

200+ SECRET VISUAL CODES FOR CHATGPT

A practical codebook for turning one uploaded image into a diagram, reveal, recipe, explanation, comparison, or transformation.

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01

UPLOAD

a photo, sketch, screenshot, product, person, animal, food, or drink

02

TYPE ONLY

a one-, two-, or three-word code such as /footwear tech pack

03

GET THE RESULT

a new view, explanation, diagram, recipe, or transformation

/footwear tech pack

Custom prompt shortcuts - not official ChatGPT commands.

Codeword directory

001 - 036 / 280

Type only the codeword after uploading an image.

001 /footwear tech pack

Converts footwear into a professional design sheet with multiple views,...

002 /full labeled cross-section

Cuts an object open and reveals its internal structure with detailed labels for...

003 /labeled ingredient breakdown

Breaks down a finished food or drink into its individual ingredients with label...

004 /labeled piecebypiece

Separates a product into individual components and shows them in a label...

005 /visual learning whiteboard

Turns a subject into an educational whiteboard filled with simple diagrams,...

006 /ingredient explosion

Creates a dramatic product visual with ingredients exploding or floating...

007 /factoryline

Shows how a product moves through an entire factory - from raw materials t...

008 /compositionmap

Analyzes the visual composition of an image: focal point, thirds, negative...

009 /timelineboard

Turns a process, lifecycle, or historical development into a chronological...

010 /shotsetup

Reconstructs the estimated filming setup with camera position, angle,...

011 /reverse-engineered drink recipe

Identifies the most likely drink and rebuilds a practical recipe with real...

012 /labeled exploded view

Disassembles any object into aligned parts and labels every major...

013 /product teardown

Opens a product and organizes its internal components into a clean technic...

014 /complete parts map

Maps every visible and hidden part to its position and purpose.

015 /multi-view product sheet

Shows a product from front, back, sides, top, bottom, and three-quarter...

016 /assembly sequence

Arranges every assembly stage in the correct order from loose parts to...

017 /repair diagnosis

Connects visible symptoms to likely faults, inspection points, and practical...

018 /maintenance map

Marks service points, cleaning areas, wear zones, and recommended...

019 /camera lighting diagram

Reconstructs camera placement, lens perspective, lights, modifiers, and...

020 /material construction map

Identifies materials, finishes, seams, joints, fasteners, and construction...

021 /mechanism flow

Shows how motion transfers through gears, hinges, belts, levers, or linked...

022 /power signal path

Traces electrical power, control signals, and data through a device.

023 /human anatomy board

Builds a labeled educational sheet of body structures, systems, and...

024 /animal anatomy board

Builds a labeled educational sheet of animal structures, systems, and...

025 /before after analysis

Compares two states and labels every meaningful visual or functional change.

026 /factory process map

Maps the production journey from raw inputs through manufacturing, quality...

027 /safety breakdown

Highlights hazards, safe zones, protective equipment, and correct handling...

028 /dimension sheet

Creates orthographic views with key measurements, proportions, clearance...

029 /360view

Show the subject from every side.

030 /anatomy

Label body systems or structural regions.

031 /cutaway

Remove part of the exterior to reveal the inside.

032 /layers

Separate the subject into stacked layers.

033 /xray

Reveal internal structures through the surface.

034 /explodedview

Spread components apart while keeping their positions clear.

035 /crossection

Show a precise sliced side profile.

036 /insideview

Show the interior without fully destroying the exterior.

Codeword directory

037 - 072 / 280

Type only the codeword after uploading an image.

037 /hiddenparts

Reveal concealed components or structures.

038 /seethrough

Make selected surfaces transparent.

039 /ghosted

Show hidden structures as faint outlines.

040 /peelback

Pull the outer surface aside like a flap.

041 /blueprint

Create a technical blue line drawing.

042 /schematic

Simplify the subject into a functional diagram.

043 /technicaldrawing

Show accurate front, side, and top views.

044 /wireframe

Show the geometric framework beneath the surface.

045 /isometric

Create an angled engineering-style view.

046 /cadview

Present the subject like a CAD model.

047 /dimensionview

Add clear measurements around the subject.

048 /dimensionlines

Draw technical measurement lines between points.

049 /scalegrid

Use a grid to communicate size and proportion.

050 /vanishingpoint

Show the construction of perspective lines.

051 /contourmap

Show height, depth, or surface levels with lines.

052 /materialmap

Identify which material is used in each region.

053 /howitworks

Explain the basic function visually.

054 /mechanism

Focus on gears, hinges, levers, or moving parts.

055 /energyflow

Show how power moves through the subject.

056 /motionflow

Show how parts move during operation.

057 /inputoutput

Show what enters the system and what comes out.

058 /forceanalysis

Show pressure, force, weight, or stress.

059 /flowdiagram

Show the movement of air, water, blood, or data.

060 /motionpath

Draw the path followed by a moving part or subject.

061 /rangeofmotion

Show how far joints or parts can move.

062 /controlmap

Connect each control to its function.

063 /buttonmap

Label buttons and explain what they do.

064 /portmap

Identify ports, sockets, and connection points.

065 /assembly

Show how separate parts become one object.

066 /assemblysequence

Show assembly in numbered stages.

067 /disassembly

Show how to take the subject apart.

068 /installation

Show where and how to install the item.

069 /stepsequence

Present a task frame by frame.

070 /instructioncard

Create a compact visual instruction card.

071 /manualpage

Turn the subject into a manual-style page.

072 /quickreference

Create a fast visual reference guide.

Codeword directory

073 - 108 / 280

Type only the codeword after uploading an image.

073 /checklist

Create a checklist of actions or parts.

074 /decisiontree

Show what to do next at each choice.

075 /repairguide

Show the problem and the repair path.

076 /problemresolution

Compare problem, diagnosis, and solution.

077 /maintenanceguide

Show regular service tasks.

078 /cleaningpoints

Mark where and how to clean.

079 /filterreplacement

Explain how a filter is removed and changed.

080 /lubricationpoints

Mark hinges, gears, or parts needing lubricant.

081 /inspectionpoints

Highlight areas that should be checked.

082 /faultfinder

Highlight likely sources of failure.

083 /repairroute

Show the safest route through a repair.

084 /replaceablepart

Identify the component that can be replaced.

085 /hazardmap

Highlight dangerous areas or actions.

086 /safezones

Show where it is safe to touch or work.

087 /warningpoints

Mark warnings directly on the image.

088 /protectivegear

Show the safety equipment required.

089 /controlpanel

Explain the control panel or interface.

090 /screenlabels

Label important screen elements.

091 /indicatorlights

Explain lights, symbols, and status indicators.

092 /modechart

Compare different operating modes.

093 /statuscomparison

Show idle, active, paused, and finished states.

094 /onandoff

Compare powered and unpowered states.

095 /errorstates

Show common error conditions.

096 /errorcodes

Explain visible error codes or warning symbols.

097 /powerroute

Show where power enters and travels.

098 /chargingports

Identify charging connections and direction.

099 /batteryaccess

Show how to reach the battery compartment.

100 /batteryplacement

Show battery position and orientation.

101 /portlabels

Label every input and output port.

102 /cablerouting

Show the cleanest cable paths.

103 /wiringpath

Visualize electrical wires and their destinations.

104 /connectionmap

Map how parts connect to one another.

105 /compatibilitycheck

Show which parts or devices work together.

106 /accessoryfit

Demonstrate how an accessory attaches.

107 /adaptermatch

Show the correct adapter or connector.

108 /mountingoptions

Compare available mounting methods.

Codeword directory

109 - 144 / 280

Type only the codeword after uploading an image.

109 /cableorganization

Arrange cables in a clean, understandable layout.

110 /storagefit

Show how the item fits into storage.

111 /carrycase

Place the item into a practical travel case.

112 /spaceplan

Optimize the available space around the subject.

113 /scalecomparison

Compare size with a hand, person, or object.

