.

STANDALONE TRIGGER

/vintagefilm

/polaroid

CAMERA AND PERSPECTIVE

Use an instant-camera print aesthetic.

STANDALONE TRIGGER

/polaroid

/35mm

CAMERA AND PERSPECTIVE

Create a classic 35mm photograph.

STANDALONE TRIGGER

/35mm

/fisheye

CAMERA AND PERSPECTIVE

Use an extreme wide-angle perspective.

STANDALONE TRIGGER

/fisheye

/tiltshift

CAMERA AND PERSPECTIVE

Make the scene look miniature.

STANDALONE TRIGGER

/tiltshift

/overhead

CAMERA AND PERSPECTIVE

Show the subject directly from above.

STANDALONE TRIGGER

/overhead

/lowangle

CAMERA AND PERSPECTIVE

Make the subject look powerful from below.

STANDALONE TRIGGER

/lowangle

400+ visual codeword catalog

513 - 520 / 642

Upload an image, then type only one codeword.

/topdown

CAMERA AND PERSPECTIVE

Create a flat bird's-eye view.

STANDALONE TRIGGER

/topdown

/panorama

CAMERA AND PERSPECTIVE

Expand the scene into a wide view.

STANDALONE TRIGGER

/panorama

/wormseye

CAMERA AND PERSPECTIVE

Use an extreme ground-level perspective.

STANDALONE TRIGGER

/wormseye

/goldenhour

LIGHT AND OPTICAL BEHAVIOR

Use warm sunrise or sunset light.

STANDALONE TRIGGER

/goldenhour

/bluehour

LIGHT AND OPTICAL BEHAVIOR

Use cool twilight lighting.

STANDALONE TRIGGER

/bluehour

/neonlight

LIGHT AND OPTICAL BEHAVIOR

Use colorful neon illumination.

STANDALONE TRIGGER

/neonlight

/rimlight

LIGHT AND OPTICAL BEHAVIOR

Create a glowing outline around the subject.

STANDALONE TRIGGER

/rimlight

/chiaroscuro

LIGHT AND OPTICAL BEHAVIOR

Use strong light and shadow contrast.

STANDALONE TRIGGER

/chiaroscuro

400+ visual codeword catalog

521 - 528 / 642

Upload an image, then type only one codeword.

/volumetric

LIGHT AND OPTICAL BEHAVIOR

Show visible rays through the air.

STANDALONE TRIGGER

/volumetric

/softbox

LIGHT AND OPTICAL BEHAVIOR

Use clean, even studio lighting.

STANDALONE TRIGGER

/softbox

/hardflash

LIGHT AND OPTICAL BEHAVIOR

Use sharp direct flash lighting.

STANDALONE TRIGGER

/hardflash

/bokeh

LIGHT AND OPTICAL BEHAVIOR

Turn background lights into soft circles.

STANDALONE TRIGGER

/bokeh

/lensflare

LIGHT AND OPTICAL BEHAVIOR

Add bright camera flare and streaks.

STANDALONE TRIGGER

/lensflare

/prismatic

LIGHT AND OPTICAL BEHAVIOR

Create rainbow refraction through light or glass.

STANDALONE TRIGGER

/prismatic

/oilpaint

TRADITIONAL AND CRAFT STYLES

Use rich, layered oil-paint texture.

STANDALONE TRIGGER

/oilpaint

/watercolor

TRADITIONAL AND CRAFT STYLES

Use soft transparent watercolor washes.

STANDALONE TRIGGER

/watercolor

400+ visual codeword catalog

529 - 536 / 642

Upload an image, then type only one codeword.

/gouache

TRADITIONAL AND CRAFT STYLES

Use bold matte painted colors.

STANDALONE TRIGGER

/gouache

/inkwash

TRADITIONAL AND CRAFT STYLES

Use expressive brushwork and ink tones.

STANDALONE TRIGGER

/inkwash

/linocut

TRADITIONAL AND CRAFT STYLES

Use carved printmaking shapes.

STANDALONE TRIGGER

/linocut

/woodcut

TRADITIONAL AND CRAFT STYLES

Use a vintage engraved texture.

STANDALONE TRIGGER

/woodcut

/stainedglass

TRADITIONAL AND CRAFT STYLES

Build the subject from colored glass panels.

STANDALONE TRIGGER

/stainedglass

/paperquilling

TRADITIONAL AND CRAFT STYLES

Build the image from curled paper strips.