114 /sizecomparison

Place several items beside each other by size.

115 /proportionmap

Show ratios between important dimensions.

116 /fitcheck

Show whether two parts or objects fit together.

117 /clearancecheck

Show the free space required around the item.

118 /sidebyside

Compare two versions in matching views.

119 /featurematrix

Compare features in a visual grid.

120 /proscons

Show advantages and disadvantages clearly.

121 /whichone

Present a visual recommendation between options.

122 /beforeafter

Show a change, repair, or transformation.

123 /oldnew

Compare an older and newer version.

124 /roomplacement

Show where the object fits in a room.

125 /skeletonview

Show the supporting bones or framework.

126 /cellularview

Zoom into cells or microscopic structure.

127 /molecularview

Show the subject at molecular scale.

128 /musclemap

Label major muscles and their positions.

129 /organmap

Label internal organs or internal systems.

130 /posturemap

Explain posture, balance, and body alignment.

131 /gestureguide

Show a gesture or body position clearly.

132 /behaviorsequence

Show actions or behavior in order.

133 /habitatview

Place a person or animal in its environment.

134 /interactionmap

Show relationships between the subject and surroundings.

135 /firstperson

Show the scene from the subject's perspective.

136 /handsinframe

Show hands using or demonstrating the item.

137 /cinematic

Create a dramatic movie-frame composition.

138 /filmnoir

Use a high-contrast black-and-white look.

139 /vintagefilm

Create an aged analog film photograph.

140 /polaroid

Use an instant-camera print aesthetic.

141 /35mm

Create a classic 35mm photograph.

142 /fisheye

Use an extreme wide-angle perspective.

143 /tiltshift

Make the scene look miniature.

144 /overhead

Show the subject directly from above.

Codeword directory

145 - 180 / 280

Type only the codeword after uploading an image.

145 /lowangle

Make the subject look powerful from below.

146 /topdown

Create a flat bird's-eye view.

147 /panorama

Expand the scene into a wide view.

148 /wormseye

Use an extreme ground-level perspective.

149 /goldenhour

Use warm sunrise or sunset light.

150 /bluehour

Use cool twilight lighting.

151 /neonlight

Use colorful neon illumination.

152 /rimlight

Create a glowing outline around the subject.

153 /chiaroscuro

Use strong light and shadow contrast.

154 /volumetric

Show visible rays through the air.

155 /softbox

Use clean, even studio lighting.

156 /hardflash

Use sharp direct flash lighting.

157 /silhouette

Show the subject as a dark outline.

158 /bokeh

Turn background lights into soft circles.

159 /lensflare

Add bright camera flare and streaks.

160 /prismatic

Create rainbow refraction through light or glass.

161 /oilpaint

Use rich, layered oil-paint texture.

162 /watercolor

Use soft transparent watercolor washes.

163 /gouache

Use bold matte painted colors.

164 /inkwash

Use expressive brushwork and ink tones.

165 /linocut

Use carved printmaking shapes.

166 /woodcut

Use a vintage engraved texture.

167 /stainedglass

Build the subject from colored glass panels.

168 /paperquilling

Build the image from curled paper strips.

169 /claymation

Use a handmade clay animation style.

170 /clayrender

Make the subject look like a smooth clay model.

171 /papercraft

Turn the subject into a constructed paper model.

172 /origami

Use folded-paper geometry.

173 /poster

Create a bold graphic poster.

174 /editorial

Use a polished magazine editorial layout.

175 /magazinecover

Turn the subject into a cover design.

176 /albumcover

Create music artwork around the subject.

177 /comicpanel

Use a comic-book frame and composition.

178 /manga

Use a manga-inspired illustration style.

179 /pixelart

Convert the subject into pixel graphics.

180 /infographic

Explain the subject with visual information blocks.

Codeword directory

181 - 216 / 280

Type only the codeword after uploading an image.

181 **/sticker**
Create a clean sticker illustration.

182 **/packaging**
Place the subject into product packaging.

183 **/labeldesign**
Create a label with clear hierarchy.

184 **/educationalposter**
Combine facts, labels, and diagrams.

185 **/glitch**
Add controlled digital distortion.

186 **/hud**
Add a futuristic heads-up display.

187 **/datastream**
Show information flowing through the scene.

188 **/coderrain**
Use falling code as the environment.

189 **/signalnoise**
Create television or transmission interference.

190 **/surveillance**
Use a security-monitor viewpoint.

191 **/scanlines**
Add a digital scanning pattern.

192 **/falsecolor**
Use scientific false-color mapping.

193 **/depthmap**
Use color to show distance and depth.

194 **/heatmap**
Highlight intensity or activity with color.

195 **/gridoverlay**
Place a technical grid over the image.

196 **/mesh**
Show the 3D mesh structure.

197 **/cyberpunk**
Place the subject in a neon future.

198 **/steampunk**
Use Victorian machinery and brass details.

199 **/solarpunk**
Imagine an optimistic green future.

200 **/atompunk**
Use 1950s nuclear-age futurism.

201 **/biopunk**
Blend biology and advanced technology.

202 **/fantasyrealm**
Place the subject in a magical world.

203 **/mythic**
Give the subject an epic legendary setting.

204 **/western**
Place the subject in a frontier setting.

205 **/spaceopera**
Create a grand interstellar environment.

206 **/retrofuture**
Show an old-fashioned vision of the future.

207 **/brutalist**
Use raw concrete and monumental forms.

208 **/gothicrevival**
Use dramatic historic architecture.

209 **/chrome**
Give surfaces a reflective metal finish.

210 **/glass**
Make the subject transparent glass.

211 **/holographic**
Use a rainbow hologram finish.

212 **/lowpoly**
Build the subject from faceted polygons.

213 **/voxel**
Build the subject from block-like pixels.

214 **/emboss**
Raise elements above a surface.

215 **/deboss**
Press elements into a surface.

216 **/foilstamp**
Add metallic foil printing.

Codeword directory

217 - 252 / 280

Type only the codeword after uploading an image.

217 /diecut

Create a clean cut-out design.

218 /stencil

Convert the subject into stencil shapes.

219 /halftone

Use comic-book dot shading.

220 /duotone

Limit the design to two colors.

221 /longexposure

Show light trails and smooth movement.

222 /lightpainting

Draw glowing paths through the scene.

223 /motionblur

Emphasize movement with directional blur.

224 /timelapse

Compress a long process into one image.

225 /slowmotion

Make movement look suspended.

226 /stopmotion

Use a handmade frame-by-frame appearance.

227 /motiontrail

Leave trails behind moving elements.

228 /speedlines

Add graphic action streaks.

229 /freezeframe

Capture a dramatic instant in motion.

230 /timeline

Show development across multiple stages.

231 /transformation

Show one form becoming another.

232 /lifecycle

Show creation, use, aging, and end of life.

233 /homeuse

Show the item being used at home.

234 /deskuse

Show a practical workstation setup.

235 /kitchenuse

Show a realistic kitchen application.

236 /traveluse

Show how the item works while traveling.

237 /unboxing

Show the product and contents being unpacked.

238 /inhandscale

Show the real size in a person's hand.

239 /beginnerfriendly

Make the explanation simple and approachable.

240 /lefthanded

Show the item operated left-handed.

241 /storageplan

Show a practical storage arrangement.

242 /cablemanagement

Organize cables neatly around the item.

243 /drawerorganization

Arrange small items inside a drawer.

244 /accessorylayout

Arrange the main item with its accessories.

245 /stickynotes

Add colorful sticky-note labels.

246 /postitwall

Create a wall of notes around the subject.

247 /callouts

Add lines pointing to important details.

248 /arrows

Use arrows to show direction or movement.

249 /highlighter

Highlight the most important areas.

250 /redpen

Add correction marks and expert notes.

251 /markerwriting

Use bold marker-style annotations.

252 /whiteboard

Turn the image into a whiteboard explanation.

Codeword directory

253 - 280 / 280

Type only the codeword after uploading an image.

253 /annotatedphoto

Add clean labels directly to the photo.

254 /labelmaker

Use tidy printed labels for each part.

255 /captioncard

Add short explanatory captions beside the subject.

256 /legendkey

Create a visual key for colors and symbols.

257 /underwater

Place the subject below the water surface.

258 /watersplash

Freeze a splash around the subject.

259 /dropletmacro

Show suspended droplets in close detail.

260 /inkcloud

Show ink spreading through liquid.

261 /fogbank

Surround the subject with thick rolling fog.

262 /rainstreaks

Show rain streaking across the view.

263 /timeworn

Make the subject aged and heavily used.

264 /archaeological

Present the subject like an excavation find.

265 /damagecheck

Highlight scratches, cracks, dents, or breaks.

266 /wearpoints

Show the areas most likely to wear out.

267 /authenticitycheck

Highlight details that indicate authenticity.

268 /repairability

Show which parts can be repaired or replaced.

269 /thermalview

Show heat distribution across the subject.

270 /thermalvision

Use a heat-camera perspective.

271 /infrared

Use infrared-style imaging.

272 /nightvision

Use a green night-vision view.

273 /ultrasound

Use a medical ultrasound-style view.

274 /radarview

Present the subject like a radar display.

275 /sonar

Show distance and objects through sound.

276 /magneticfield

Visualize magnetic field lines.

277 /spectrogram

Represent sound as frequencies and color.

278 /soundwave

Show an audio waveform around the subject.

279 /smellmap

Visualize the spread or concentration of a smell.

280 /electricalfield

Show electrical energy around the subject.

How to use the codes

Each entry is designed to work as a standalone one-, two-, or three-word visual trigger.

01 UPLOAD

Add a photo, screenshot, sketch, product image, person, animal, food, drink, or scene.

02 TYPE ONLY

Send the shortcut by itself, for example /cutaway, /ingredient explosion, or /footwear tech pack.

03 REVIEW

The shortcut tells the image model what view, explanation, recipe, or transformation to attempt.

04 PRESERVE

When needed, add a short instruction to keep the original face, pose, subject, and aspect ratio.

/full labeled cross-section

the whole phrase is the prompt

Upload an image, type only the shortcut, and use the result as a visual transformation or educational breakdown.

Best practice: Use one code for a clean result, or combine two to four compatible codes for a richer transformation.

Visual shortcut catalog

001 - 008

Upload an image, then type only one shortcut phrase.

/footwear tech pack

FEATURED MULTI-WORD CODES

Converts footwear into a professional design sheet with multiple views, materials, dimensions, construction notes, and component callouts.

STANDALONE TRIGGER

/footwear tech pack

/labeled ingredient breakdown

FEATURED MULTI-WORD CODES

Breaks down a finished food or drink into its individual ingredients with labels and connecting lines.

STANDALONE TRIGGER

/labeled ingredient breakdown

/visual learning whiteboard

FEATURED MULTI-WORD CODES

Turns a subject into an educational whiteboard filled with simple diagrams, explanations, examples, and important facts.

STANDALONE TRIGGER

/visual learning whiteboard

/factoryline

FEATURED MULTI-WORD CODES

Shows how a product moves through an entire factory - from raw materials to processing, inspection, packaging, and shipping.

STANDALONE TRIGGER

/factoryline

/full labeled cross-section

FEATURED MULTI-WORD CODES

Cuts an object open and reveals its internal structure with detailed labels for every major component.

STANDALONE TRIGGER

/full labeled cross-section

/labeled piecebypiece

FEATURED MULTI-WORD CODES

Separates a product into individual components and shows them in a labeled exploded assembly.

STANDALONE TRIGGER

/labeled piecebypiece

/ingredient explosion

FEATURED MULTI-WORD CODES

Creates a dramatic product visual with ingredients exploding or floating around the finished food or drink.

STANDALONE TRIGGER

/ingredient explosion

/compositionmap

FEATURED MULTI-WORD CODES

Analyzes the visual composition of an image: focal point, thirds, negative space, depth, color balance, and visual flow.

STANDALONE TRIGGER

/compositionmap

Visual shortcut catalog

009 - 016

Upload an image, then type only one shortcut phrase.

/timelineboard

FEATURED MULTI-WORD CODES

Turns a process, lifecycle, or historical development into a chronological illustrated timeline.

STANDALONE TRIGGER

/timelineboard

/shotsetup

FEATURED MULTI-WORD CODES

Reconstructs the estimated filming setup with camera position, angle, distance, lens range, key light, fill light, rim light, and background practicals.

STANDALONE TRIGGER

/shotsetup

/reverse-engineered drink recipe

FEATURED MULTI-WORD CODES

Identifies the most likely drink and rebuilds a practical recipe with real ingredients, quantities, method, garnish, and uncertainty notes.

STANDALONE TRIGGER

/reverse-engineered drink recipe

/labeled exploded view

FEATURED MULTI-WORD CODES

Disassembles any object into aligned parts and labels every major component.

STANDALONE TRIGGER

/labeled exploded view

/product teardown

FEATURED MULTI-WORD CODES

Opens a product and organizes its internal components into a clean technical teardown.

STANDALONE TRIGGER

/product teardown

/complete parts map

FEATURED MULTI-WORD CODES

Maps every visible and hidden part to its position and purpose.

STANDALONE TRIGGER

/complete parts map

/multi-view product sheet

FEATURED MULTI-WORD CODES

Shows a product from front, back, sides, top, bottom, and three-quarter angles.

STANDALONE TRIGGER

/multi-view product sheet

/assembly sequence

FEATURED MULTI-WORD CODES

Arranges every assembly stage in the correct order from loose parts to finished object.

STANDALONE TRIGGER

/assembly sequence

Visual shortcut catalog

017 - 024

Upload an image, then type only one shortcut phrase.

/repair diagnosis

FEATURED MULTI-WORD CODES

Connects visible symptoms to likely faults, inspection points, and practical fixes.

STANDALONE TRIGGER

/repair diagnosis

/maintenance map

FEATURED MULTI-WORD CODES

Marks service points, cleaning areas, wear zones, and recommended maintenance actions.

STANDALONE TRIGGER

/maintenance map

/camera lighting diagram

FEATURED MULTI-WORD CODES

Reconstructs camera placement, lens perspective, lights, modifiers, and background setup.

STANDALONE TRIGGER

/camera lighting diagram

/material construction map

FEATURED MULTI-WORD CODES

Identifies materials, finishes, seams, joints, fasteners, and construction methods.

STANDALONE TRIGGER

/material construction map

/mechanism flow

FEATURED MULTI-WORD CODES

Shows how motion transfers through gears, hinges, belts, levers, or linked parts.

STANDALONE TRIGGER

/mechanism flow

/power signal path

FEATURED MULTI-WORD CODES

Traces electrical power, control signals, and data through a device.

STANDALONE TRIGGER

/power signal path

/human anatomy board

FEATURED MULTI-WORD CODES

Builds a labeled educational sheet of body structures, systems, and relationships.

STANDALONE TRIGGER

/human anatomy board

/animal anatomy board

FEATURED MULTI-WORD CODES

Builds a labeled educational sheet of animal structures, systems, and adaptations.

STANDALONE TRIGGER

/animal anatomy board

Visual shortcut catalog

025 - 032

Upload an image, then type only one shortcut phrase.

/before after analysis

FEATURED MULTI-WORD CODES

Compares two states and labels every meaningful visual or functional change.

STANDALONE TRIGGER

/before after analysis

/factory process map

FEATURED MULTI-WORD CODES

Maps the production journey from raw inputs through manufacturing, quality control, packaging, and shipping.

STANDALONE TRIGGER

/factory process map

/safety breakdown

FEATURED MULTI-WORD CODES

Highlights hazards, safe zones, protective equipment, and correct handling steps.