STANDALONE TRIGGER

/paperquilling

/claymation

TRADITIONAL AND CRAFT STYLES

Use a handmade clay animation style.

STANDALONE TRIGGER

/claymation

/clayrender

TRADITIONAL AND CRAFT STYLES

Make the subject look like a smooth clay model.

STANDALONE TRIGGER

/clayrender

400+ visual codeword catalog

537 - 544 / 642

Upload an image, then type only one codeword.

/papercraft

TRADITIONAL AND CRAFT STYLES

Turn the subject into a constructed paper model.

STANDALONE TRIGGER

/papercraft

/origami

TRADITIONAL AND CRAFT STYLES

Use folded-paper geometry.

STANDALONE TRIGGER

/origami

/poster

DESIGN AND PUBLISHING

Create a bold graphic poster.

STANDALONE TRIGGER

/poster

/editorial

DESIGN AND PUBLISHING

Use a polished magazine editorial layout.

STANDALONE TRIGGER

/editorial

/albumcover

DESIGN AND PUBLISHING

Create music artwork around the subject.

STANDALONE TRIGGER

/albumcover

/comicpanel

DESIGN AND PUBLISHING

Use a comic-book frame and composition.

STANDALONE TRIGGER

/comicpanel

/manga

DESIGN AND PUBLISHING

Use a manga-inspired illustration style.

STANDALONE TRIGGER

/manga

/pixelart

DESIGN AND PUBLISHING

Convert the subject into pixel graphics.

STANDALONE TRIGGER

/pixelart

400+ visual codeword catalog

545 - 552 / 642

Upload an image, then type only one codeword.

/infographic

DESIGN AND PUBLISHING

Explain the subject with visual information blocks.

STANDALONE TRIGGER

/infographic

/sticker

DESIGN AND PUBLISHING

Create a clean sticker illustration.

STANDALONE TRIGGER

/sticker

/labeldesign

DESIGN AND PUBLISHING

Create a label with clear hierarchy.

STANDALONE TRIGGER

/labeldesign

/educationalposter

DESIGN AND PUBLISHING

Combine facts, labels, and diagrams.

STANDALONE TRIGGER

/educationalposter

/glitch

DIGITAL AND DATA VIEWS

Add controlled digital distortion.

STANDALONE TRIGGER

/glitch

/hud

DIGITAL AND DATA VIEWS

Add a futuristic heads-up display.

STANDALONE TRIGGER

/hud

/datastream

DIGITAL AND DATA VIEWS

Show information flowing through the scene.

STANDALONE TRIGGER

/datastream

/coderrain

DIGITAL AND DATA VIEWS

Use falling code as the environment.

STANDALONE TRIGGER

/coderrain

400+ visual codeword catalog

553 - 560 / 642

Upload an image, then type only one codeword.

/signalnoise

DIGITAL AND DATA VIEWS

Create television or transmission interference.

STANDALONE TRIGGER

/signalnoise

/surveillance

DIGITAL AND DATA VIEWS

Use a security-monitor viewpoint.

STANDALONE TRIGGER

/surveillance

/scanlines

DIGITAL AND DATA VIEWS

Add a digital scanning pattern.

STANDALONE TRIGGER

/scanlines

/falsecolor

DIGITAL AND DATA VIEWS

Use scientific false-color mapping.

STANDALONE TRIGGER

/falsecolor

/depthmap

DIGITAL AND DATA VIEWS

Use color to show distance and depth.

STANDALONE TRIGGER

/depthmap

/heatmap

DIGITAL AND DATA VIEWS

Highlight intensity or activity with color.

STANDALONE TRIGGER

/heatmap

/gridoverlay

DIGITAL AND DATA VIEWS

Place a technical grid over the image.

STANDALONE TRIGGER

/gridoverlay

/mesh

DIGITAL AND DATA VIEWS

Show the 3D mesh structure.

STANDALONE TRIGGER

/mesh

400+ visual codeword catalog

561 - 568 / 642

Upload an image, then type only one codeword.

/cyberpunk

ENVIRONMENT AND WORLDBUILDING

Place the subject in a neon future.

STANDALONE TRIGGER

/cyberpunk

/steampunk

ENVIRONMENT AND WORLDBUILDING

Use Victorian machinery and brass details.