STANDALONE TRIGGER

/safety breakdown

/dimension sheet

FEATURED MULTI-WORD CODES

Creates orthographic views with key measurements, proportions, clearances, and scale references.

STANDALONE TRIGGER

/dimension sheet

/360view

CORE VISUAL REVEALS

Show the subject from every side.

STANDALONE TRIGGER

/360view

/anatomy

CORE VISUAL REVEALS

Label body systems or structural regions.

STANDALONE TRIGGER

/anatomy

/cutaway

CORE VISUAL REVEALS

Remove part of the exterior to reveal the inside.

STANDALONE TRIGGER

/cutaway

/layers

CORE VISUAL REVEALS

Separate the subject into stacked layers.

STANDALONE TRIGGER

/layers

Visual shortcut catalog

033 - 040

Upload an image, then type only one shortcut phrase.

/xray

CORE VISUAL REVEALS

Reveal internal structures through the surface.

STANDALONE TRIGGER

/xray

/explodedview

CORE VISUAL REVEALS

Spread components apart while keeping their positions clear.

STANDALONE TRIGGER

/explodedview

/crossection

CORE VISUAL REVEALS

Show a precise sliced side profile.

STANDALONE TRIGGER

/crossection

/insideview

CORE VISUAL REVEALS

Show the interior without fully destroying the exterior.

STANDALONE TRIGGER

/insideview

/hiddenparts

CORE VISUAL REVEALS

Reveal concealed components or structures.

STANDALONE TRIGGER

/hiddenparts

/seethrough

CORE VISUAL REVEALS

Make selected surfaces transparent.

STANDALONE TRIGGER

/seethrough

/ghosted

CORE VISUAL REVEALS

Show hidden structures as faint outlines.

STANDALONE TRIGGER

/ghosted

/peelback

CORE VISUAL REVEALS

Pull the outer surface aside like a flap.

STANDALONE TRIGGER

/peelback

Visual shortcut catalog

041 - 048

Upload an image, then type only one shortcut phrase.

/blueprint

TECHNICAL DRAFTING

Create a technical blue line drawing.

STANDALONE TRIGGER

/blueprint

/schematic

TECHNICAL DRAFTING

Simplify the subject into a functional diagram.

STANDALONE TRIGGER

/schematic

/technicaldrawing

TECHNICAL DRAFTING

Show accurate front, side, and top views.

STANDALONE TRIGGER

/technicaldrawing

/wireframe

TECHNICAL DRAFTING

Show the geometric framework beneath the surface.

STANDALONE TRIGGER

/wireframe

/isometric

TECHNICAL DRAFTING

Create an angled engineering-style view.

STANDALONE TRIGGER

/isometric

/cadview

TECHNICAL DRAFTING

Present the subject like a CAD model.

STANDALONE TRIGGER

/cadview

/dimensionview

TECHNICAL DRAFTING

Add clear measurements around the subject.

STANDALONE TRIGGER

/dimensionview

/dimensionlines

TECHNICAL DRAFTING

Draw technical measurement lines between points.

STANDALONE TRIGGER

/dimensionlines

Visual shortcut catalog

049 - 056

Upload an image, then type only one shortcut phrase.

/scalegrid

TECHNICAL DRAFTING

Use a grid to communicate size and proportion.

STANDALONE TRIGGER

/scalegrid

/vanishingpoint

TECHNICAL DRAFTING

Show the construction of perspective lines.

STANDALONE TRIGGER

/vanishingpoint

/contourmap

TECHNICAL DRAFTING

Show height, depth, or surface levels with lines.

STANDALONE TRIGGER

/contourmap

/materialmap

TECHNICAL DRAFTING

Identify which material is used in each region.

STANDALONE TRIGGER

/materialmap

/howitworks

MECHANISM AND FUNCTION

Explain the basic function visually.

STANDALONE TRIGGER

/howitworks

/mechanism

MECHANISM AND FUNCTION

Focus on gears, hinges, levers, or moving parts.

STANDALONE TRIGGER

/mechanism

/energyflow

MECHANISM AND FUNCTION

Show how power moves through the subject.

STANDALONE TRIGGER

/energyflow

/motionflow

MECHANISM AND FUNCTION

Show how parts move during operation.

STANDALONE TRIGGER

/motionflow

Visual shortcut catalog

057 - 064

Upload an image, then type only one shortcut phrase.

/inputoutput

MECHANISM AND FUNCTION

Show what enters the system and what comes out.

STANDALONE TRIGGER

/inputoutput

/forceanalysis

MECHANISM AND FUNCTION

Show pressure, force, weight, or stress.

STANDALONE TRIGGER

/forceanalysis

/flowdiagram

MECHANISM AND FUNCTION

Show the movement of air, water, blood, or data.

STANDALONE TRIGGER

/flowdiagram

/motionpath

MECHANISM AND FUNCTION

Draw the path followed by a moving part or subject.

STANDALONE TRIGGER

/motionpath

/rangeofmotion

MECHANISM AND FUNCTION

Show how far joints or parts can move.

STANDALONE TRIGGER

/rangeofmotion

/controlmap

MECHANISM AND FUNCTION

Connect each control to its function.

STANDALONE TRIGGER

/controlmap

/buttonmap

MECHANISM AND FUNCTION

Label buttons and explain what they do.

STANDALONE TRIGGER

/buttonmap

/portmap

MECHANISM AND FUNCTION

Identify ports, sockets, and connection points.

STANDALONE TRIGGER

/portmap

Visual shortcut catalog

065 - 072

Upload an image, then type only one shortcut phrase.

/assembly

PROCESS AND INSTRUCTION

Show how separate parts become one object.

STANDALONE TRIGGER

/assembly

/assemblysequence

PROCESS AND INSTRUCTION

Show assembly in numbered stages.

STANDALONE TRIGGER

/assemblysequence

/disassembly

PROCESS AND INSTRUCTION

Show how to take the subject apart.

STANDALONE TRIGGER

/disassembly

/installation

PROCESS AND INSTRUCTION

Show where and how to install the item.

STANDALONE TRIGGER

/installation

/stepsequence

PROCESS AND INSTRUCTION

Present a task frame by frame.

STANDALONE TRIGGER

/stepsequence

/instructioncard

PROCESS AND INSTRUCTION

Create a compact visual instruction card.

STANDALONE TRIGGER

/instructioncard

/manualpage

PROCESS AND INSTRUCTION

Turn the subject into a manual-style page.

STANDALONE TRIGGER

/manualpage

/quickreference

PROCESS AND INSTRUCTION

Create a fast visual reference guide.

STANDALONE TRIGGER

/quickreference

Visual shortcut catalog

073 - 080

Upload an image, then type only one shortcut phrase.

/checklist

PROCESS AND INSTRUCTION

Create a checklist of actions or parts.

STANDALONE TRIGGER

/checklist

/decisiontree

PROCESS AND INSTRUCTION

Show what to do next at each choice.

STANDALONE TRIGGER

/decisiontree

/repairguide

PROCESS AND INSTRUCTION

Show the problem and the repair path.

STANDALONE TRIGGER

/repairguide

/problemresolution

PROCESS AND INSTRUCTION

Compare problem, diagnosis, and solution.

STANDALONE TRIGGER

/problemresolution

/maintenanceguide

REPAIR, MAINTENANCE, AND SAFETY

Show regular service tasks.

STANDALONE TRIGGER

/maintenanceguide

/cleaningpoints

REPAIR, MAINTENANCE, AND SAFETY

Mark where and how to clean.

STANDALONE TRIGGER

/cleaningpoints

/filterreplacement

REPAIR, MAINTENANCE, AND SAFETY

Explain how a filter is removed and changed.

STANDALONE TRIGGER

/filterreplacement

/lubricationpoints

REPAIR, MAINTENANCE, AND SAFETY

Mark hinges, gears, or parts needing lubricant.

STANDALONE TRIGGER

/lubricationpoints

Visual shortcut catalog

081 - 088

Upload an image, then type only one shortcut phrase.