STANDALONE TRIGGER

/steampunk

/solarpunk

ENVIRONMENT AND WORLDBUILDING

Imagine an optimistic green future.

STANDALONE TRIGGER

/solarpunk

/atompunk

ENVIRONMENT AND WORLDBUILDING

Use 1950s nuclear-age futurism.

STANDALONE TRIGGER

/atompunk

/biopunk

ENVIRONMENT AND WORLDBUILDING

Blend biology and advanced technology.

STANDALONE TRIGGER

/biopunk

/fantasyrealm

ENVIRONMENT AND WORLDBUILDING

Place the subject in a magical world.

STANDALONE TRIGGER

/fantasyrealm

/mythic

ENVIRONMENT AND WORLDBUILDING

Give the subject an epic legendary setting.

STANDALONE TRIGGER

/mythic

/western

ENVIRONMENT AND WORLDBUILDING

Place the subject in a frontier setting.

STANDALONE TRIGGER

/western

400+ visual codeword catalog

569 - 576 / 642

Upload an image, then type only one codeword.

/spaceopera

ENVIRONMENT AND WORLDBUILDING

Create a grand interstellar environment.

STANDALONE TRIGGER

/spaceopera

/retrofuture

ENVIRONMENT AND WORLDBUILDING

Show an old-fashioned vision of the future.

STANDALONE TRIGGER

/retrofuture

/brutalist

ENVIRONMENT AND WORLDBUILDING

Use raw concrete and monumental forms.

STANDALONE TRIGGER

/brutalist

/gothicrevival

ENVIRONMENT AND WORLDBUILDING

Use dramatic historic architecture.

STANDALONE TRIGGER

/gothicrevival

/chrome

MATERIAL AND SURFACE TRANSFORMATION

Give surfaces a reflective metal finish.

STANDALONE TRIGGER

/chrome

/glass

MATERIAL AND SURFACE TRANSFORMATION

Make the subject transparent glass.

STANDALONE TRIGGER

/glass

/holographic

MATERIAL AND SURFACE TRANSFORMATION

Use a rainbow hologram finish.

STANDALONE TRIGGER

/holographic

/lowpoly

MATERIAL AND SURFACE TRANSFORMATION

Build the subject from faceted polygons.

STANDALONE TRIGGER

/lowpoly

400+ visual codeword catalog

577 - 584 / 642

Upload an image, then type only one codeword.

/voxel

MATERIAL AND SURFACE TRANSFORMATION

Build the subject from block-like pixels.

STANDALONE TRIGGER

/voxel

/emboss

MATERIAL AND SURFACE TRANSFORMATION

Raise elements above a surface.

STANDALONE TRIGGER

/emboss

/deboss

MATERIAL AND SURFACE TRANSFORMATION

Press elements into a surface.

STANDALONE TRIGGER

/deboss

/foilstamp

MATERIAL AND SURFACE TRANSFORMATION

Add metallic foil printing.

STANDALONE TRIGGER

/foilstamp

/diecut

MATERIAL AND SURFACE TRANSFORMATION

Create a clean cut-out design.

STANDALONE TRIGGER

/diecut

/stencil

MATERIAL AND SURFACE TRANSFORMATION

Convert the subject into stencil shapes.

STANDALONE TRIGGER

/stencil

/halftone

MATERIAL AND SURFACE TRANSFORMATION

Use comic-book dot shading.

STANDALONE TRIGGER

/halftone

/duotone

MATERIAL AND SURFACE TRANSFORMATION

Limit the design to two colors.

STANDALONE TRIGGER

/duotone

400+ visual codeword catalog

585 - 592 / 642

Upload an image, then type only one codeword.

/longexposure

MOTION, TIME, AND CHANGE

Show light trails and smooth movement.

STANDALONE TRIGGER

/longexposure

/lightpainting

MOTION, TIME, AND CHANGE

Draw glowing paths through the scene.

STANDALONE TRIGGER

/lightpainting

/motionblur

MOTION, TIME, AND CHANGE

Emphasize movement with directional blur.

STANDALONE TRIGGER

/motionblur

/timelapse

MOTION, TIME, AND CHANGE

Compress a long process into one image.

STANDALONE TRIGGER

/timelapse

/slowmotion

MOTION, TIME, AND CHANGE

Make movement look suspended.