/inspectionpoints

REPAIR, MAINTENANCE, AND SAFETY

Highlight areas that should be checked.

STANDALONE TRIGGER

/inspectionpoints

/faultfinder

REPAIR, MAINTENANCE, AND SAFETY

Highlight likely sources of failure.

STANDALONE TRIGGER

/faultfinder

/repairroute

REPAIR, MAINTENANCE, AND SAFETY

Show the safest route through a repair.

STANDALONE TRIGGER

/repairroute

/replaceablepart

REPAIR, MAINTENANCE, AND SAFETY

Identify the component that can be replaced.

STANDALONE TRIGGER

/replaceablepart

/hazardmap

REPAIR, MAINTENANCE, AND SAFETY

Highlight dangerous areas or actions.

STANDALONE TRIGGER

/hazardmap

/safezones

REPAIR, MAINTENANCE, AND SAFETY

Show where it is safe to touch or work.

STANDALONE TRIGGER

/safezones

/warningpoints

REPAIR, MAINTENANCE, AND SAFETY

Mark warnings directly on the image.

STANDALONE TRIGGER

/warningpoints

/protectivegear

REPAIR, MAINTENANCE, AND SAFETY

Show the safety equipment required.

STANDALONE TRIGGER

/protectivegear

Visual shortcut catalog

089 - 096

Upload an image, then type only one shortcut phrase.

/controlpanel

CONTROLS, STATUS, AND POWER

Explain the control panel or interface.

STANDALONE TRIGGER

/controlpanel

/screenlabels

CONTROLS, STATUS, AND POWER

Label important screen elements.

STANDALONE TRIGGER

/screenlabels

/indicatorlights

CONTROLS, STATUS, AND POWER

Explain lights, symbols, and status indicators.

STANDALONE TRIGGER

/indicatorlights

/modechart

CONTROLS, STATUS, AND POWER

Compare different operating modes.

STANDALONE TRIGGER

/modechart

/statuscomparison

CONTROLS, STATUS, AND POWER

Show idle, active, paused, and finished states.

STANDALONE TRIGGER

/statuscomparison

/onandoff

CONTROLS, STATUS, AND POWER

Compare powered and unpowered states.

STANDALONE TRIGGER

/onandoff

/errorstates

CONTROLS, STATUS, AND POWER

Show common error conditions.

STANDALONE TRIGGER

/errorstates

/errorcodes

CONTROLS, STATUS, AND POWER

Explain visible error codes or warning symbols.

STANDALONE TRIGGER

/errorcodes

Visual shortcut catalog

097 - 104

Upload an image, then type only one shortcut phrase.

/powerroute

CONTROLS, STATUS, AND POWER

Show where power enters and travels.

STANDALONE TRIGGER

/powerroute

/chargingports

CONTROLS, STATUS, AND POWER

Identify charging connections and direction.

STANDALONE TRIGGER

/chargingports

/batteryaccess

CONTROLS, STATUS, AND POWER

Show how to reach the battery compartment.

STANDALONE TRIGGER

/batteryaccess

/batterylacement

CONTROLS, STATUS, AND POWER

Show battery position and orientation.

STANDALONE TRIGGER

/batterylacement

/portlabels

CONNECTIVITY AND COMPATIBILITY

Label every input and output port.

STANDALONE TRIGGER

/portlabels

/cablerouting

CONNECTIVITY AND COMPATIBILITY

Show the cleanest cable paths.

STANDALONE TRIGGER

/cablerouting

/wiringpath

CONNECTIVITY AND COMPATIBILITY

Visualize electrical wires and their destinations.

STANDALONE TRIGGER

/wiringpath

/connectionmap

CONNECTIVITY AND COMPATIBILITY

Map how parts connect to one another.

STANDALONE TRIGGER

/connectionmap

Visual shortcut catalog

105 - 112

Upload an image, then type only one shortcut phrase.

/compatibilitycheck

CONNECTIVITY AND COMPATIBILITY

Show which parts or devices work together.

STANDALONE TRIGGER

/compatibilitycheck

/accessoryfit

CONNECTIVITY AND COMPATIBILITY

Demonstrate how an accessory attaches.

STANDALONE TRIGGER

/accessoryfit

/adaptermatch

CONNECTIVITY AND COMPATIBILITY

Show the correct adapter or connector.

STANDALONE TRIGGER

/adaptermatch

/mountingoptions

CONNECTIVITY AND COMPATIBILITY

Compare available mounting methods.

STANDALONE TRIGGER

/mountingoptions

/cableorganization

CONNECTIVITY AND COMPATIBILITY

Arrange cables in a clean, understandable layout.

STANDALONE TRIGGER

/cableorganization

/storagefit

CONNECTIVITY AND COMPATIBILITY

Show how the item fits into storage.

STANDALONE TRIGGER

/storagefit

/carrycase

CONNECTIVITY AND COMPATIBILITY

Place the item into a practical travel case.

STANDALONE TRIGGER

/carrycase

/spaceplan

CONNECTIVITY AND COMPATIBILITY

Optimize the available space around the subject.

STANDALONE TRIGGER

/spaceplan

Visual shortcut catalog

113 - 120

Upload an image, then type only one shortcut phrase.

/scalecomparison

SCALE, COMPARISON, AND PLACEMENT

Compare size with a hand, person, or object.

STANDALONE TRIGGER

/scalecomparison

/sizecomparison

SCALE, COMPARISON, AND PLACEMENT

Place several items beside each other by size.

STANDALONE TRIGGER

/sizecomparison

/proportionmap

SCALE, COMPARISON, AND PLACEMENT

Show ratios between important dimensions.

STANDALONE TRIGGER

/proportionmap

/fitcheck

SCALE, COMPARISON, AND PLACEMENT

Show whether two parts or objects fit together.

STANDALONE TRIGGER

/fitcheck

/clearancecheck

SCALE, COMPARISON, AND PLACEMENT

Show the free space required around the item.

STANDALONE TRIGGER

/clearancecheck

/sidebyside

SCALE, COMPARISON, AND PLACEMENT

Compare two versions in matching views.

STANDALONE TRIGGER

/sidebyside

/featurematrix

SCALE, COMPARISON, AND PLACEMENT

Compare features in a visual grid.

STANDALONE TRIGGER

/featurematrix

/proscons

SCALE, COMPARISON, AND PLACEMENT

Show advantages and disadvantages clearly.

STANDALONE TRIGGER

/proscons

Visual shortcut catalog

121 - 128

Upload an image, then type only one shortcut phrase.

/whichone

SCALE, COMPARISON, AND PLACEMENT

Present a visual recommendation between options.

STANDALONE TRIGGER

/whichone

/beforeafter

SCALE, COMPARISON, AND PLACEMENT

Show a change, repair, or transformation.

STANDALONE TRIGGER

/beforeafter

/oldnew

SCALE, COMPARISON, AND PLACEMENT

Compare an older and newer version.

STANDALONE TRIGGER

/oldnew

/roomplacement

SCALE, COMPARISON, AND PLACEMENT

Show where the object fits in a room.

STANDALONE TRIGGER

/roomplacement

/skeletonview

HUMAN AND ANIMAL ANATOMY

Show the supporting bones or framework.

STANDALONE TRIGGER

/skeletonview

/cellularview

HUMAN AND ANIMAL ANATOMY

Zoom into cells or microscopic structure.

STANDALONE TRIGGER

/cellularview

/molecularview

HUMAN AND ANIMAL ANATOMY

Show the subject at molecular scale.

STANDALONE TRIGGER

/molecularview

/musclemap

HUMAN AND ANIMAL ANATOMY

Label major muscles and their positions.

STANDALONE TRIGGER

/musclemap

Visual shortcut catalog

129 - 136

Upload an image, then type only one shortcut phrase.

/organmap

HUMAN AND ANIMAL ANATOMY

Label internal organs or internal systems.

STANDALONE TRIGGER

/organmap

/posturemap

HUMAN AND ANIMAL ANATOMY

Explain posture, balance, and body alignment.

STANDALONE TRIGGER

/posturemap

/gestureguide

HUMAN AND ANIMAL ANATOMY

Show a gesture or body position clearly.

STANDALONE TRIGGER

/gestureguide

/behaviorsequence

HUMAN AND ANIMAL ANATOMY

Show actions or behavior in order.

STANDALONE TRIGGER

/behaviorsequence

/habitatview

HUMAN AND ANIMAL ANATOMY

Place a person or animal in its environment.

STANDALONE TRIGGER

/habitatview

/interactionmap

HUMAN AND ANIMAL ANATOMY

Show relationships between the subject and surroundings.

STANDALONE TRIGGER

/interactionmap

/firstperson

HUMAN AND ANIMAL ANATOMY

Show the scene from the subject's perspective.

STANDALONE TRIGGER

/firstperson

/handsinframe

HUMAN AND ANIMAL ANATOMY

Show hands using or demonstrating the item.

STANDALONE TRIGGER

/handsinframe

Visual shortcut catalog

137 - 144

Upload an image, then type only one shortcut phrase.

/cinematic

CAMERA AND PERSPECTIVE

Create a dramatic movie-frame composition.

STANDALONE TRIGGER

/cinematic

/filmnoir

CAMERA AND PERSPECTIVE

Use a high-contrast black-and-white look.

STANDALONE TRIGGER

/filmnoir

/vintagefilm

CAMERA AND PERSPECTIVE

Create an aged analog film photograph.

STANDALONE TRIGGER

/vintagefilm

/polaroid

CAMERA AND PERSPECTIVE

Use an instant-camera print aesthetic.

STANDALONE TRIGGER

/polaroid

/35mm

CAMERA AND PERSPECTIVE

Create a classic 35mm photograph.

STANDALONE TRIGGER

/35mm

/fisheye

CAMERA AND PERSPECTIVE

Use an extreme wide-angle perspective.

STANDALONE TRIGGER

/fisheye

/tiltshift

CAMERA AND PERSPECTIVE

Make the scene look miniature.

STANDALONE TRIGGER

/tiltshift

/overhead

CAMERA AND PERSPECTIVE

Show the subject directly from above.

STANDALONE TRIGGER

/overhead

Visual shortcut catalog

145 - 152

Upload an image, then type only one shortcut phrase.

/lowangle

CAMERA AND PERSPECTIVE

Make the subject look powerful from below.

STANDALONE TRIGGER

/lowangle

/topdown

CAMERA AND PERSPECTIVE

Create a flat bird's-eye view.

STANDALONE TRIGGER

/topdown

/panorama

CAMERA AND PERSPECTIVE

Expand the scene into a wide view.

STANDALONE TRIGGER

/panorama

/wormseye

CAMERA AND PERSPECTIVE

Use an extreme ground-level perspective.

STANDALONE TRIGGER

/wormseye

/goldenhour

LIGHT AND OPTICAL BEHAVIOR

Use warm sunrise or sunset light.

STANDALONE TRIGGER

/goldenhour

/bluehour

LIGHT AND OPTICAL BEHAVIOR

Use cool twilight lighting.

STANDALONE TRIGGER

/bluehour

/neonlight

LIGHT AND OPTICAL BEHAVIOR

Use colorful neon illumination.

STANDALONE TRIGGER

/neonlight

/rimlight

LIGHT AND OPTICAL BEHAVIOR

Create a glowing outline around the subject.

STANDALONE TRIGGER

/rimlight

Visual shortcut catalog

153 - 160

Upload an image, then type only one shortcut phrase.

/chiaroscuro

LIGHT AND OPTICAL BEHAVIOR

Use strong light and shadow contrast.

STANDALONE TRIGGER

/chiaroscuro

/volumetric

LIGHT AND OPTICAL BEHAVIOR

Show visible rays through the air.

STANDALONE TRIGGER

/volumetric

/softbox

LIGHT AND OPTICAL BEHAVIOR

Use clean, even studio lighting.

STANDALONE TRIGGER

/softbox

/hardflash

LIGHT AND OPTICAL BEHAVIOR

Use sharp direct flash lighting.

STANDALONE TRIGGER

/hardflash

/silhouette

LIGHT AND OPTICAL BEHAVIOR

Show the subject as a dark outline.

STANDALONE TRIGGER

/silhouette

/bokeh

LIGHT AND OPTICAL BEHAVIOR

Turn background lights into soft circles.

STANDALONE TRIGGER

/bokeh

/lensflare

LIGHT AND OPTICAL BEHAVIOR

Add bright camera flare and streaks.

STANDALONE TRIGGER

/lensflare

/prismatic

LIGHT AND OPTICAL BEHAVIOR

Create rainbow refraction through light or glass.

STANDALONE TRIGGER

/prismatic

Visual shortcut catalog

161 - 168

Upload an image, then type only one shortcut phrase.

/oilpaint

TRADITIONAL AND CRAFT STYLES

Use rich, layered oil-paint texture.

STANDALONE TRIGGER

/oilpaint

/watercolor

TRADITIONAL AND CRAFT STYLES

Use soft transparent watercolor washes.

STANDALONE TRIGGER

/watercolor

/gouache

TRADITIONAL AND CRAFT STYLES

Use bold matte painted colors.

STANDALONE TRIGGER

/gouache

/inkwash

TRADITIONAL AND CRAFT STYLES

Use expressive brushwork and ink tones.

STANDALONE TRIGGER

/inkwash

/linocut

TRADITIONAL AND CRAFT STYLES

Use carved printmaking shapes.

STANDALONE TRIGGER

/linocut

/woodcut

TRADITIONAL AND CRAFT STYLES

Use a vintage engraved texture.

STANDALONE TRIGGER

/woodcut

/stainedglass

TRADITIONAL AND CRAFT STYLES

Build the subject from colored glass panels.

STANDALONE TRIGGER

/stainedglass

/paperquilling

TRADITIONAL AND CRAFT STYLES

Build the image from curled paper strips.

STANDALONE TRIGGER

/paperquilling

Visual shortcut catalog

169 - 176

Upload an image, then type only one shortcut phrase.

/claymation

TRADITIONAL AND CRAFT STYLES

Use a handmade clay animation style.

STANDALONE TRIGGER

/claymation

/clayrender

TRADITIONAL AND CRAFT STYLES

Make the subject look like a smooth clay model.

STANDALONE TRIGGER

/clayrender

/papercraft

TRADITIONAL AND CRAFT STYLES

Turn the subject into a constructed paper model.

STANDALONE TRIGGER

/papercraft

/origami

TRADITIONAL AND CRAFT STYLES

Use folded-paper geometry.

STANDALONE TRIGGER

/origami

/poster

DESIGN AND PUBLISHING

Create a bold graphic poster.

STANDALONE TRIGGER

/poster

/editorial

DESIGN AND PUBLISHING

Use a polished magazine editorial layout.

STANDALONE TRIGGER

/editorial

/magazinecover

DESIGN AND PUBLISHING

Turn the subject into a cover design.

STANDALONE TRIGGER

/magazinecover

/albumcover

DESIGN AND PUBLISHING

Create music artwork around the subject.

STANDALONE TRIGGER

/albumcover

Visual shortcut catalog

177 - 184

Upload an image, then type only one shortcut phrase.

/comicpanel

DESIGN AND PUBLISHING

Use a comic-book frame and composition.

STANDALONE TRIGGER

/comicpanel

/manga

DESIGN AND PUBLISHING

Use a manga-inspired illustration style.

STANDALONE TRIGGER

/manga

/pixelart

DESIGN AND PUBLISHING

Convert the subject into pixel graphics.

STANDALONE TRIGGER

/pixelart

/infographic

DESIGN AND PUBLISHING

Explain the subject with visual information blocks.