STANDALONE TRIGGER

/slowmotion

/stopmotion

MOTION, TIME, AND CHANGE

Use a handmade frame-by-frame appearance.

STANDALONE TRIGGER

/stopmotion

/motiontrail

MOTION, TIME, AND CHANGE

Leave trails behind moving elements.

STANDALONE TRIGGER

/motiontrail

/speedlines

MOTION, TIME, AND CHANGE

Add graphic action streaks.

STANDALONE TRIGGER

/speedlines

400+ visual codeword catalog

593 - 600 / 642

Upload an image, then type only one codeword.

/freezeframe

MOTION, TIME, AND CHANGE

Capture a dramatic instant in motion.

STANDALONE TRIGGER

/freezeframe

/timeline

MOTION, TIME, AND CHANGE

Show development across multiple stages.

STANDALONE TRIGGER

/timeline

/transformation

MOTION, TIME, AND CHANGE

Show one form becoming another.

STANDALONE TRIGGER

/transformation

/lifecycle

MOTION, TIME, AND CHANGE

Show creation, use, aging, and end of life.

STANDALONE TRIGGER

/lifecycle

/homeuse

EVERYDAY CONTEXT AND PRODUCT USE

Show the item being used at home.

STANDALONE TRIGGER

/homeuse

/deskuse

EVERYDAY CONTEXT AND PRODUCT USE

Show a practical workstation setup.

STANDALONE TRIGGER

/deskuse

/kitchenuse

EVERYDAY CONTEXT AND PRODUCT USE

Show a realistic kitchen application.

STANDALONE TRIGGER

/kitchenuse

/traveluse

EVERYDAY CONTEXT AND PRODUCT USE

Show how the item works while traveling.

STANDALONE TRIGGER

/traveluse

400+ visual codeword catalog

601 - 608 / 642

Upload an image, then type only one codeword.

/inhandscale

EVERYDAY CONTEXT AND PRODUCT USE

Show the real size in a person's hand.

STANDALONE TRIGGER

/inhandscale

/beginnerfriendly

EVERYDAY CONTEXT AND PRODUCT USE

Make the explanation simple and approachable.

STANDALONE TRIGGER

/beginnerfriendly

/lefthanded

EVERYDAY CONTEXT AND PRODUCT USE

Show the item operated left-handed.

STANDALONE TRIGGER

/lefthanded

/storageplan

EVERYDAY CONTEXT AND PRODUCT USE

Show a practical storage arrangement.

STANDALONE TRIGGER

/storageplan

/cablemanagement

EVERYDAY CONTEXT AND PRODUCT USE

Organize cables neatly around the item.

STANDALONE TRIGGER

/cablemanagement

/drawerorganization

EVERYDAY CONTEXT AND PRODUCT USE

Arrange small items inside a drawer.

STANDALONE TRIGGER

/drawerorganization

/accessorylayout

EVERYDAY CONTEXT AND PRODUCT USE

Arrange the main item with its accessories.

STANDALONE TRIGGER

/accessorylayout

/stickynotes

ANNOTATION AND EXPLANATION

Add colorful sticky-note labels.

STANDALONE TRIGGER

/stickynotes

400+ visual codeword catalog

609 - 616 / 642

Upload an image, then type only one codeword.

/postitwall

ANNOTATION AND EXPLANATION

Create a wall of notes around the subject.

STANDALONE TRIGGER

/postitwall

/callouts

ANNOTATION AND EXPLANATION

Add lines pointing to important details.

STANDALONE TRIGGER

/callouts

/arrows

ANNOTATION AND EXPLANATION

Use arrows to show direction or movement.

STANDALONE TRIGGER

/arrows

/highlighter

ANNOTATION AND EXPLANATION

Highlight the most important areas.

STANDALONE TRIGGER

/highlighter

/redpen

ANNOTATION AND EXPLANATION

Add correction marks and expert notes.

STANDALONE TRIGGER

/redpen

/markerwriting

ANNOTATION AND EXPLANATION

Use bold marker-style annotations.

STANDALONE TRIGGER

/markerwriting

/whiteboard

ANNOTATION AND EXPLANATION

Turn the image into a whiteboard explanation.

STANDALONE TRIGGER

/whiteboard

/annotatedphoto

ANNOTATION AND EXPLANATION

Add clean labels directly to the photo.

STANDALONE TRIGGER

/annotatedphoto

400+ visual codeword catalog

617 - 624 / 642

Upload an image, then type only one codeword.