STANDALONE TRIGGER

/infographic

/sticker

DESIGN AND PUBLISHING

Create a clean sticker illustration.

STANDALONE TRIGGER

/sticker

/packaging

DESIGN AND PUBLISHING

Place the subject into product packaging.

STANDALONE TRIGGER

/packaging

/labeldesign

DESIGN AND PUBLISHING

Create a label with clear hierarchy.

STANDALONE TRIGGER

/labeldesign

/educationalposter

DESIGN AND PUBLISHING

Combine facts, labels, and diagrams.

STANDALONE TRIGGER

/educationalposter

Visual shortcut catalog

185 - 192

Upload an image, then type only one shortcut phrase.

/glitch

DIGITAL AND DATA VIEWS

Add controlled digital distortion.

STANDALONE TRIGGER

/glitch

/hud

DIGITAL AND DATA VIEWS

Add a futuristic heads-up display.

STANDALONE TRIGGER

/hud

/datastream

DIGITAL AND DATA VIEWS

Show information flowing through the scene.

STANDALONE TRIGGER

/datastream

/coderrain

DIGITAL AND DATA VIEWS

Use falling code as the environment.

STANDALONE TRIGGER

/coderrain

/signalnoise

DIGITAL AND DATA VIEWS

Create television or transmission interference.

STANDALONE TRIGGER

/signalnoise

/surveillance

DIGITAL AND DATA VIEWS

Use a security-monitor viewpoint.

STANDALONE TRIGGER

/surveillance

/scanlines

DIGITAL AND DATA VIEWS

Add a digital scanning pattern.

STANDALONE TRIGGER

/scanlines

/falsecolor

DIGITAL AND DATA VIEWS

Use scientific false-color mapping.

STANDALONE TRIGGER

/falsecolor

Visual shortcut catalog

193 - 200

Upload an image, then type only one shortcut phrase.

/depthmap

DIGITAL AND DATA VIEWS

Use color to show distance and depth.

STANDALONE TRIGGER

/depthmap

/heatmap

DIGITAL AND DATA VIEWS

Highlight intensity or activity with color.

STANDALONE TRIGGER

/heatmap

/gridoverlay

DIGITAL AND DATA VIEWS

Place a technical grid over the image.

STANDALONE TRIGGER

/gridoverlay

/mesh

DIGITAL AND DATA VIEWS

Show the 3D mesh structure.

STANDALONE TRIGGER

/mesh

/cyberpunk

ENVIRONMENT AND WORLDBUILDING

Place the subject in a neon future.

STANDALONE TRIGGER

/cyberpunk

/steampunk

ENVIRONMENT AND WORLDBUILDING

Use Victorian machinery and brass details.

STANDALONE TRIGGER

/steampunk

/solarpunk

ENVIRONMENT AND WORLDBUILDING

Imagine an optimistic green future.

STANDALONE TRIGGER

/solarpunk

/atompunk

ENVIRONMENT AND WORLDBUILDING

Use 1950s nuclear-age futurism.

STANDALONE TRIGGER

/atompunk

Visual shortcut catalog

201 - 208

Upload an image, then type only one shortcut phrase.

/biopunk

ENVIRONMENT AND WORLDBUILDING

Blend biology and advanced technology.

STANDALONE TRIGGER

/biopunk

/fantasyrealm

ENVIRONMENT AND WORLDBUILDING

Place the subject in a magical world.

STANDALONE TRIGGER

/fantasyrealm

/mythic

ENVIRONMENT AND WORLDBUILDING

Give the subject an epic legendary setting.

STANDALONE TRIGGER

/mythic

/western

ENVIRONMENT AND WORLDBUILDING

Place the subject in a frontier setting.

STANDALONE TRIGGER

/western

/spaceopera

ENVIRONMENT AND WORLDBUILDING

Create a grand interstellar environment.

STANDALONE TRIGGER

/spaceopera

/retrofuture

ENVIRONMENT AND WORLDBUILDING

Show an old-fashioned vision of the future.

STANDALONE TRIGGER

/retrofuture

/brutalist

ENVIRONMENT AND WORLDBUILDING

Use raw concrete and monumental forms.

STANDALONE TRIGGER

/brutalist

/gothicrevival

ENVIRONMENT AND WORLDBUILDING

Use dramatic historic architecture.

STANDALONE TRIGGER

/gothicrevival

Visual shortcut catalog

209 - 216

Upload an image, then type only one shortcut phrase.

/chrome

MATERIAL AND SURFACE TRANSFORMATION

Give surfaces a reflective metal finish.

STANDALONE TRIGGER

/chrome

/glass

MATERIAL AND SURFACE TRANSFORMATION

Make the subject transparent glass.

STANDALONE TRIGGER

/glass

/holographic

MATERIAL AND SURFACE TRANSFORMATION

Use a rainbow hologram finish.

STANDALONE TRIGGER

/holographic

/lowpoly

MATERIAL AND SURFACE TRANSFORMATION

Build the subject from faceted polygons.

STANDALONE TRIGGER

/lowpoly

/voxel

MATERIAL AND SURFACE TRANSFORMATION

Build the subject from block-like pixels.

STANDALONE TRIGGER

/voxel

/emboss

MATERIAL AND SURFACE TRANSFORMATION

Raise elements above a surface.

STANDALONE TRIGGER

/emboss

/deboss

MATERIAL AND SURFACE TRANSFORMATION

Press elements into a surface.

STANDALONE TRIGGER

/deboss

/foilstamp

MATERIAL AND SURFACE TRANSFORMATION

Add metallic foil printing.

STANDALONE TRIGGER

/foilstamp

Visual shortcut catalog

217 - 224

Upload an image, then type only one shortcut phrase.

/diecut

MATERIAL AND SURFACE TRANSFORMATION

Create a clean cut-out design.

STANDALONE TRIGGER

/diecut

/stencil

MATERIAL AND SURFACE TRANSFORMATION

Convert the subject into stencil shapes.

STANDALONE TRIGGER

/stencil

/halftone

MATERIAL AND SURFACE TRANSFORMATION

Use comic-book dot shading.

STANDALONE TRIGGER

/halftone

/duotone

MATERIAL AND SURFACE TRANSFORMATION

Limit the design to two colors.

STANDALONE TRIGGER

/duotone

/longexposure

MOTION, TIME, AND CHANGE

Show light trails and smooth movement.

STANDALONE TRIGGER

/longexposure

/lightpainting

MOTION, TIME, AND CHANGE

Draw glowing paths through the scene.

STANDALONE TRIGGER

/lightpainting

/motionblur

MOTION, TIME, AND CHANGE

Emphasize movement with directional blur.

STANDALONE TRIGGER

/motionblur

/timelapse

MOTION, TIME, AND CHANGE

Compress a long process into one image.

STANDALONE TRIGGER

/timelapse

Visual shortcut catalog

225 - 232

Upload an image, then type only one shortcut phrase.

/slowmotion

MOTION, TIME, AND CHANGE

Make movement look suspended.

STANDALONE TRIGGER

/slowmotion

/stopmotion

MOTION, TIME, AND CHANGE

Use a handmade frame-by-frame appearance.

STANDALONE TRIGGER

/stopmotion

/motiontrail

MOTION, TIME, AND CHANGE

Leave trails behind moving elements.

STANDALONE TRIGGER

/motiontrail

/speedlines

MOTION, TIME, AND CHANGE

Add graphic action streaks.

STANDALONE TRIGGER

/speedlines

/freezeframe

MOTION, TIME, AND CHANGE

Capture a dramatic instant in motion.

STANDALONE TRIGGER

/freezeframe

/timeline

MOTION, TIME, AND CHANGE

Show development across multiple stages.

STANDALONE TRIGGER

/timeline

/transformation

MOTION, TIME, AND CHANGE

Show one form becoming another.

STANDALONE TRIGGER

/transformation

/lifecycle

MOTION, TIME, AND CHANGE

Show creation, use, aging, and end of life.

STANDALONE TRIGGER

/lifecycle

Visual shortcut catalog

233 - 240

Upload an image, then type only one shortcut phrase.

/homeuse

EVERYDAY CONTEXT AND PRODUCT USE

Show the item being used at home.

STANDALONE TRIGGER

/homeuse

/deskuse

EVERYDAY CONTEXT AND PRODUCT USE

Show a practical workstation setup.

STANDALONE TRIGGER

/deskuse

/kitchenuse

EVERYDAY CONTEXT AND PRODUCT USE

Show a realistic kitchen application.

STANDALONE TRIGGER

/kitchenuse

/traveluse

EVERYDAY CONTEXT AND PRODUCT USE

Show how the item works while traveling.

STANDALONE TRIGGER

/traveluse

/unboxing

EVERYDAY CONTEXT AND PRODUCT USE

Show the product and contents being unpacked.

STANDALONE TRIGGER

/unboxing

/inhandscale

EVERYDAY CONTEXT AND PRODUCT USE

Show the real size in a person's hand.

STANDALONE TRIGGER

/inhandscale

/beginnerfriendly

EVERYDAY CONTEXT AND PRODUCT USE

Make the explanation simple and approachable.

STANDALONE TRIGGER

/beginnerfriendly

/lefthanded

EVERYDAY CONTEXT AND PRODUCT USE

Show the item operated left-handed.

STANDALONE TRIGGER

/lefthanded

Visual shortcut catalog

241 - 248

Upload an image, then type only one shortcut phrase.

/storageplan

EVERYDAY CONTEXT AND PRODUCT USE

Show a practical storage arrangement.

STANDALONE TRIGGER

/storageplan

/cablemanagement

EVERYDAY CONTEXT AND PRODUCT USE

Organize cables neatly around the item.

STANDALONE TRIGGER

/cablemanagement

/drawerorganization

EVERYDAY CONTEXT AND PRODUCT USE

Arrange small items inside a drawer.

STANDALONE TRIGGER

/drawerorganization

/accessorylayout

EVERYDAY CONTEXT AND PRODUCT USE

Arrange the main item with its accessories.

STANDALONE TRIGGER

/accessorylayout

/stickynotes

ANNOTATION AND EXPLANATION

Add colorful sticky-note labels.

STANDALONE TRIGGER

/stickynotes

/postitwall

ANNOTATION AND EXPLANATION

Create a wall of notes around the subject.

STANDALONE TRIGGER

/postitwall

/callouts

ANNOTATION AND EXPLANATION

Add lines pointing to important details.

STANDALONE TRIGGER

/callouts

/arrows

ANNOTATION AND EXPLANATION

Use arrows to show direction or movement.

STANDALONE TRIGGER

/arrows

Visual shortcut catalog

249 - 256

Upload an image, then type only one shortcut phrase.

/highlighter

ANNOTATION AND EXPLANATION

Highlight the most important areas.

STANDALONE TRIGGER

/highlighter

/redpen

ANNOTATION AND EXPLANATION

Add correction marks and expert notes.

STANDALONE TRIGGER

/redpen

/markerwriting

ANNOTATION AND EXPLANATION

Use bold marker-style annotations.

STANDALONE TRIGGER

/markerwriting

/whiteboard

ANNOTATION AND EXPLANATION

Turn the image into a whiteboard explanation.

STANDALONE TRIGGER

/whiteboard

/annotatedphoto

ANNOTATION AND EXPLANATION

Add clean labels directly to the photo.

STANDALONE TRIGGER

/annotatedphoto

/labelmaker

ANNOTATION AND EXPLANATION

Use tidy printed labels for each part.

STANDALONE TRIGGER

/labelmaker

/captioncard

ANNOTATION AND EXPLANATION

Add short explanatory captions beside the subject.

STANDALONE TRIGGER

/captioncard

/legendkey

ANNOTATION AND EXPLANATION

Create a visual key for colors and symbols.

STANDALONE TRIGGER

/legendkey

Visual shortcut catalog

257 - 264

Upload an image, then type only one shortcut phrase.

/underwater

ENVIRONMENT, CONDITION, AND INSPECTION

Place the subject below the water surface.

STANDALONE TRIGGER

/underwater

/watersplash

ENVIRONMENT, CONDITION, AND INSPECTION

Freeze a splash around the subject.

STANDALONE TRIGGER

/watersplash

/dropletmacro

ENVIRONMENT, CONDITION, AND INSPECTION

Show suspended droplets in close detail.

STANDALONE TRIGGER

/dropletmacro

/inkcloud

ENVIRONMENT, CONDITION, AND INSPECTION

Show ink spreading through liquid.

STANDALONE TRIGGER

/inkcloud

/fogbank

ENVIRONMENT, CONDITION, AND INSPECTION

Surround the subject with thick rolling fog.

STANDALONE TRIGGER

/fogbank

/rainstreaks

ENVIRONMENT, CONDITION, AND INSPECTION

Show rain streaking across the view.

STANDALONE TRIGGER

/rainstreaks

/timeworn

ENVIRONMENT, CONDITION, AND INSPECTION

Make the subject aged and heavily used.

STANDALONE TRIGGER

/timeworn

/archaeological

ENVIRONMENT, CONDITION, AND INSPECTION

Present the subject like an excavation find.

STANDALONE TRIGGER

/archaeological

Visual shortcut catalog

265 - 272

Upload an image, then type only one shortcut phrase.

/damagecheck

ENVIRONMENT, CONDITION, AND INSPECTION

Highlight scratches, cracks, dents, or breaks.

STANDALONE TRIGGER

/damagecheck

/wearpoints

ENVIRONMENT, CONDITION, AND INSPECTION

Show the areas most likely to wear out.

STANDALONE TRIGGER

/wearpoints

/authenticitycheck

ENVIRONMENT, CONDITION, AND INSPECTION

Highlight details that indicate authenticity.

STANDALONE TRIGGER

/authenticitycheck

/repairability

ENVIRONMENT, CONDITION, AND INSPECTION

Show which parts can be repaired or replaced.

STANDALONE TRIGGER

/repairability

/thermalview

SCIENTIFIC AND SENSORY VIEWS

Show heat distribution across the subject.

STANDALONE TRIGGER

/thermalview

/thermalvision

SCIENTIFIC AND SENSORY VIEWS

Use a heat-camera perspective.

STANDALONE TRIGGER

/thermalvision

/infrared

SCIENTIFIC AND SENSORY VIEWS

Use infrared-style imaging.

STANDALONE TRIGGER

/infrared

/nightvision

SCIENTIFIC AND SENSORY VIEWS

Use a green night-vision view.

STANDALONE TRIGGER

/nightvision

Visual shortcut catalog

273 - 280

Upload an image, then type only one shortcut phrase.

/ultrasound SCIENTIFIC AND SENSORY VIEWS Use a medical ultrasound-style view. STANDALONE TRIGGER /ultrasound	/radarview SCIENTIFIC AND SENSORY VIEWS Present the subject like a radar display. STANDALONE TRIGGER /radarview
/sonar SCIENTIFIC AND SENSORY VIEWS Show distance and objects through sound. STANDALONE TRIGGER /sonar	/magneticfield SCIENTIFIC AND SENSORY VIEWS Visualize magnetic field lines. STANDALONE TRIGGER /magneticfield
/spectrogram SCIENTIFIC AND SENSORY VIEWS Represent sound as frequencies and color. STANDALONE TRIGGER /spectrogram	/soundwave SCIENTIFIC AND SENSORY VIEWS Show an audio waveform around the subject. STANDALONE TRIGGER /soundwave
/smellmap SCIENTIFIC AND SENSORY VIEWS Visualize the spread or concentration of a smell. STANDALONE TRIGGER /smellmap	/electricalfield SCIENTIFIC AND SENSORY VIEWS Show electrical energy around the subject. STANDALONE TRIGGER /electricalfield