/labelmaker

ANNOTATION AND EXPLANATION

Use tidy printed labels for each part.

STANDALONE TRIGGER

/labelmaker

/captioncard

ANNOTATION AND EXPLANATION

Add short explanatory captions beside the subject.

STANDALONE TRIGGER

/captioncard

/legendkey

ANNOTATION AND EXPLANATION

Create a visual key for colors and symbols.

STANDALONE TRIGGER

/legendkey

/underwater

ENVIRONMENT, CONDITION, AND INSPECTION

Place the subject below the water surface.

STANDALONE TRIGGER

/underwater

/watersplash

ENVIRONMENT, CONDITION, AND INSPECTION

Freeze a splash around the subject.

STANDALONE TRIGGER

/watersplash

/dropletmacro

ENVIRONMENT, CONDITION, AND INSPECTION

Show suspended droplets in close detail.

STANDALONE TRIGGER

/dropletmacro

/inkcloud

ENVIRONMENT, CONDITION, AND INSPECTION

Show ink spreading through liquid.

STANDALONE TRIGGER

/inkcloud

/fogbank

ENVIRONMENT, CONDITION, AND INSPECTION

Surround the subject with thick rolling fog.

STANDALONE TRIGGER

/fogbank

400+ visual codeword catalog

625 - 632 / 642

Upload an image, then type only one codeword.

/rainstreaks

ENVIRONMENT, CONDITION, AND INSPECTION

Show rain streaking across the view.

STANDALONE TRIGGER

/rainstreaks

/timeworn

ENVIRONMENT, CONDITION, AND INSPECTION

Make the subject aged and heavily used.

STANDALONE TRIGGER

/timeworn

/archaeological

ENVIRONMENT, CONDITION, AND INSPECTION

Present the subject like an excavation find.

STANDALONE TRIGGER

/archaeological

/damagecheck

ENVIRONMENT, CONDITION, AND INSPECTION

Highlight scratches, cracks, dents, or breaks.

STANDALONE TRIGGER

/damagecheck

/authenticitycheck

ENVIRONMENT, CONDITION, AND INSPECTION

Highlight details that indicate authenticity.

STANDALONE TRIGGER

/authenticitycheck

/repairability

ENVIRONMENT, CONDITION, AND INSPECTION

Show which parts can be repaired or replaced.

STANDALONE TRIGGER

/repairability

/thermalview

SCIENTIFIC AND SENSORY VIEWS

Show heat distribution across the subject.

STANDALONE TRIGGER

/thermalview

/thermalvision

SCIENTIFIC AND SENSORY VIEWS

Use a heat-camera perspective.

STANDALONE TRIGGER

/thermalvision

Upload an image, then type only one codeword.

/infrared

SCIENTIFIC AND SENSORY VIEWS

Use infrared-style imaging.

STANDALONE TRIGGER/infrared

/nightvision

SCIENTIFIC AND SENSORY VIEWS

Use a green night-vision view.

STANDALONE TRIGGER/nightvision

/ultrasound

SCIENTIFIC AND SENSORY VIEWS

Use a medical ultrasound-style view.

STANDALONE TRIGGER/ultrasound

/radarview

SCIENTIFIC AND SENSORY VIEWS

Present the subject like a radar display.

STANDALONE TRIGGER/radarview

/sonar

SCIENTIFIC AND SENSORY VIEWS

Show distance and objects through sound.

STANDALONE TRIGGER/sonar

/magneticfield

SCIENTIFIC AND SENSORY VIEWS

Visualize magnetic field lines.

STANDALONE TRIGGER/magneticfield

/spectrogram

SCIENTIFIC AND SENSORY VIEWS

Represent sound as frequencies and color.

STANDALONE TRIGGER/spectrogram

/soundwave

SCIENTIFIC AND SENSORY VIEWS

Show an audio waveform around the subject.

STANDALONE TRIGGER/soundwave

400+ visual codeword catalog

641 - 642 / 642

Upload an image, then type only one codeword.

/smellmap

SCIENTIFIC AND SENSORY VIEWS

Visualize the spread or concentration of a smell.

STANDALONE TRIGGER

/smellmap

/electricalfield

SCIENTIFIC AND SENSORY VIEWS

Show electrical energy around the subject.

STANDALONE TRIGGER

/electricalfield